

# Intro to SML

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# Integers

```
tinhou$ sml
```

```
Standard ML of New Jersey, Version 110.0.7,  
September 28, 2000 [CM; autoload enabled]
```

```
- 1 + 2;
```

```
val it = 3 : int
```

```
- 2+3*4;
```

```
val it = 14 : int
```

```
- (2+3) * 4;
```

```
val it = 20 : int
```

```
- val a = 5 * 6;
```

```
val a = 30 : int
```

```
- (a div 7) + (a mod 7);
```

```
GC #0.0.0.0.1.11: (0 ms)
```

```
val it = 6 : int
```

## Integers II

- 3 - 5;

```
val it = ~2 : int
```

- -17;

*stdIn:23.1 Error: expression or pattern begins with infix ide*

*stdIn:23.1-23.4 Error: operator and operand don't agree [lite*

*operator domain: 'Z \* 'Z*

*operand: int*

*in expression:*

*- 17*

- ~17;

```
val it = ~17 : int
```

# Reals

- 1.2 + 3;

*stdin:25.1-25.8 Error: operator and operand don't agree [lite*

*operator domain: real \* real*

*operand: real \* int*

*in expression:*

*1.2 + 3*

- 30 / 7;

*stdin:1.4 Error: overloaded variable not defined at type*

*symbol: /*

*type: int*

- 30 div 7;

*val it = 4 : int*

- 30.0 / 7.0;

*val it = 4.28571428571 : real*

# Booleans

- 1 < 2;

```
val it = true : bool
```

- 1 > 2;

```
val it = false : bool
```

- not (1 > 2);

```
val it = true : bool
```

- not 1 > 2;

```
stdin:31.1-31.10 Error: operator and operand don't agree [lit
```

```
operator domain: bool
```

```
operand:          int
```

```
in expression:
```

```
not 1
```

## Conditionals

- `if 1 < 2 then 3 + 4 else 5 * 6;`

`val it = 7 : int`

- `if 1 < 2 then 3 + 4 else 5 < 6;`

`stdin:33.1-33.31 Error: types of rules don't agree [literal]`

`earlier rule(s): bool -> int`

`this rule: bool -> bool`

`in rule:`

`false => 5 < 6`

# Strings

```
- "Foo";
```

```
val it = "Foo" : string
```

```
- val s = "bar";
```

```
val s = "bar" : string
```

```
- "foo" ^ s ^ "baz";
```

```
val it = "foobarbaz" : string
```

```
- print( "int = " ^ (Int.toString(1+2)) ^ "\n");
```

```
int = 3
```

```
val it = () : unit
```

```
- print( "bool = " ^ (Bool.toString(1<2)) ^ "\n");
```

```
bool = true
```

```
val it = () : unit
```

## Common printing errors

```
- print( "int = " ^ (Int.toString 1 + 2));
```

```
stdIn:39.20-39.32 Error: unbound variable or constructor: tos
```

```
- print "int = " ^ (Int.toString(1 + 2));
```

```
stdIn:34.12-35.9 Error: unbound variable or constructor: tost
```

```
stdIn:1.1-35.17 Error: operator and operand don't agree [tycc
```

```
operator domain: string * string
```

```
operand:          unit * _
```

```
in expression:
```

```
print "int = " ^ <errorvar> (1 + 2)
```



# Tuples & Patterns

```
- val t = (1+2, 3<4, "foo");
```

```
val t = (3,true,"foo") : int * bool * string
```

```
- #1(t);
```

```
val it = 3 : int
```

```
- #2(t);
```

```
val it = true : bool
```

```
- #3 t; (* Look ma, no parens. *)
```

```
val it = "foo" : string
```

```
- val (a,_,c) = t; (* "_" is don't-care pattern. *)
```

```
val a = 3 : int
```

```
val c = "foo" : string
```

```
- a * 2;
```

```
val it = 6 : int
```

## Let and pattern matching

```
- let val (x, y) = (1+2, 3*4)
  in (x+y, x*y, x<y)
  end;
```

```
val it = (15,36,true) : int * int * bool
```

```
- let val (x, y) = (1+2, 3*4, 3<4) in x+y end;
```

```
stdIn:50.5-50.33 Error: pattern and expression in val dec don
```

```
pattern:      'Z * 'Y
```

```
expression:   int * int * bool
```

```
in declaration:
```

```
(x,y) =
```

```
(case (1 + 2,3 * 4,3 < 4)
```

```
of (x,y) => (x,y))
```

# Function definition

```
- fun diffsq(x,y) = (x*x) - (y*y);
```

```
val it = fn : int * int -> int
```

```
- val sqdiff = (fn (x,y) => (x-y)*(x-y));
```

```
val sqdiff = fn : int * int -> int
```

```
- sqdiff(8,5);
```

```
val it = 9 : int
```

```
- val pr = (1,5);
```

```
val pr = (1,5) : int * int
```

```
- sqdiff pr;
```

```
val it = 16 : int
```

```
- (if 3 < 2 then sqdiff else diffsq) (1,5);
```

```
val it = ~24 : int
```

## Functions as values

```
- (if 3 < 2 then op + else (fn (x,y) => x-y*y)) (5,2);  
val it = 21 : int
```

## Factorial three ways

```
fun fact1 n =  
  if n = 0 then 1  
  else n * fact1(n-1)
```

```
fun fact2 0 = 1  
  | fact2 n = n * fact2(n-1);
```

```
fun fact3(a, 0) = a  
  | fact3(a, n) = fact3(a*n, n-1)
```

```
... fact3(1, 5) ...
```

## Higher-order procedures

```
- fun adder x = (fn y => x+y);  
val adder = fn : int -> int -> int
```

```
- (adder 5) 3;  
val it = 8 : int
```

```
- val f = adder 5;  
val f = fn : int -> int
```

```
- f 2;  
val it = 7 : int
```

# Polymorphism

```
fun map(f, [])      = []  
  | map(f, x1::xs) = (f x1) :: (map(f, xs))
```

What is type of map?

```
map(isEven, [3,8,1,5])
```

...

```
map(size, ["The", "rain", "in", "Spain"])
```

## More higher-order procedures

```
fun compose(f,g) = (fn x => f(g x))
```

```
(* What is type of compose? *)
```

```
val add5 = compose(adder 3, adder 2)
```

```
... (add5 4) ...
```

```
fun deriv(f,eps) =
```

```
  fn x => (f(x+eps)-f(x-eps)) / (2.0*eps)
```

```
val mycos = deriv(sin, 0.001)
```



# User-defined datatypes

```
datatype IntTree = ILeaf of int
                 | INode of IntTree * IntTree
```

```
val it1 = INode( ILeaf 3, INode(ILeaf 0, ILeaf 2) )
```

```
fun addints( ILeaf i )      = i
  | addints( INode(t1, t2) ) = addints(t1) + addints(t2)
```

---

```
- addints it1;
val it = 5 : int
```

---

```
fun folditree(f, ILeaf i) = i
  | folditree(f, INode(t1, t2)) =
    f(folditree(f, t1), folditree(f, t2))
```

---

```
- folditree( op +, it1);
val it = 5 : int
```

```
- folditree( Int.max, it1);
val it = 3 : int
```

```
- folditree( Int.min, it1);
val it = 0 : int
```

# Polymorphism & datatypes

```
datatype 'a btree = Leaf of 'a
                  | Node of 'a btree * 'a btree
```

```
fun foldtree(f, Leaf x) = x
  | foldtree(f, Node(t1, t2)) =
    f(foldtree(f, t1), foldtree(f, t2));
```

---

```
- foldtree( op ^, Node( Leaf "foo",
                       Node( Leaf "bar",
                             Leaf "baz") ));
```

```
val it = "foobarbaz" : string
```

```
- foldtree( Int.max, Node( Leaf 7,
                          Node( Leaf 22,
                                Leaf ~3)));
```

```
val it = 22 : int
```

```
- foldtree( Int.max, Node( Leaf 7, Leaf "foo"));
```

```
stdIn:34.2-116.18 Error: operator and operand don't agree [literal]
```

```
operator domain: int Tree * int Tree
```

```
operand:          int Tree * string Tree
```

```
in expression:
```

```
Node (Leaf 7,Leaf "foo")
```

# Pitfalls

- Ugly int/real overloading.
- left-associative function application
- redefinition
- The “value restriction”
- grammar problems

## Features you need to know

- refs
- records, datatypes & patterns
- modules
- exceptions
- CM
- emacs sml & inferior-sml mode