Machine Learning 2

DS 4420 - Spring 2020

Clustering I

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Unsupervised learning

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Unsupervised learning

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- We have mostly considered *supervised* settings (implicitly) although the above methods are general; we will shift focus to *unsupervised* learning for a few weeks
- Both the probabilistic and neural perspectives will continue to be relevant here — and we will consider the former explicitly for clustering next week

Clustering

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Unsupervised learning (no labels for training) Group data into similar classes that

- Maximize *inter-cluster* similarity
- Minimize intra-cluster similarity

Clustering



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What is a natural grouping?



Choice of clustering criterion can be task-dependent

What is a natural grouping?



Choice of clustering criterion can be task-dependent



Simpson's School Family Employees

What is a natural grouping?



Choice of clustering criterion can be task-dependent



Simpson's

Family

School Employees



Females

Males

Defining Distance Measures



Dissimilarity/distance: $d(x_1, x_2)$ Similarity: $s(x_1, x_2)$ } Proximity: $p(x_1, x_2)$

Defining Distance Measures



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Defining Distance Measures



Dissimilarity/distance: $d(\mathbf{x}_1, \mathbf{x}_2)$ Similarity: $s(\mathbf{x}_1, \mathbf{x}_2)$ Proximity: $p(\mathbf{x}_1, \mathbf{x}_2)$

Distance Measures

Euclidean Distance

 $\sqrt{\left(\sum_{i=1}^{k} (x_i - y_i)^2\right)}$

Distance Measures



Mahattan Distance

 $\sqrt{\left(\sum_{i=1}^{k} (x_i - y_i)^2\right)}$ $\sum_{i=1} |x_i - y_i|$

Distance Measures



Similarity over functions of inputs

- The preceding measures are distances defined on the original input space *X*
- A better representation may be some function of these features $\phi(x)$

Similarity: Kernels

Linear (inner-product)

Polynomial

 $k(\mathbf{x},\mathbf{x}') = (\langle \mathbf{x},\mathbf{x}' \rangle + c)$

$$k(\boldsymbol{x},\boldsymbol{x}') = (\langle \boldsymbol{x},\boldsymbol{x}' \rangle + c)^m$$

Radial Basis Function (RBF) $k(x, x') = \exp^{-\frac{1}{2}\gamma^{-2}||x-x'||^2}$



Linear

RBF kernel

Figure from MML book

Why kernels?

"The key insight in kernel-based learning is that you can rewrite many linear models in a way that doesn't require you to ever explicitly compute $\phi(x)$

- Daume, CIML

Distance Measure

• D(A, B) = D(B, A)

Symmetry

Distance Measure

- D(A, B) = D(B, A)
- $D(A, A) \ge 0$

Symmetry Reflexivity

Distance Measure

- D(A, B) = D(B, A)
- $D(A, A) \ge 0$
- D(A, B) = 0 iff A = B

Symmetry Reflexivity Positivity (Separation)

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- $D(A, B) \leq D(A, C) + D(B, C)$

Symmetry Reflexivity Positivity (Separation) Triangular Inequality

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Symmetry Reflexivity Positivity (Separation) Triangular Inequality

Similarity functions

- Less formal; encodes some notion of similarity but not necessarily well defined
- Can be negative
- May not satisfy triangular inequality



1. Centroid-based (K-means, K-medoids)





2. Connectivity-based (Hierarchical)



Notion of Clusters: Cut off dendrogram at some depth

3. Density-based (DBSCAN, OPTICS)



Notion of Clusters: Connected regions of high density

4. Distribution-based (Mixture Models)



Notion of Clusters: Distributions on features

K-Means clustering (board)

Input:

$$X = \{\mathbf{x}_1, \mathbf{x}_2, \dots, \mathbf{x}_N\}$$

Number of clusters *K*

Initialize: K random centroids $\mu_1, \mu_2, \ldots, \mu_K$

Input:

 $X = \{\mathbf{x}_1, \mathbf{x}_2, \dots, \mathbf{x}_N\}$ Number of clusters *K*

Initialize: K random centroids $\mu_1, \mu_2, \dots, \mu_K$ Repeat Until Convergence

For
$$i = 1, ..., K$$
 do
 $C_i = \{\mathbf{x} \in X | i = \arg\min_{1 \le j \le K} \| \mathbf{x} - \mu_j \|^2 \}$

Input:

 $X = \{\mathbf{x}_1, \mathbf{x}_2, \dots, \mathbf{x}_N\}$ Number of clusters *K*

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Input: $X = \{x_1, x_2, ..., x_N\}$ Number of clusters K

Initialize: K random centroids $\mu_1, \mu_2, \ldots, \mu_K$ **Repeat Until Convergence**

For $i = 1, \ldots, K$ do $C_i = \{\mathbf{x} \in X | i = \arg\min_{1 \le j \le K} \| \mathbf{x} - \boldsymbol{\mu}_j \|^2 \}$ 2 For i = 1, ..., K do $\mu_i = \arg\min_{\mathbf{z}} \sum_{\mathbf{x} \in \mathbf{C}_i} \| \mathbf{z} - \mathbf{x} \|^2$ Output: C_1, C_2, \ldots, C_K

K-means Clustering



Randomly initialize K centroids μ_k


Assign each point to closest centroid, then update centroids to average of points



Assign each point to closest centroid, then update centroids to average of points



Repeat until convergence (no points reassigned, means unchanged)



Repeat until convergence (no points reassigned, means unchanged)

K-means Algorithm

Input: $X = \{x_1, x_2, ..., x_N\}$ Number of clusters KInitialize: K random centroids $\mu_1, \mu_2, \ldots, \mu_K$ **Repeat Until Convergence** For $i = 1, \ldots, K$ do $C_i = \{\mathbf{x} \in X | i = \arg\min_{1 \le j \le K} \| \mathbf{x} - \boldsymbol{\mu}_j \|^2 \}$ For i = 1, ..., K do $\mu_i = \arg\min_{\mathbf{z}} \sum_{\mathbf{x} \in \mathbf{C}_i} \| \mathbf{z} - \mathbf{x} \|^2$ Output: C_1, C_2, \ldots, C_K

- K-means: Set μ to mean of points in C
- K-medoids: Set $\mu = x$ for point in *C* with minimum SSE

Let's see some examples in Python

"Good" Initialization of Centroids



"Bad" Initialization of Centroids



Example: 10 Clusters



5 pairs of clusters, two initial points in each pair

Example: 10 Clusters



5 pairs of clusters, two initial points in each pair

Importance of Initial Centroids

Initialization tricks

- Use multiple restarts
- Initialize with hierarchical clustering
- Select more than K points, keep most widely separated points

Choosing K







Choosing K



"Elbow finding" (a.k.a. "knee finding") Set K to value just above "abrupt" increase

K-means Limitations: Differing Sizes



Original Points

K-means (3 clusters)

K-means Limitations: Different Densities



Original Points

K-means (3 clusters)

K-means Limitations: Non-globular Shapes



Original Points

K-means (2 clusters)

Overcoming K-means Limitations



Intuition: "Combine" smaller clusters into larger clusters

- One Solution: Hierarchical Clustering
- Another Solution: Density-based Clustering

K-means in action: Download the notebook starter for today from blackboard (and CSV file) Density-based Clustering

DBSCAN



arbitrarily shaped clusters

[PDF] A density-based algorithm for discovering clusters in large spatial databases with noise. <u>M Ester</u>, <u>HP Kriegel</u>, <u>J Sander</u>, <u>X Xu</u> - Kdd, 1996 - aaai.org Abstract Clustering algorithms are attractive for the task of class identification in spatial databases. However, the application to large spatial databases rises the following requirements for clustering algorithms: minimal requirements of domain knowledge to ... Cited by 8901 Related articles All 70 versions Cite Save More

(one of the most-cited clustering methods)

DBSCAN

arbitrarily shaped clusters

Intuition

- A *cluster* is a region of *high* density
- Noise points lie in regions of low density

Naïve approach

For each point in a cluster there are at least a minimum number (MinPts) of points in an Eps-neighborhood of that point.

Eps-neighborhood of a point p

 $N_{Eps}(p) = \{ q \in D \mid dist (p, q) \le Eps \}$

- In each cluster there are two kinds of points:
 - points inside the cluster (core points)
 - points on the border (border points)

cluster

An Eps-neighborhood of a border point contains significantly less points than an Eps-neighborhood of a core point.

Better notion of cluster

For every point p in a cluster C there is a point $q \in C$, so that

(1) p is inside of the Eps-neighborhood of q

and

(2) $N_{Eps}(q)$ contains at least MinPts points.

Density Reachability

Definition

A point p is directly density-reachable from a point q with regard to the parameters Eps and MinPts, if

1) $p \in N_{Eps}(q)$ (reachability)

2) $| N_{Eps}(q) | \ge MinPts$ (core point condition)

Density Reachability

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A point p is directly density-reachable from a point q with regard to the parameters Eps and MinPts, if

1) $p \in N_{Eps}(q)$ (reachability)

2)

 $| N_{Eps}(q) | \ge MinPts$ (core point condition)

Parameter: MinPts = 5 p directly density reachable from q $p \in N_{Eps}(q)$ $|N_{Eps}(q)| = 6 \ge 5 = MinPts$ (core point condition) q not directly density reachable from p $|N_{Eps}(p)| = 4 < 5 = MinPts$ (core point condition)

Note: This is an asymmetric relationship

Density Reachability

Definition

A point p is density-reachable from a point q with regard to the parameters Eps and MinPts if there is a chain of points $p_1, p_2, ..., p_s$ with $p_1 = q$ and $p_s = p$ such that p_{i+1} is directly density-reachable from p_i for all 1 < i < s-1.

MinPts = 5

 $|N_{Eps}(q)| = 5 = MinPts$ (core point condition)

 $|N_{Eps}(p_1)| = 6 \ge 5 = MinPts$ (core point condition)

Density Connectivity

Definition (density-connected)

A point p is density-connected to a point q

with regard to the parameters Eps and MinPts

if there is a point v such that both p and q are density-reachable from v.

Note: This is a symmetric relationship

Definition of a Cluster

A cluster with regard to the parameters Eps and MinPts is a non-empty subset C of the database D with

- 1) For all $p, q \in D$: (Maximality) If $p \in C$ and q is density-reachable from p with regard to the parameters Eps and MinPts, then $q \in C$.
- 2) For all p, $q \in C$:

(Connectivity)

The point p is density-connected to q with regard to the parameters Eps and MinPts.

Definition of Noise

Let $C_1,...,C_k$ be the clusters of the database D with regard to the parameters Eps_i and MinPts₁ (i=1,...,k).

The set of points in the database D not belonging to any cluster $C_1,...,C_k$ is called **noise**:

Noise = { $p \in D | p \notin C_i$ for all i = 1,...,k }

 Start with an arbitrary point p from the database and retrieve all points density-reachable from p with regard to Eps and MinPts.

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- (2) If p is a core point, the procedure yields a cluster with regard to Eps and MinPts and all points in the cluster are classified.

- Start with an arbitrary point p from the database and retrieve all points density-reachable from p with regard to Eps and MinPts.
- (2) If p is a core point, the procedure yields a cluster with regard to Eps and MinPts and all points in the cluster are classified.
- (3) If p is a **border point**, no points are density-reachable from p and DBSCAN visits the next unclassified point in the database.

Original Points

Point types: core, border and noise

DBSCAN strengths

- + Resistant to noise
- + Can handle arbitrary shapes
DBSCAN Weaknesses



Ground Truth

MinPts = 4, Eps=9.92 *MinPts* = 4, Eps=9.75

Sensitive to hyperparameters

K-means vs DBSCAN



Let's see what it does with Trump's tweets...