Log-Linear Models with Structured Outputs

Natural Language Processing CS 4120/6120—Spring 2016 Northeastern University

David Smith (some slides from Andrew McCallum)

Overview

- Sequence labeling task (cf. POS tagging)
- Independent classifiers
- HMMs
- (Conditional) Maximum Entropy Markov Models
- Conditional Random Fields
- Beyond Sequence Labeling

Sequence Labeling

- Inputs: $x = (x_1, ..., x_n)$
- Labels: $y = (y_1, ..., y_n)$
- Typical goal: Given x, predict y
- Example sequence labeling tasks
 - Part-of-speech tagging
 - Named-entity-recognition (NER)
 - Label people, places, organizations

NER Example:

Red Sox and Their Fans Let Loose



Fans of the slugger David Ortiz in Boston's Copley Square.

By PETE THAMEL Published: October 31, 2007

BOSTON, Oct. 30 — Jonathan Papelbon turned Boston's World Series victory parade into a full-scale dance party Tuesday as the <u>Red Sox</u> pu an exclamation point on the 2007 season.

	E-MAIL
it	
	REPRINTS
	SAVE

First Solution: Maximum Entropy Classifier

- Conditional model p(y|x).
 - Do not waste effort modeling p(x), since x is given at test time anyway.
 - Allows more complicated input features, since we do not need to model dependencies between them.
- Feature functions f(x,y):
 - $-f_1(x,y) = \{ word is Boston & y=Location \}$ $-f_2(x,y) = \{ first letter capitalized & y=Name \}$ $-f_3(x,y) = \{ x is an HTML link & y=Location \}$

First Solution: MaxEnt Classifier

- How should we choose a classifier?
- Principle of maximum entropy
 - We want a classifier that:
 - Matches feature constraints from training data.
 - Predictions maximize entropy.
- There is a unique, exponential family distribution that meets these criteria.

First Solution: MaxEnt Classifier

- Problem with using a maximum entropy classifier for sequence labeling:
- It makes decisions at each position independently!

Second Solution: HMM

$$P(\mathbf{y}, \mathbf{x}) = \prod_{t} P(y_t | y_{t-1}) P(x | y_t)$$

- Defines a generative process.
- Can be viewed as a weighted finite state machine.

Second Solution: HMM

- How can represent we multiple features in an HMM?
 - Treat them as conditionally independent given the class label?
 - The example features we talked about are not independent.
 - Try to model a more complex generative process of the input features?
 - We may lose tractability (i.e. lose a dynamic programming for exact inference).

Second Solution: HMM

• Let's use a conditional model instead.

Third Solution: MEMM

- Use a series of maximum entropy classifiers that know the previous label.
- Define a Viterbi algorithm for inference.

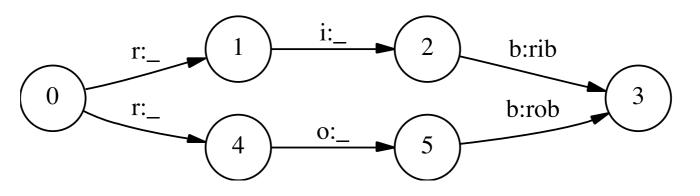
$$P(\mathbf{y} \mid \mathbf{x}) = \prod_{t} P_{y_{t-1}}(y_t \mid \mathbf{x})$$

Third Solution: MEMM

- Combines the advantages of maximum entropy and HMM!
- But there is a problem...

Problem with MEMMs: Label Bias

 In some state space configurations, MEMMs essentially completely ignore the inputs.



 This is not a problem for HMMs, because the input sequence is generated by the model.

Fourth Solution: Conditional Random Field

- Conditionally-trained, undirected graphical model.
- For a standard linear-chain structure:

$$P(\mathbf{y} \mid \mathbf{x}) = \prod_{t} \Psi_{k}(y_{t}, y_{t-1}, \mathbf{x})$$
$$\Psi_{k}(y_{t}, y_{t-1}, \mathbf{x}) = \exp\left(\sum_{k} \lambda_{k} f(y_{t}, y_{t-1}, \mathbf{x})\right)$$

Fourth Solution: CRF

- Have the advantages of MEMMs, but avoid the label bias problem.
- CRFs are globally normalized, whereas MEMMs are locally normalized.
- Widely used and applied. CRFs give state-the-art results in many domains.

Fourth Solution: CRF

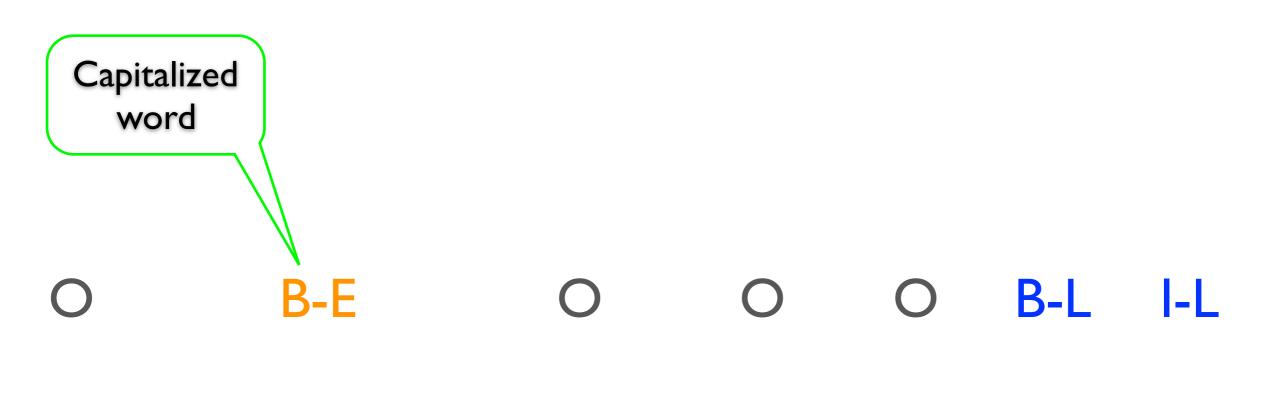
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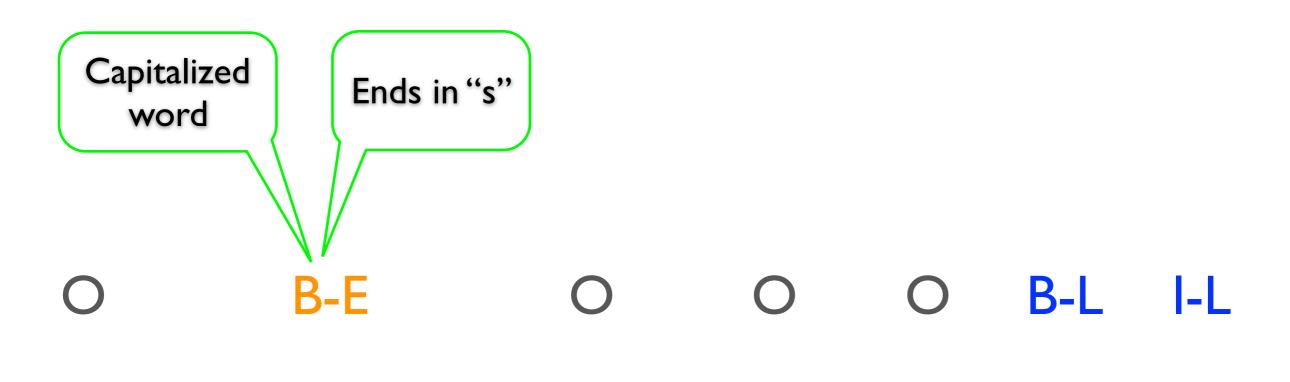
normalization constant. How do we compute it?

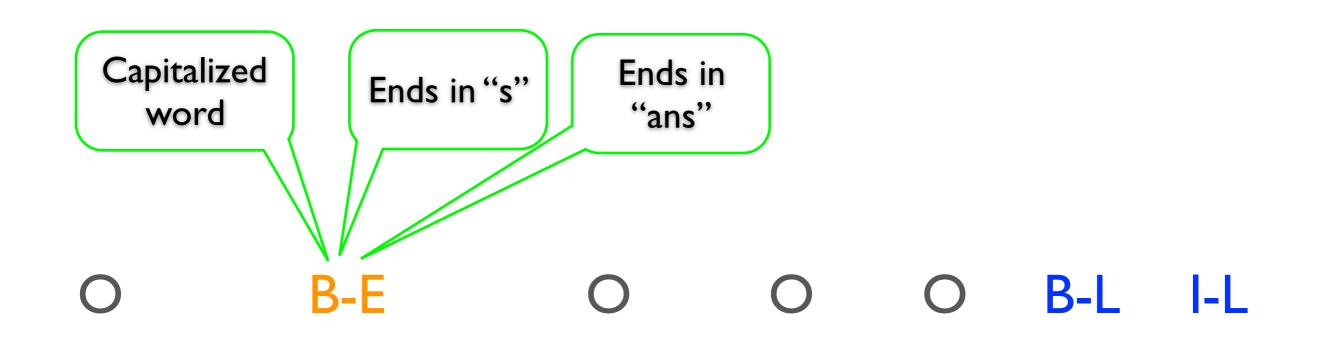
CRF Applications

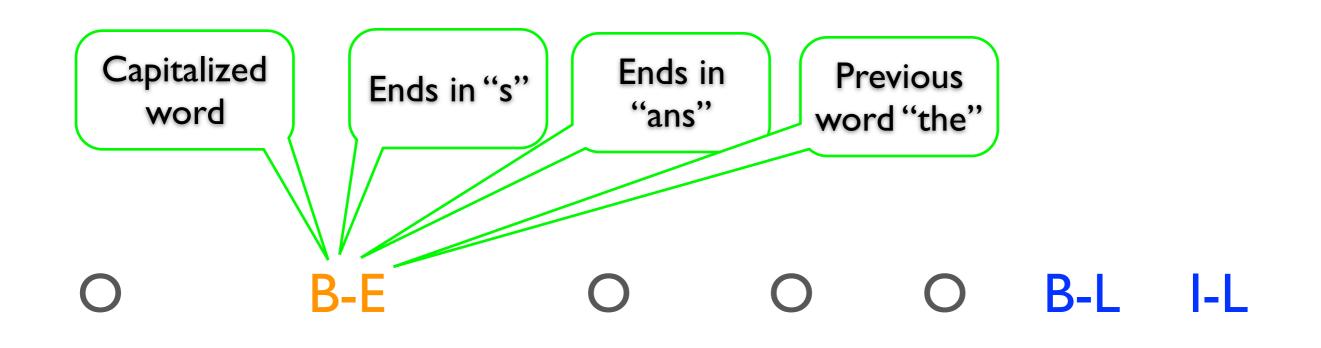
- Part-of-speech tagging
- Named entity recognition
- Document layout (e.g. table) classification
- Gene prediction
- Chinese word segmentation
- Morphological disambiguation
- Citation parsing
- Etc., etc.

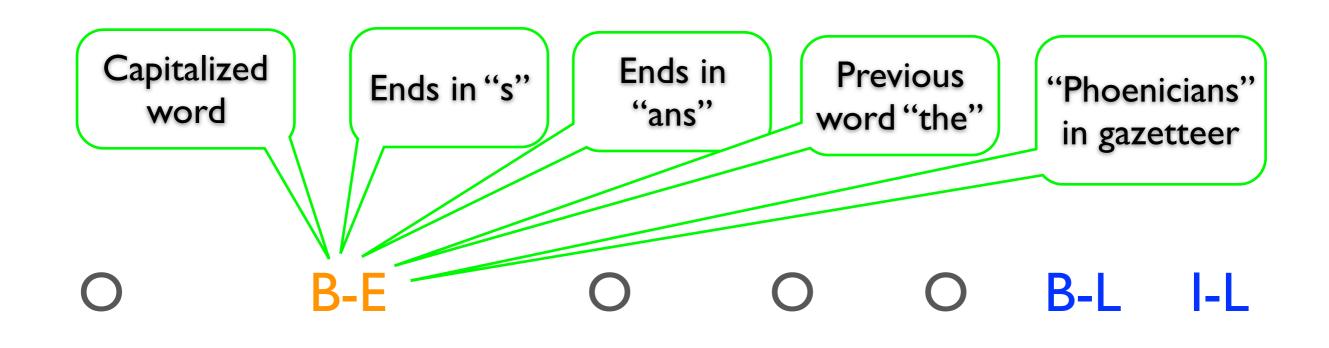
O B-E O O O B-L I-L The Phoenicians came from the Red Sea



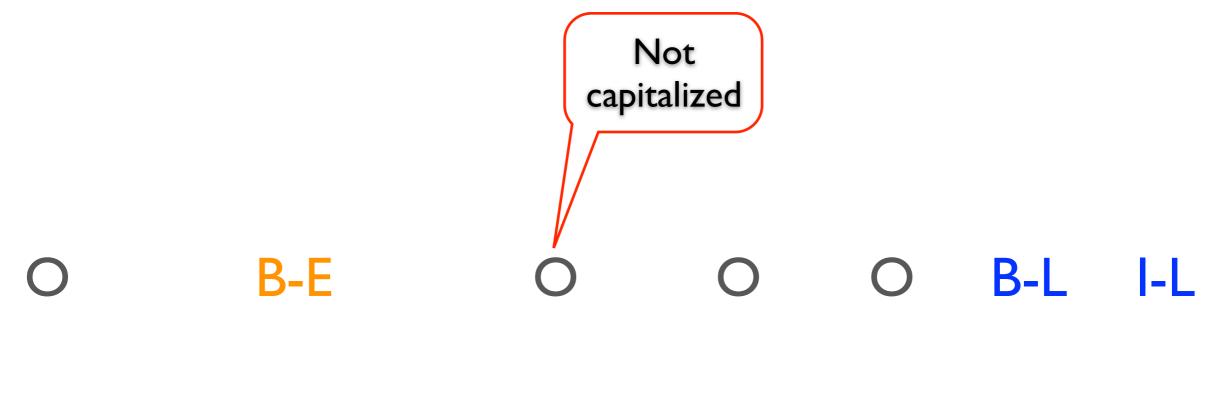


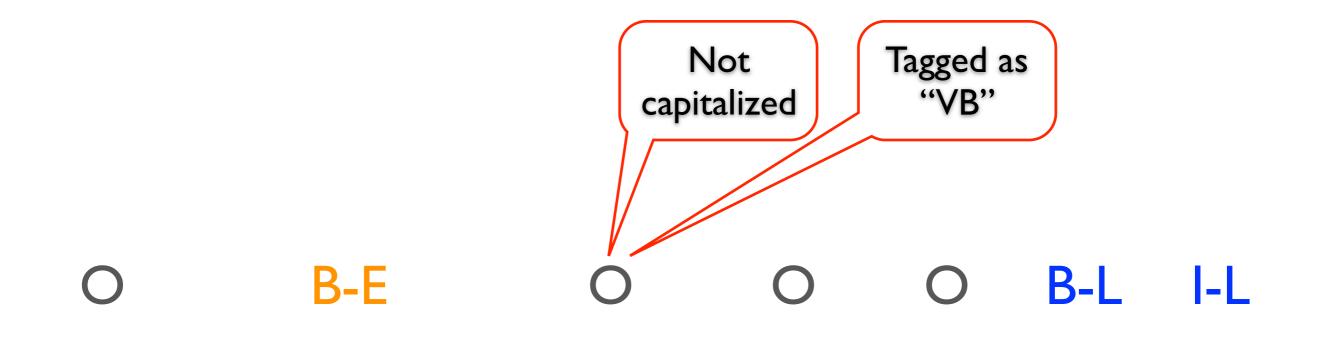


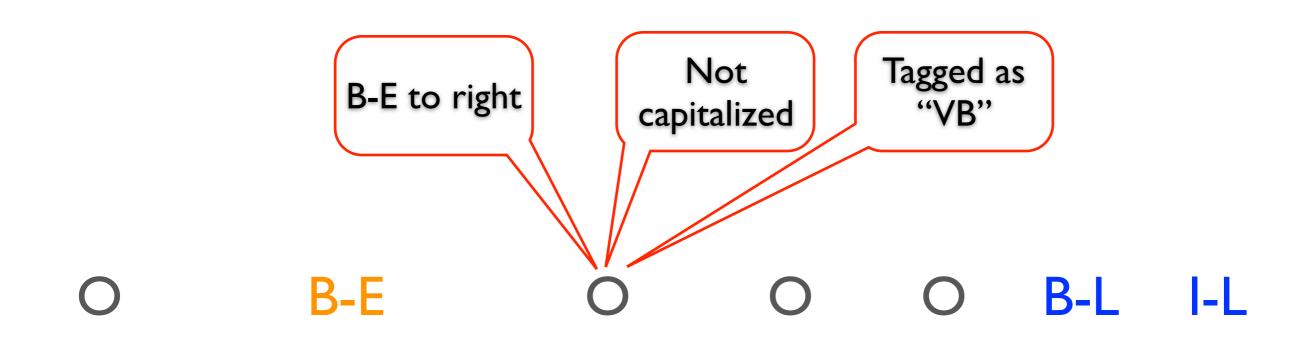




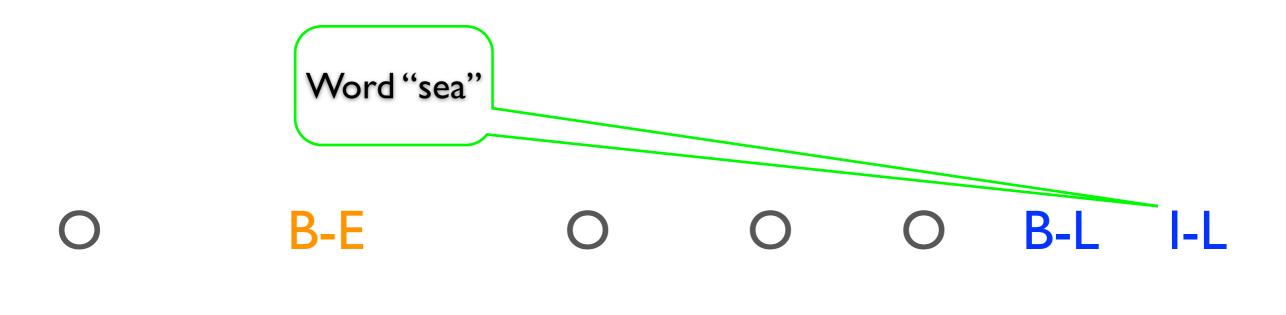
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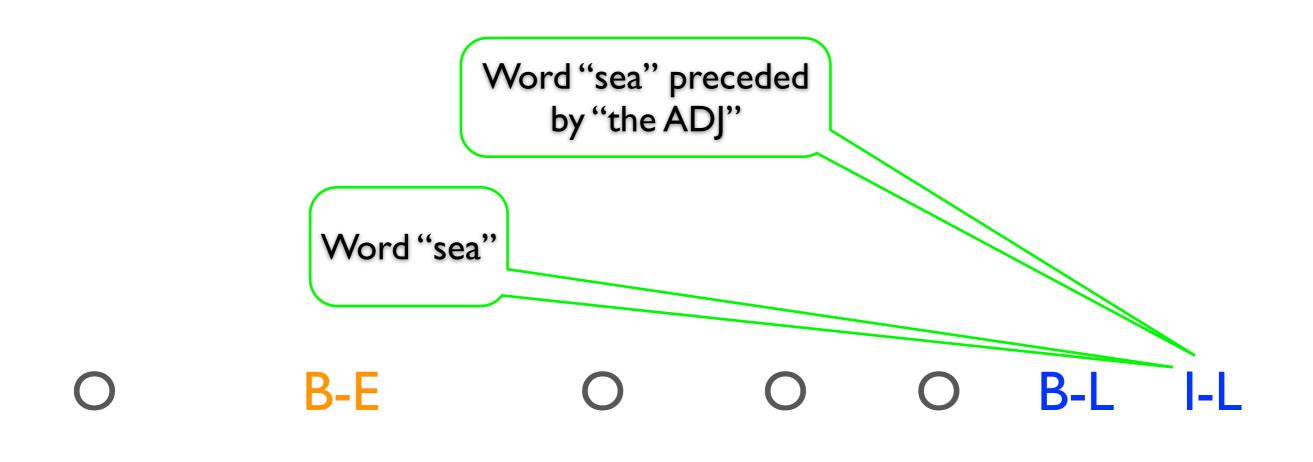


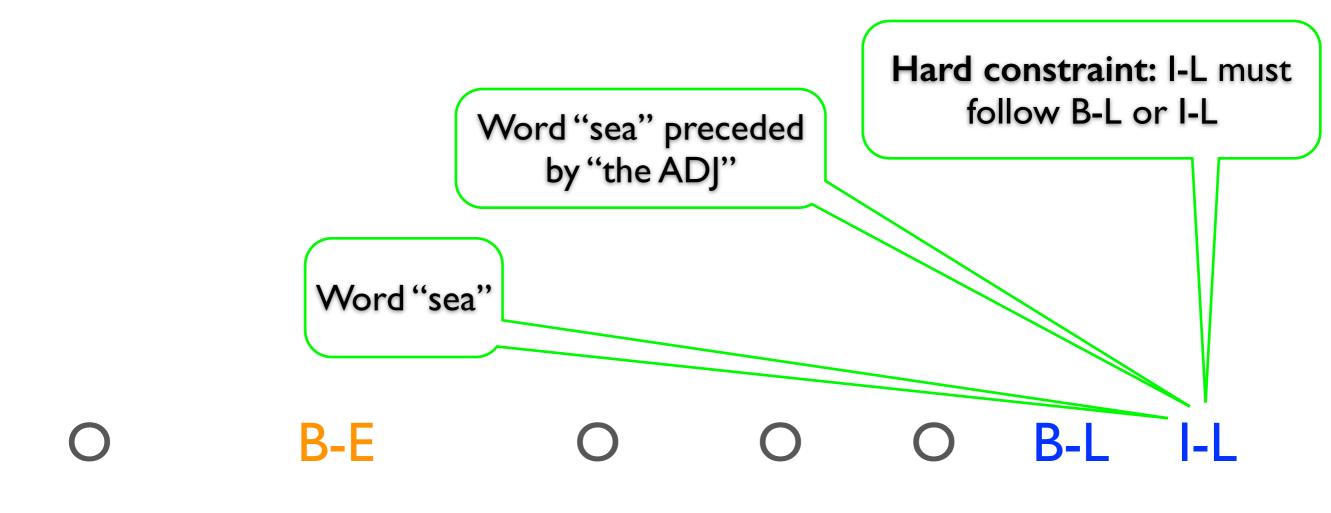




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Overview

- What computations do we need?
- Smoothing log-linear models
- MEMMs vs. CRFs again
 - Action-based parsing and dependency parsing

Recipe for Conditional Training of p(y | x)

Gather constraints/features from training data

 $\alpha_{iy} = \tilde{E}[f_{iy}] = \sum_{\substack{\alpha_{iy} \in \alpha_{iy} = \tilde{E}[f_{iy}]}} \int_{-1}^{1} f_{iy}(x_j, y_j) = \sum_{\substack{\alpha_{iy} \in \Omega \\ x_j, y_j \in D}} \int_{-1}^{1} f_{iy}(x_j, y_j)$ **3.**Classify training $E_{\Theta}[f_{iy}] = \sum_{E_{\Theta}[f_{iy}]} \sum_{e_{\Theta}[F_{\Theta}[f_{iy}]]} \sum_{e_{\Theta}[E_{\Theta}[f_{iy}]]} \sum_{e_{\Theta}[F_{\Theta}[f_{iy}]]} \sum_{e_{\Theta}[F_{\Theta}[f_{iy}]} \sum_{e_{\Theta}[F_{\Theta}[f_{iy}]]} \sum_{e_{\Theta}[F_{\Theta}$ **4.**Gradient is $\tilde{E}[f_{i}\tilde{E}[f_{iy}] - E_{\Theta}[f_{iy}]$ **5.** Take a step in the direction of the gradient **6.**Repeat from 3 until convergence 43

43

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Gradient-Based Training

- $\lambda := \lambda + rate * Gradient(F)$
- After all training examples? (batch)
- After every example? (on-line)
- Use second derivative for faster learning?
- A big field: numerical optimization

Parsing as Structured Prediction

Shift-reduce parsing

Stack	Input remaining	Action
()	Book that flight	shift
(Book)	that flight	reduce, Verb $ ightarrow$ book, (Choice $\#1$ of 2)
(Verb)	that flight	shift
(Verb that)	flight	reduce, Det \rightarrow that
(Verb Det)	flight	shift
(Verb Det flight)		reduce, Noun \rightarrow flight
(Verb Det Noun)		reduce, NOM \rightarrow Noun
(Verb Det NOM)		reduce, NP \rightarrow Det NOM
(Verb NP)		reduce, VP \rightarrow Verb NP
(Verb)		reduce, $S \rightarrow V$
(S)		SUCCESS!

Ambiguity may lead to the need for backtracking.

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Train log-linear model of p(action | context)

Compare to an MEMM

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Train log-linear model of p(action | context)

• Linear model for scoring structures

 $score(out, in) = \theta \cdot \mathbf{features}(out, in)$

- Linear model for scoring structures
- Get a probability distribution by normalizing

$$score(out, in) = \theta \cdot \mathbf{features}(out, in)$$
$$p(out \mid in) = \frac{1}{Z} e^{score(out, in)} \quad Z = \sum_{out' \in GEN(in)} e^{score(out', in)}$$

- Linear model for scoring structures
- Get a probability distribution by normalizing
 - Viz. logistic regression, Markov random fields, undirected graphical models

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 - Viz. logistic regression, Markov random fields, undirected graphical models
- Inference: sampling, variational methods, dynamic programming, local search, ...
- Training: maximum likelihood, minimum risk, etc.

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With latent variables

- Several layers of linguistic structure
- Unknown correspondences
- Naturally handled by probabilistic framework
- Several inference setups, for example:

 $p(out_1 \mid in) = \sum_{out_2, alignment} p(out_1, out_2, alignment \mid in)$

With latent variables

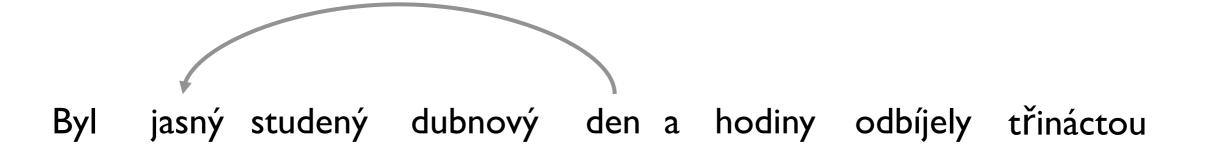
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Another computational problem

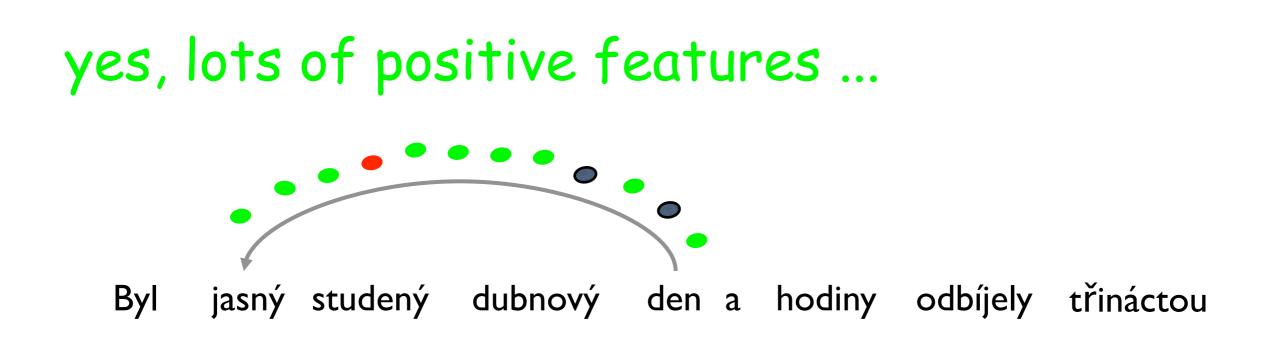
- No global features of a parse (McDonald et al. 2005)
- Each feature is attached to some edge
- MST or CKY-like DP for fast $O(n^2)$ or $O(n^3)$ parsing

Byl jasný studený dubnový den a hodiny odbíjely třináctou

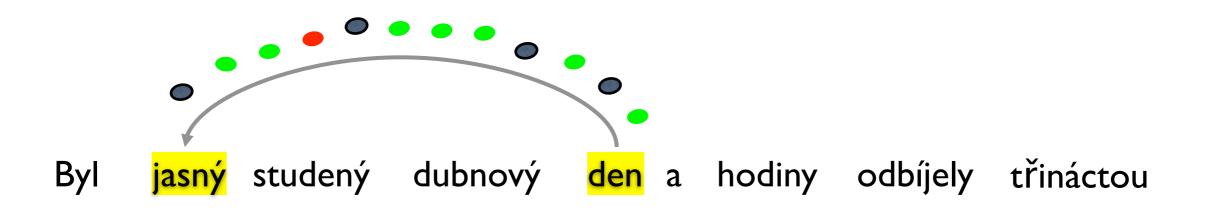
• Is this a good edge?



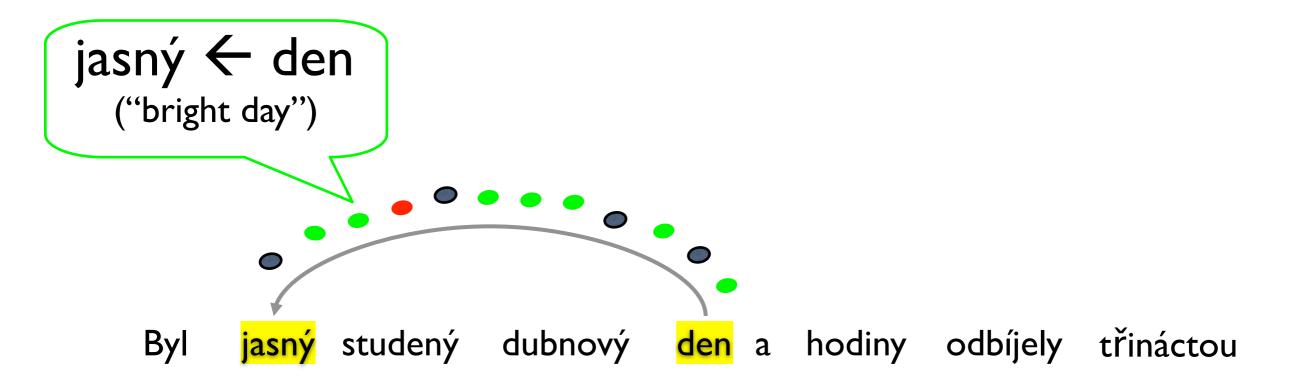
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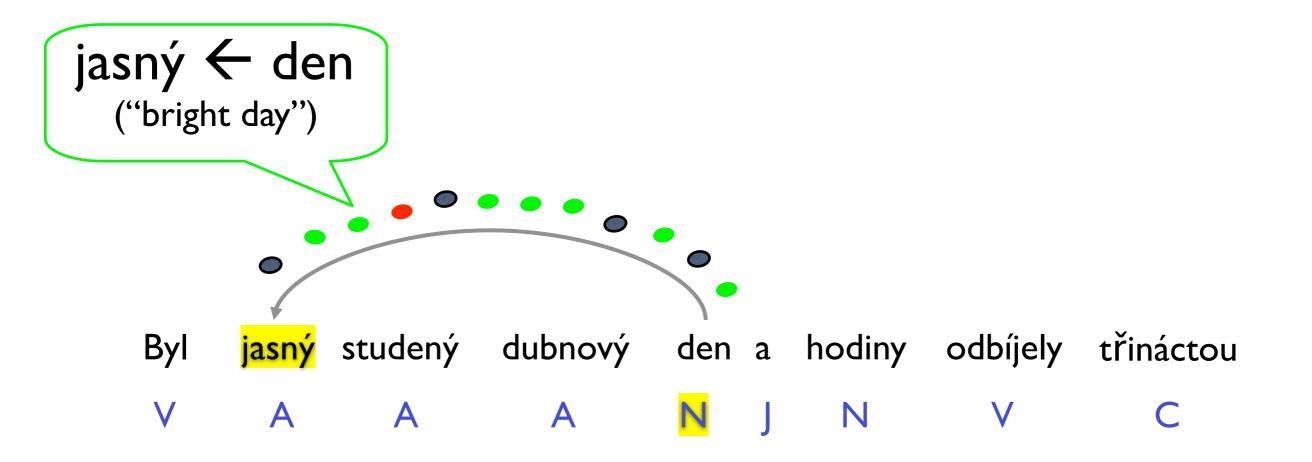
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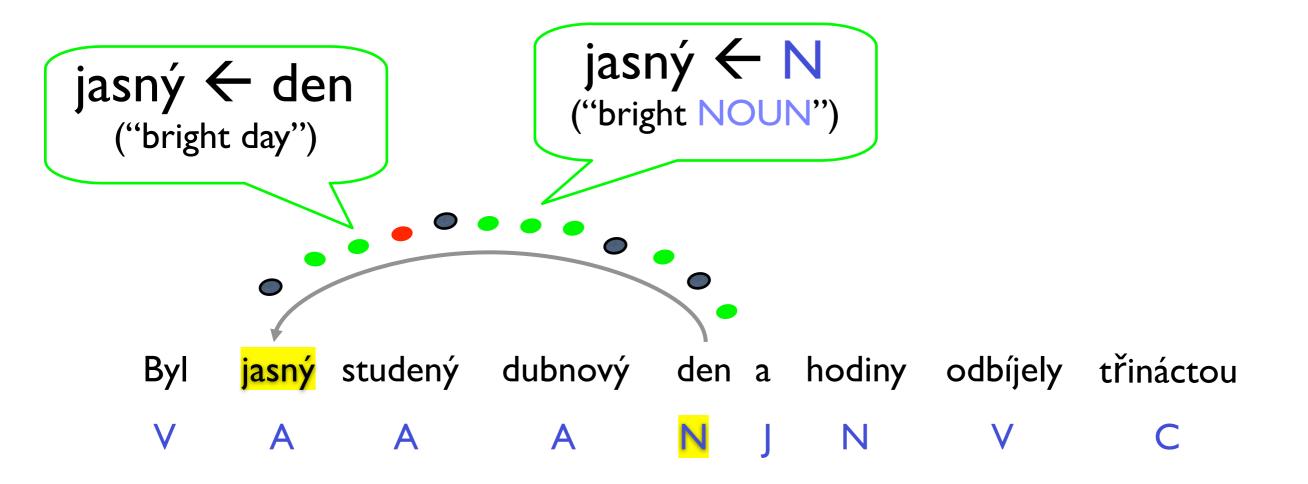
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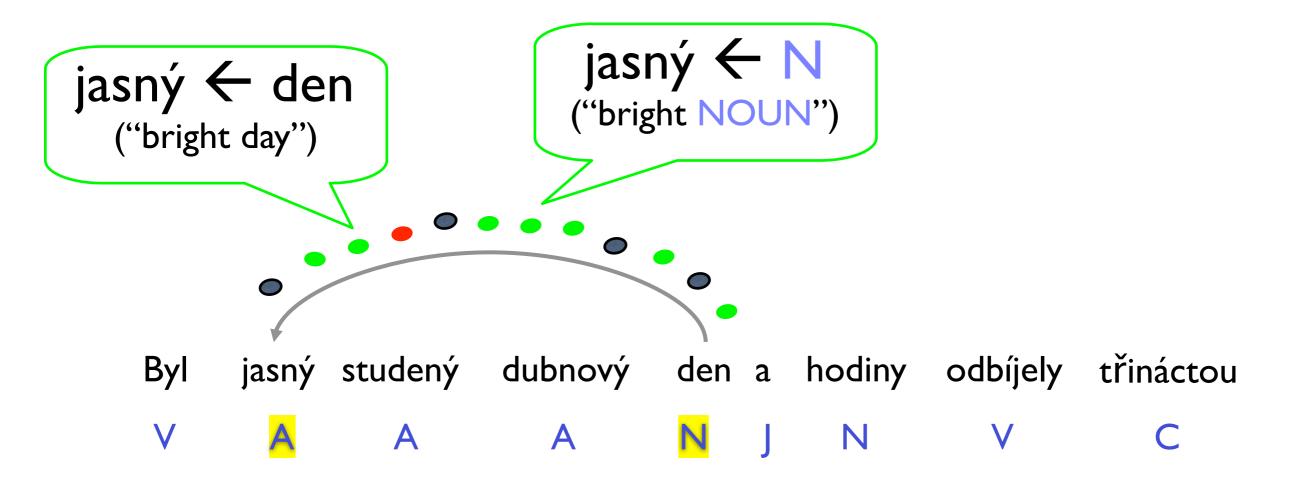
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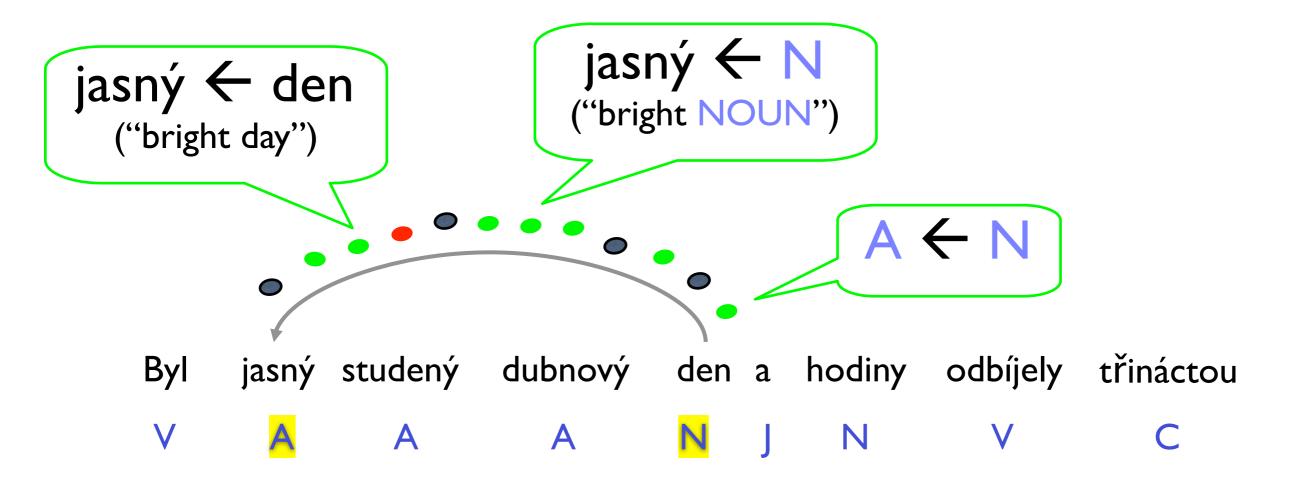
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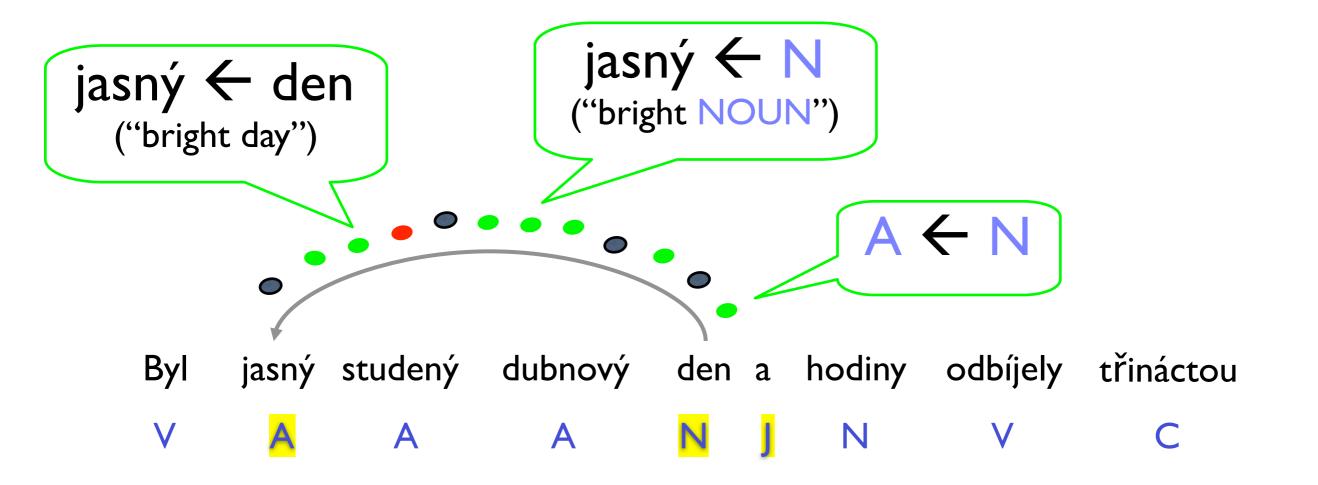
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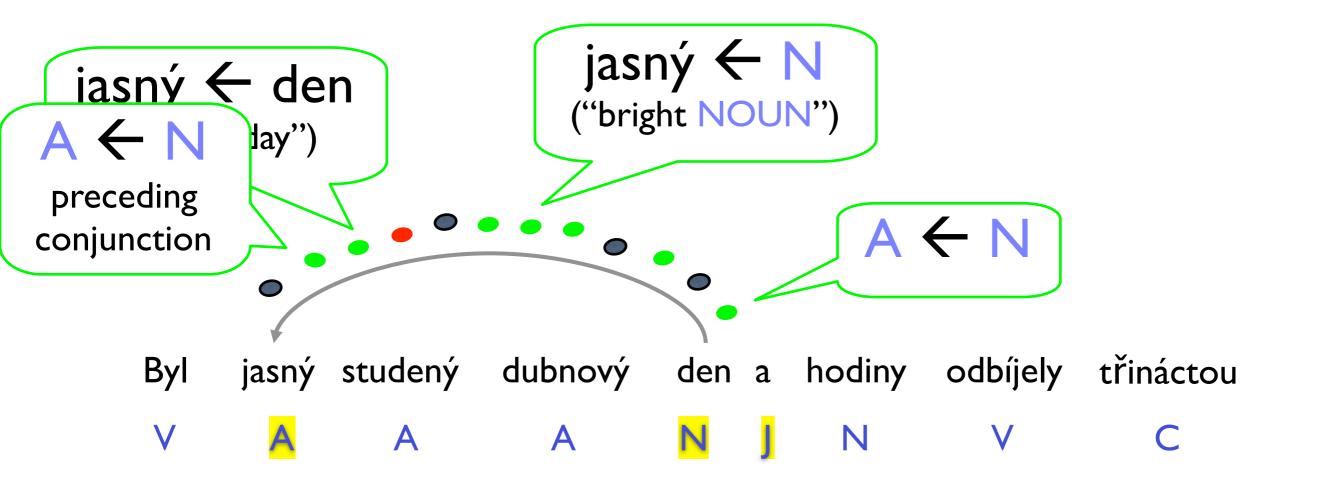
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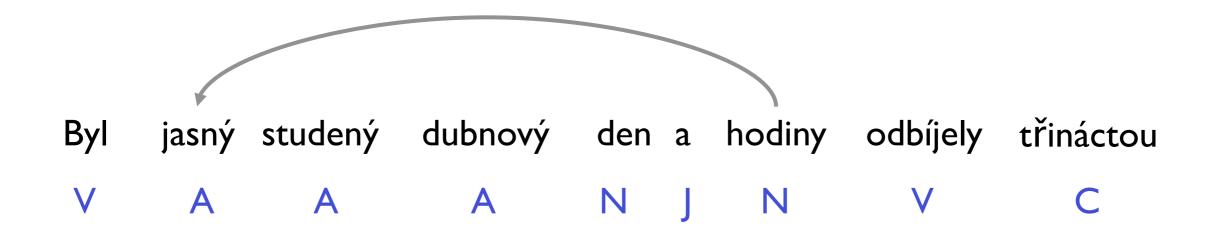
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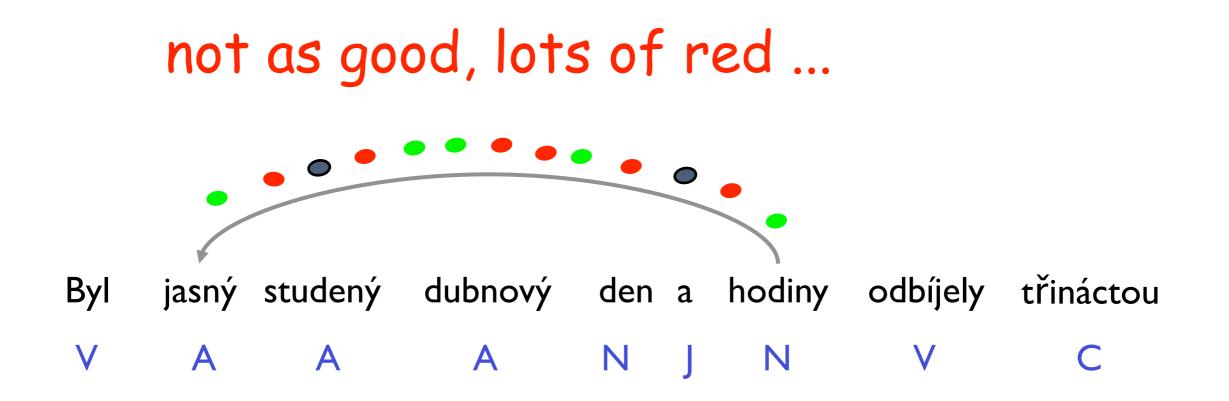
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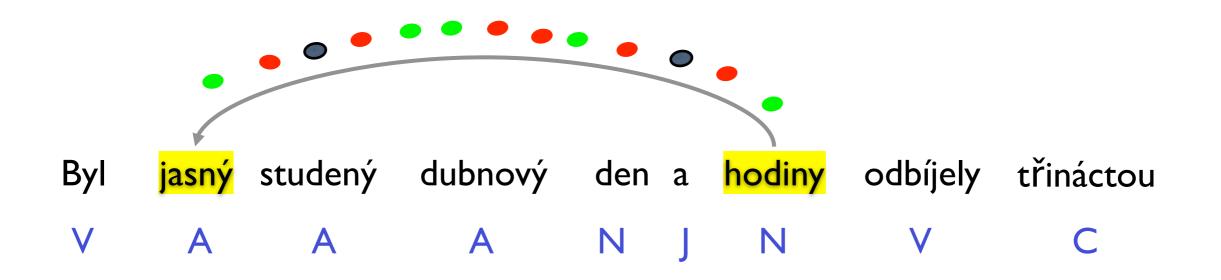
• How about this competing edge?



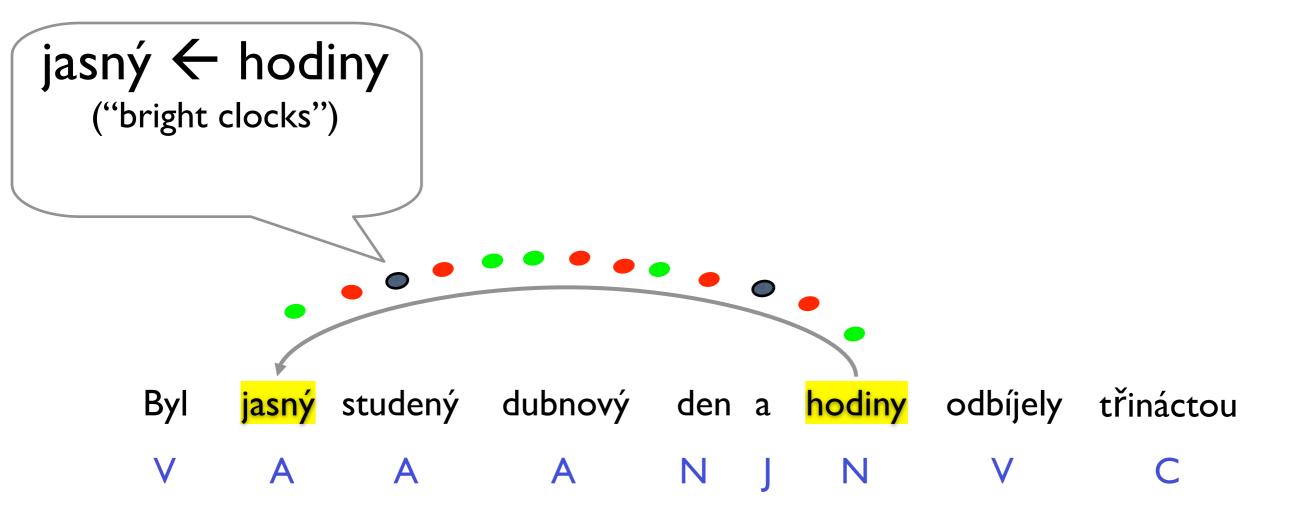
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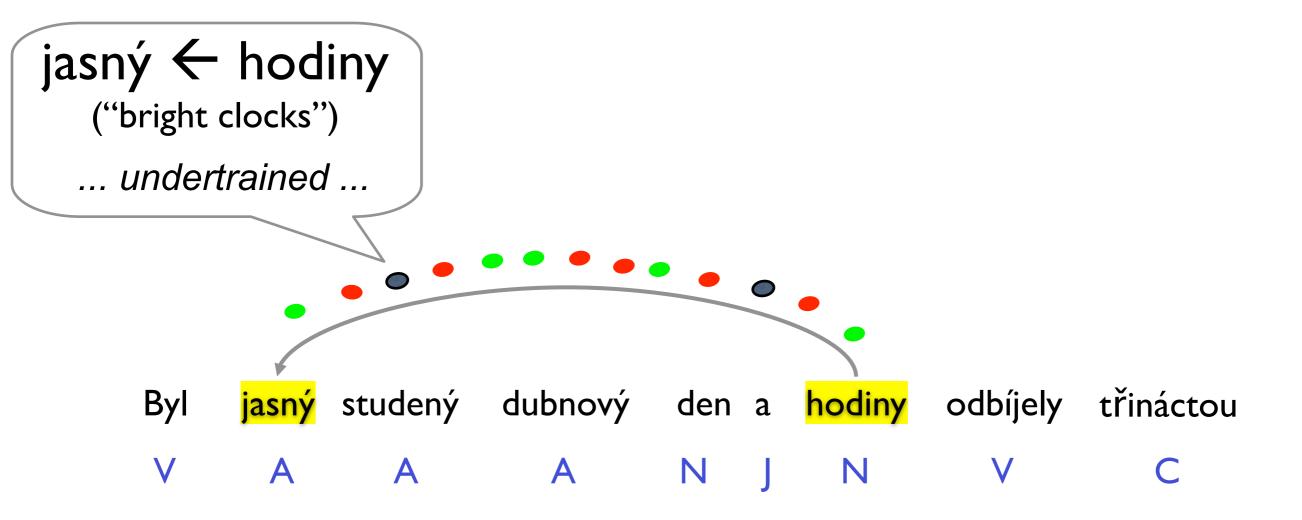
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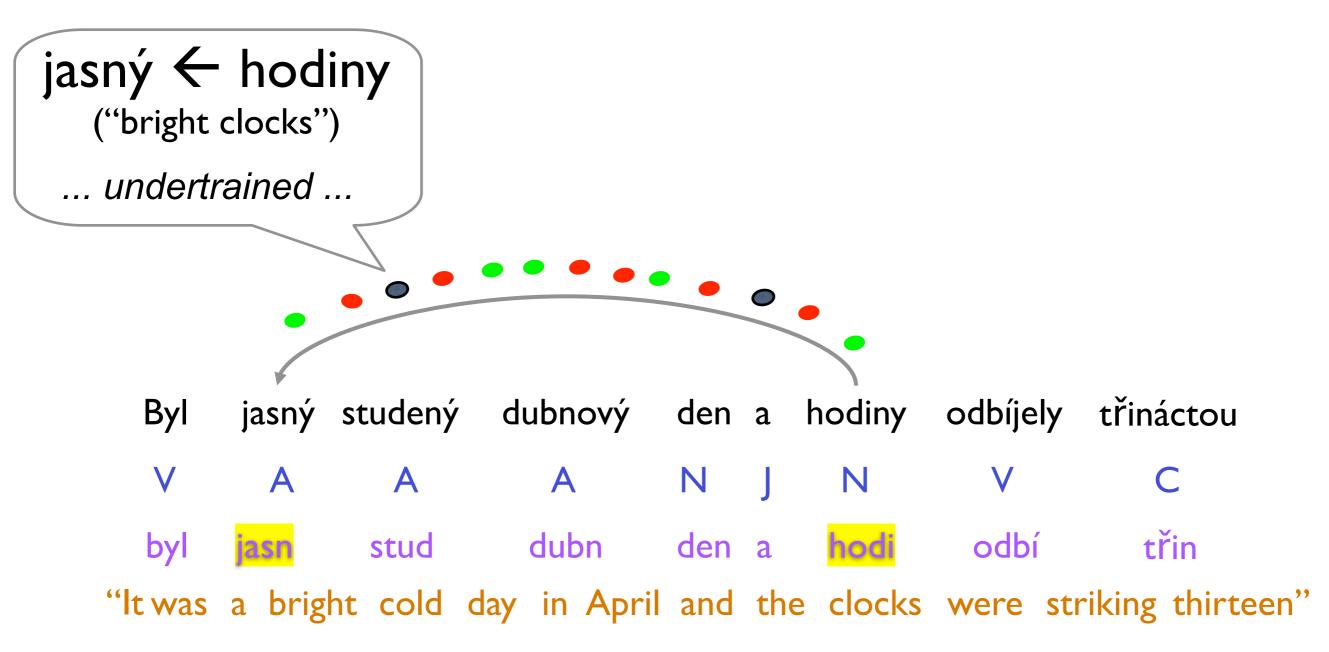


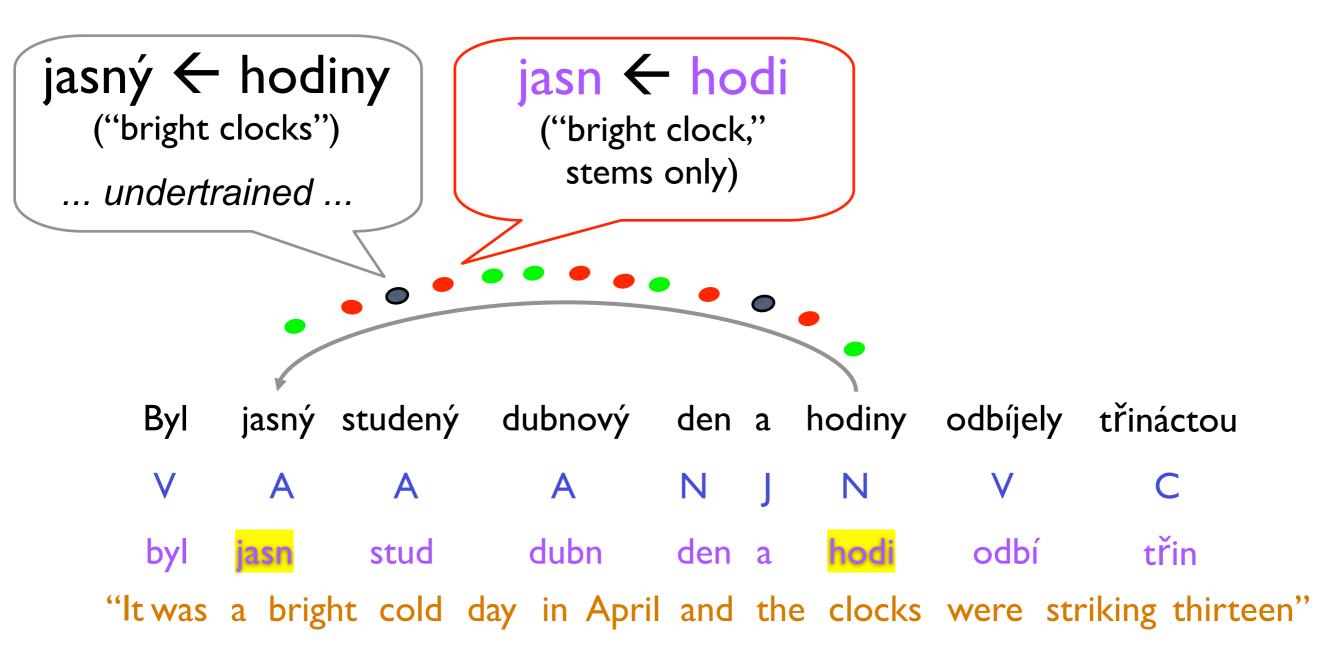
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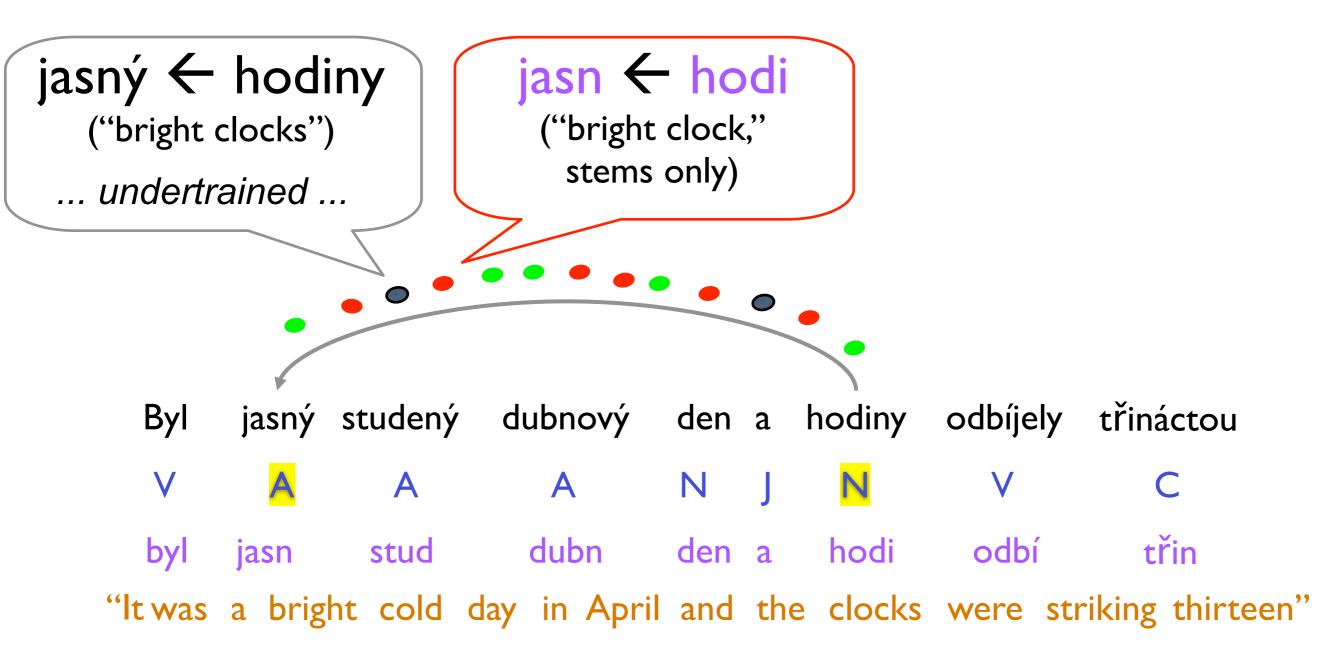


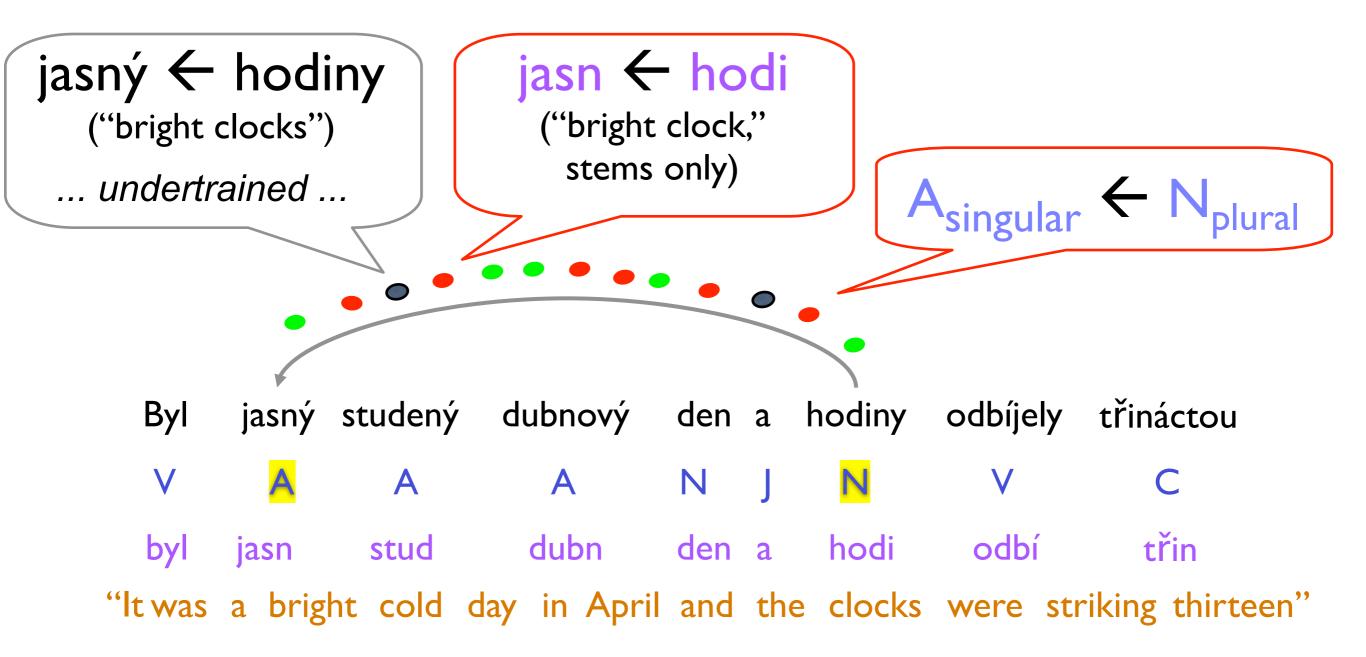
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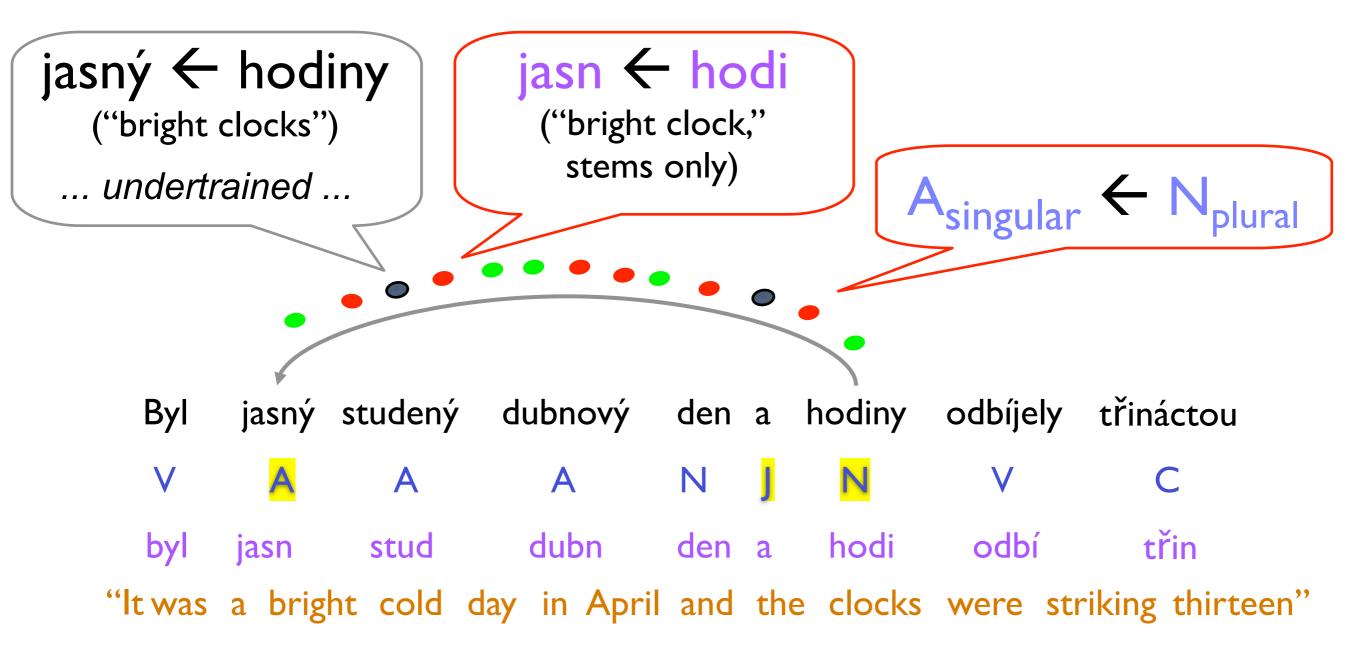




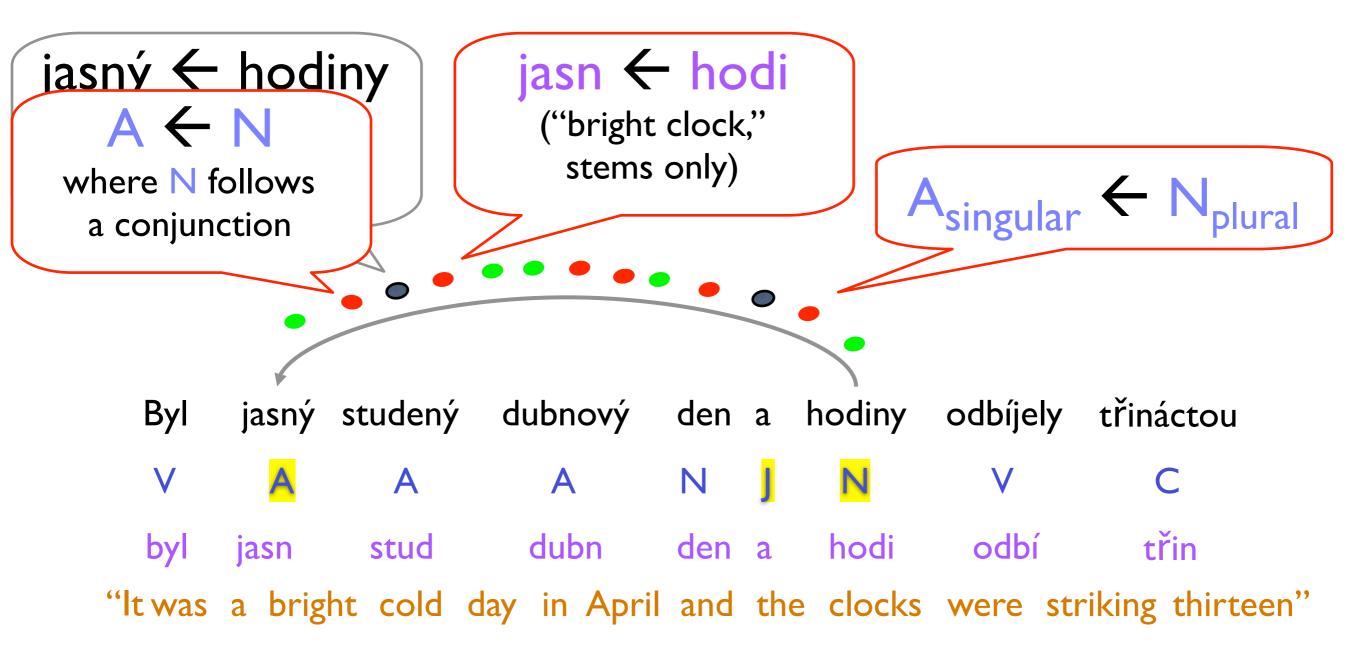




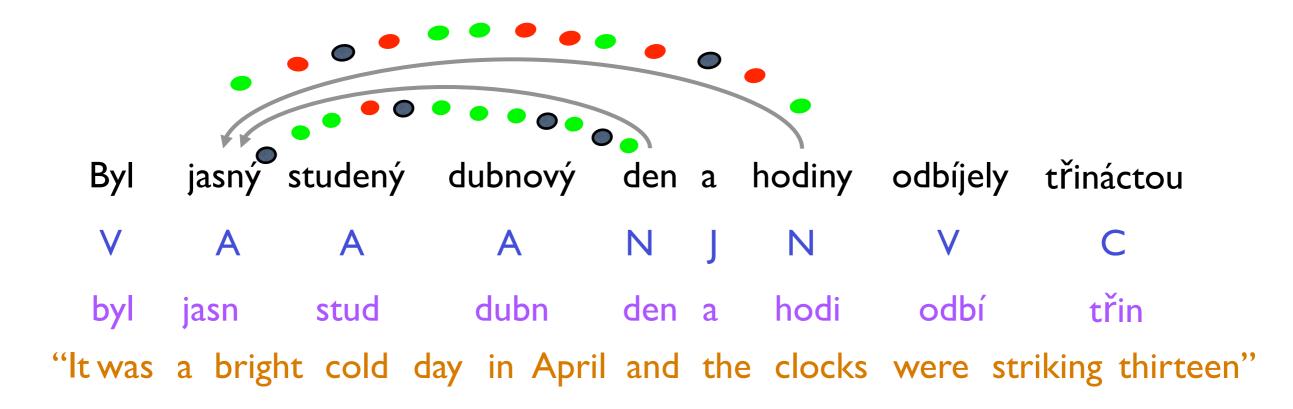




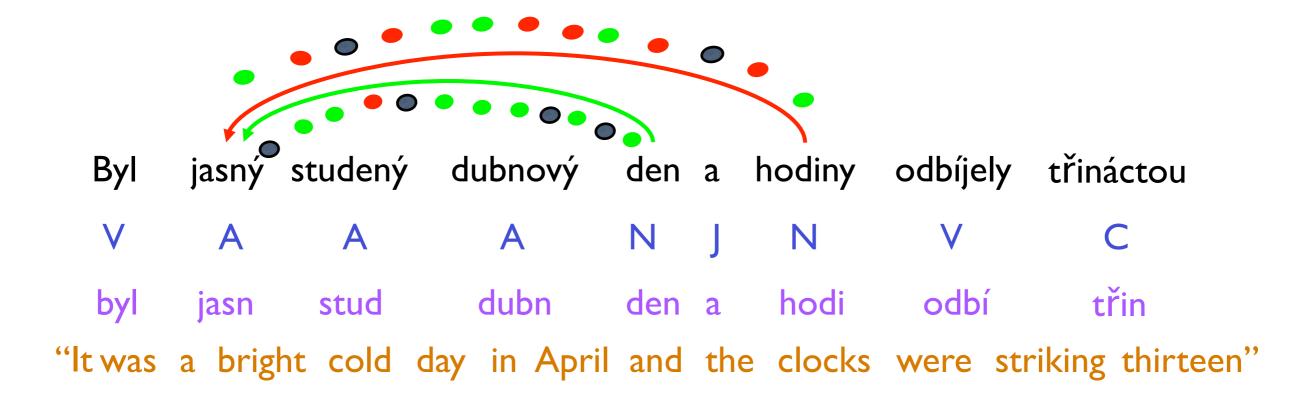
• How about this competing edge?



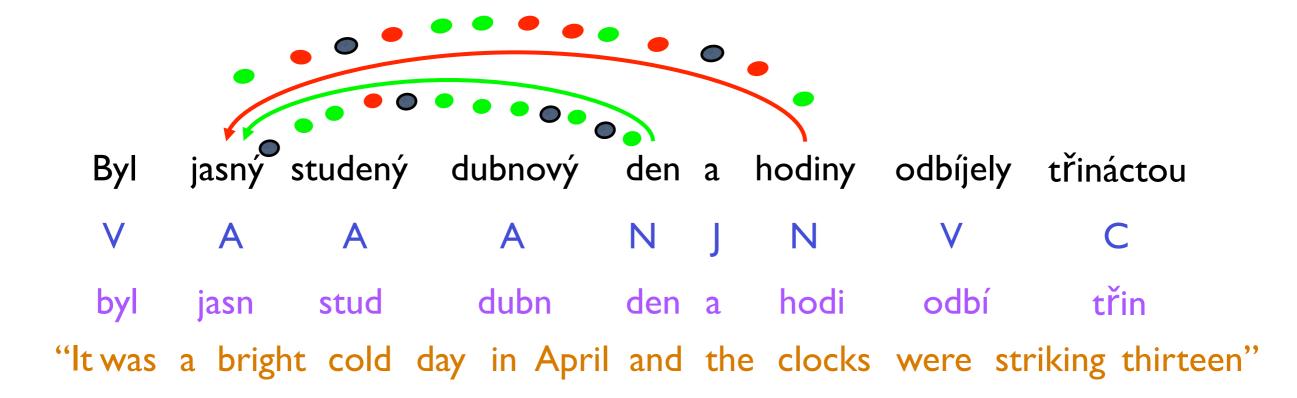
- Which edge is better?
 - "bright day" or "bright clocks"?



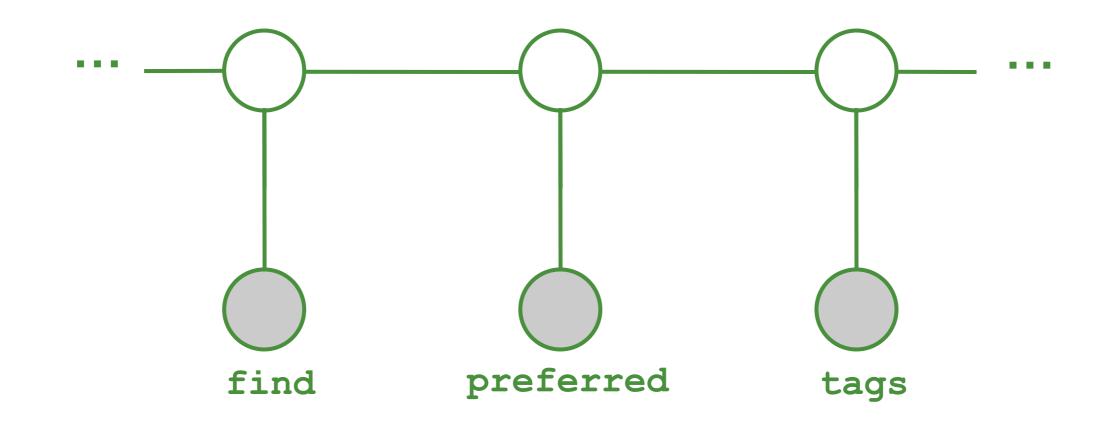
- Which edge is better?
- Score of an edge $e = \theta \cdot features(e)$
- Standard algos
 → valid parse with max <u>total</u> score



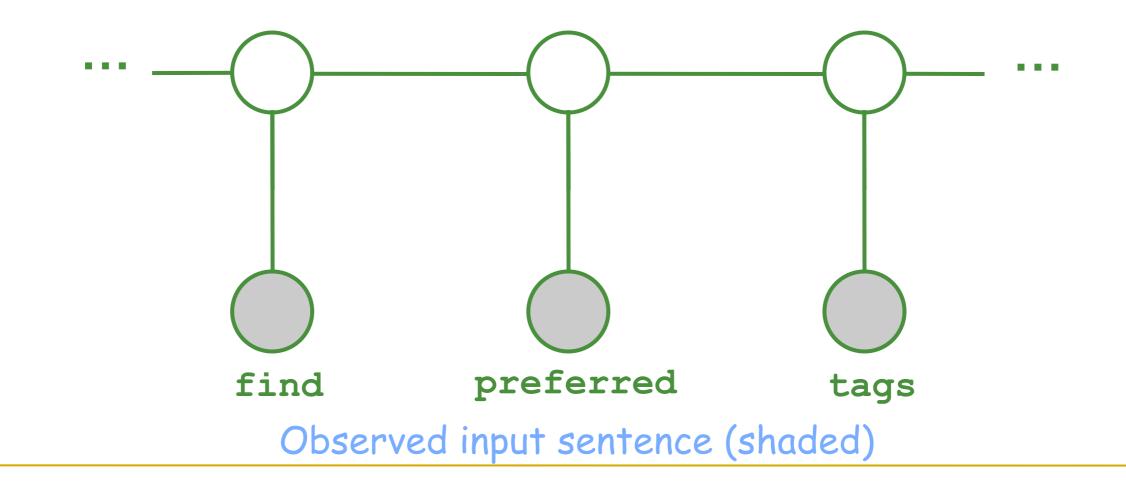
- Which edge is better? our current weight vector
- Score of an edge $e = \theta$ features(e)
- Standard algos
 → valid parse with max <u>total</u> score



- First, a familiar example
 - Conditional Random Field (CRF) for POS tagging

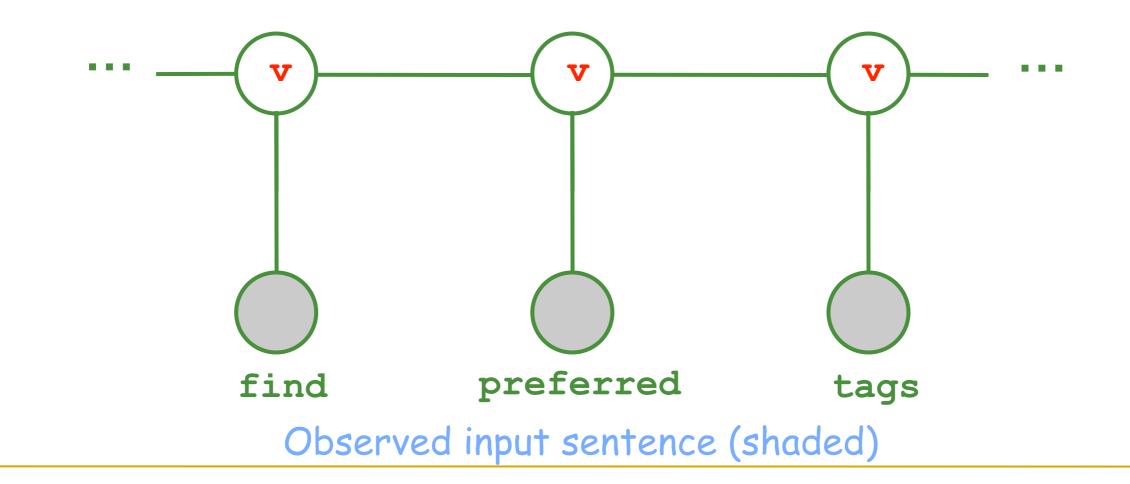


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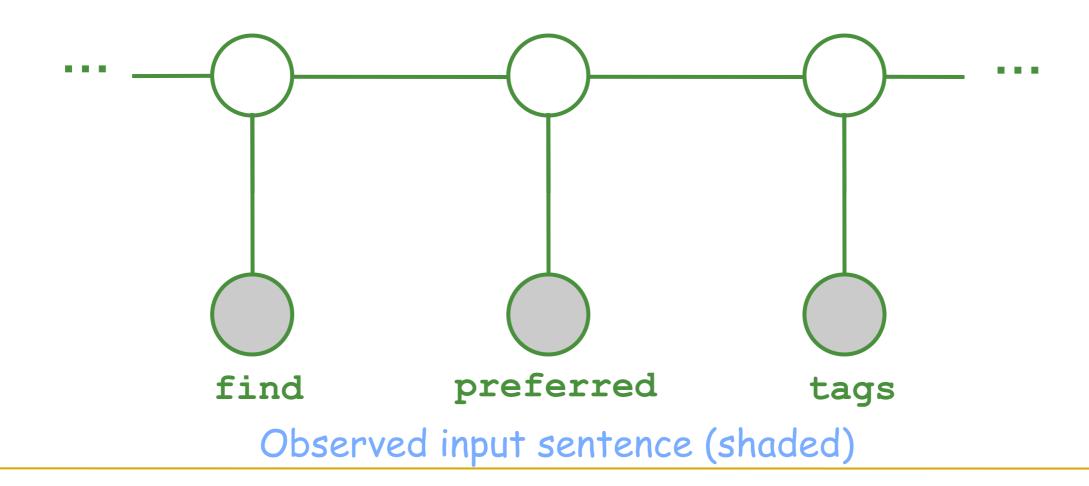
First, a familiar example
 Conditional Random Field (CRF) for POS tagging

Possible tagging (i.e., assignment to remaining variables)



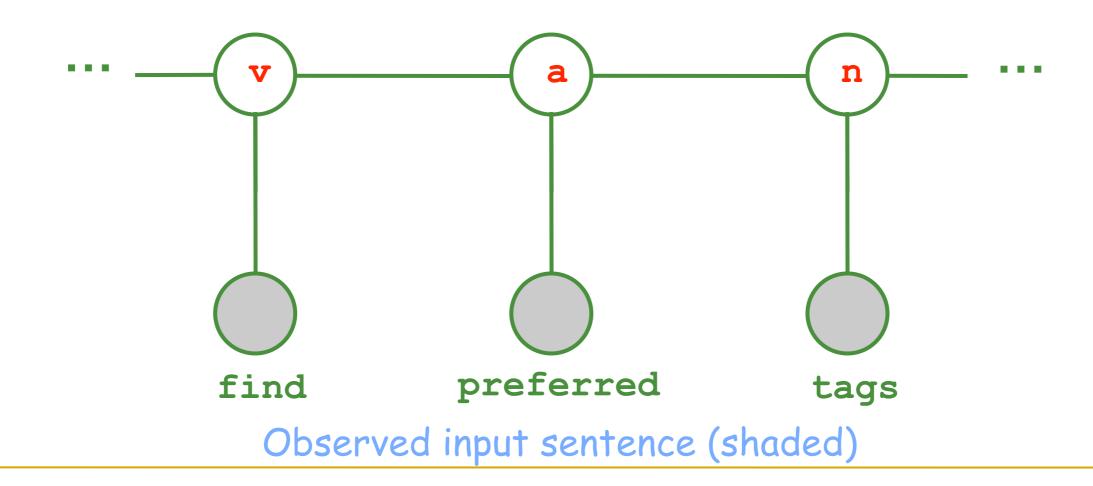
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Possible tagging (i.e., assignment to remaining variables) Another possible tagging

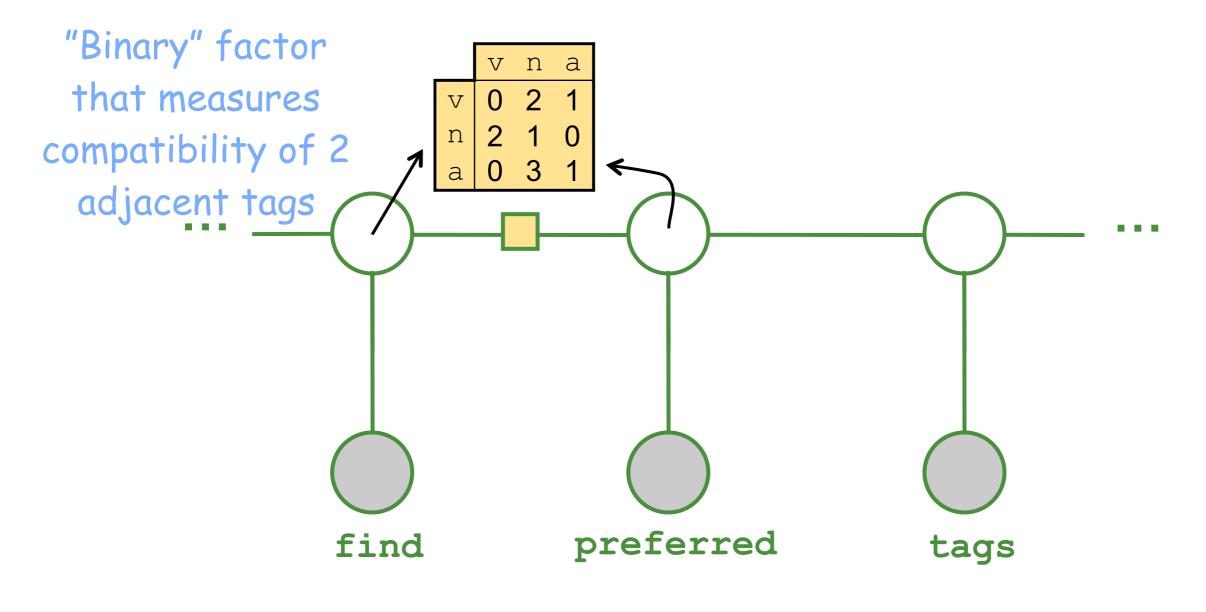


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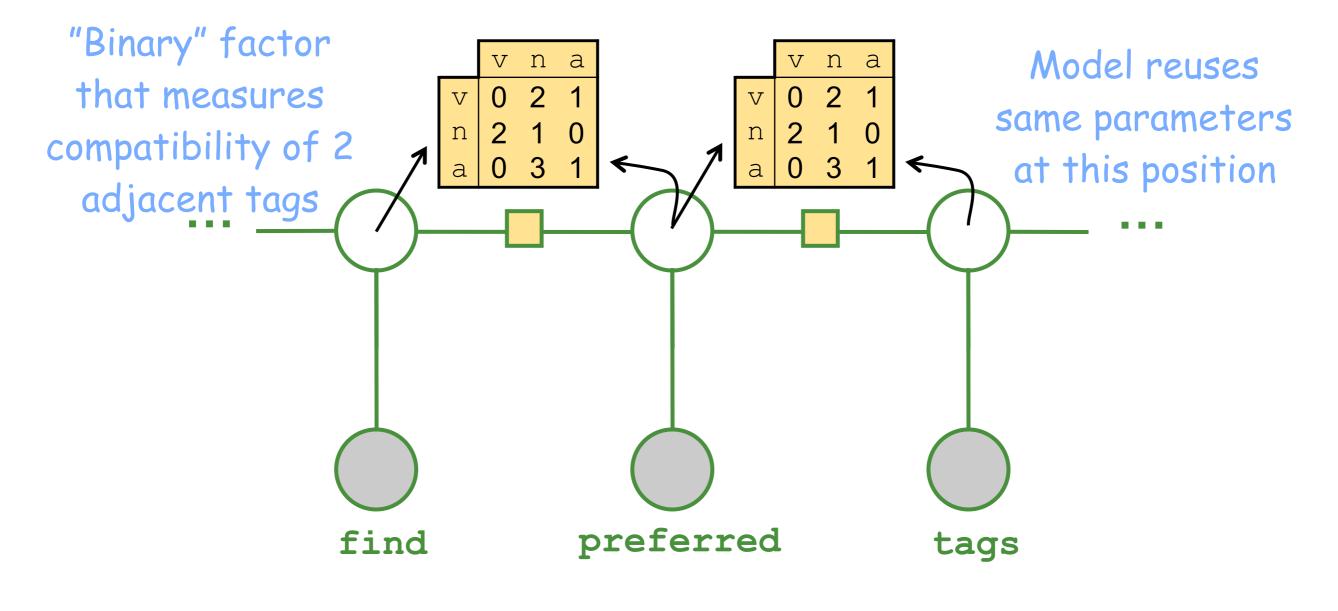
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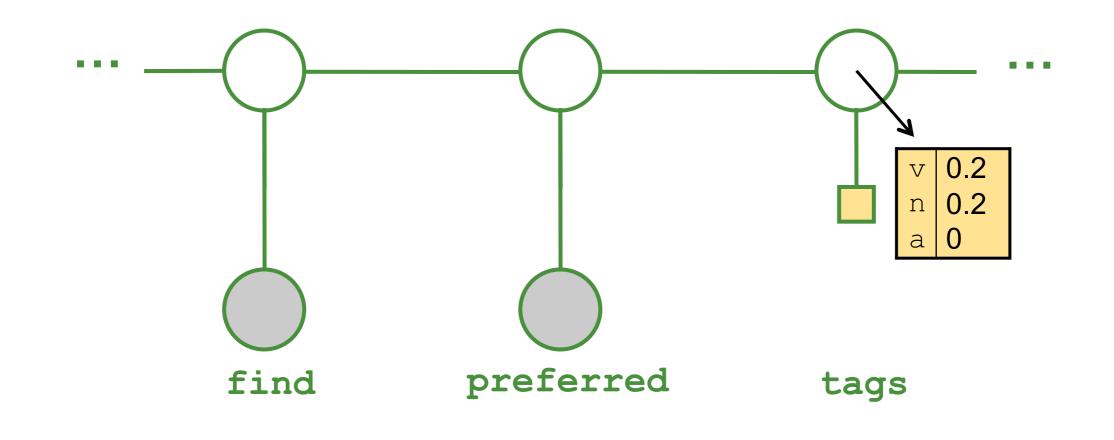
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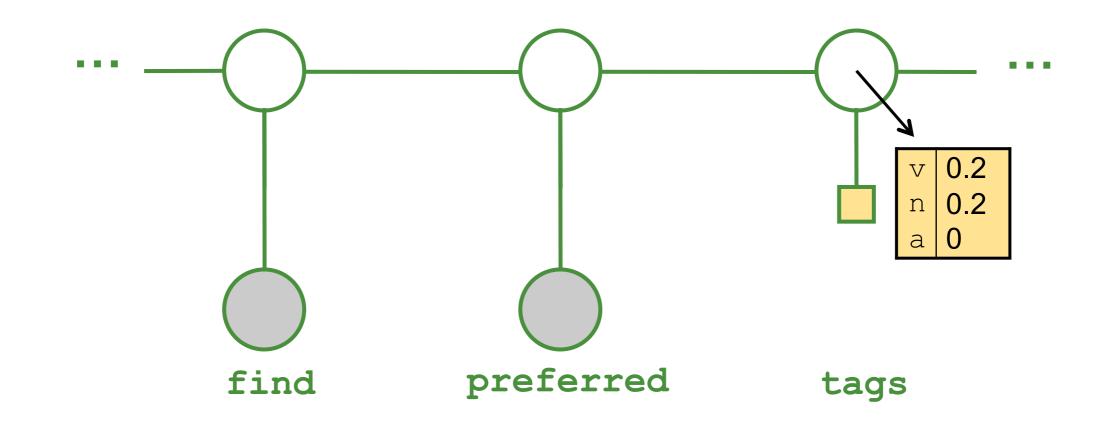
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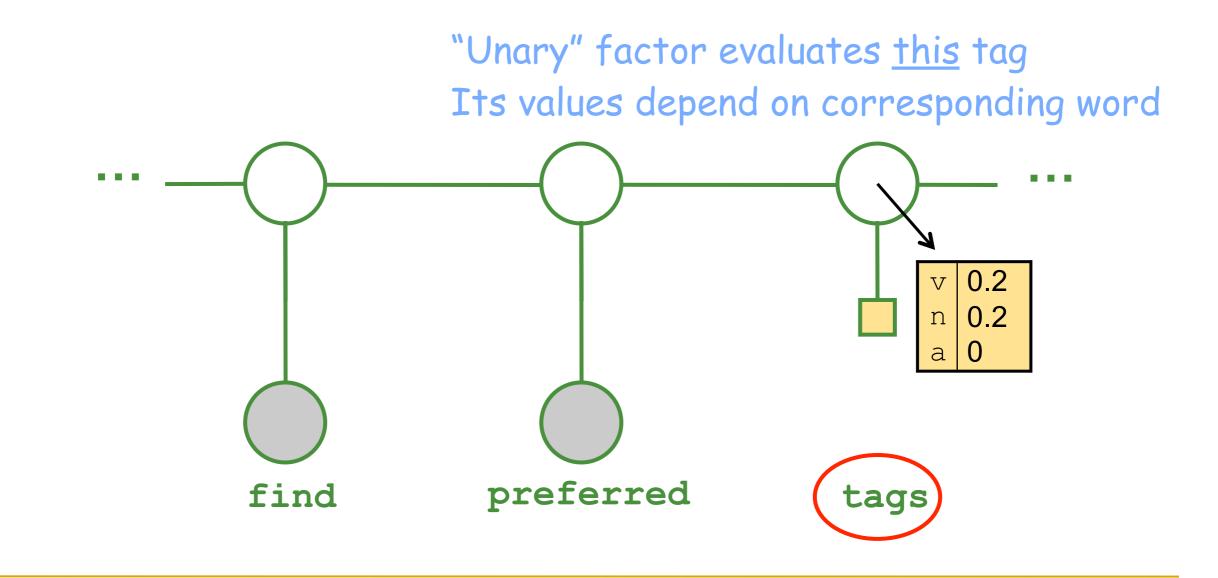
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Conditional Random Field (CRF) for POS tagging

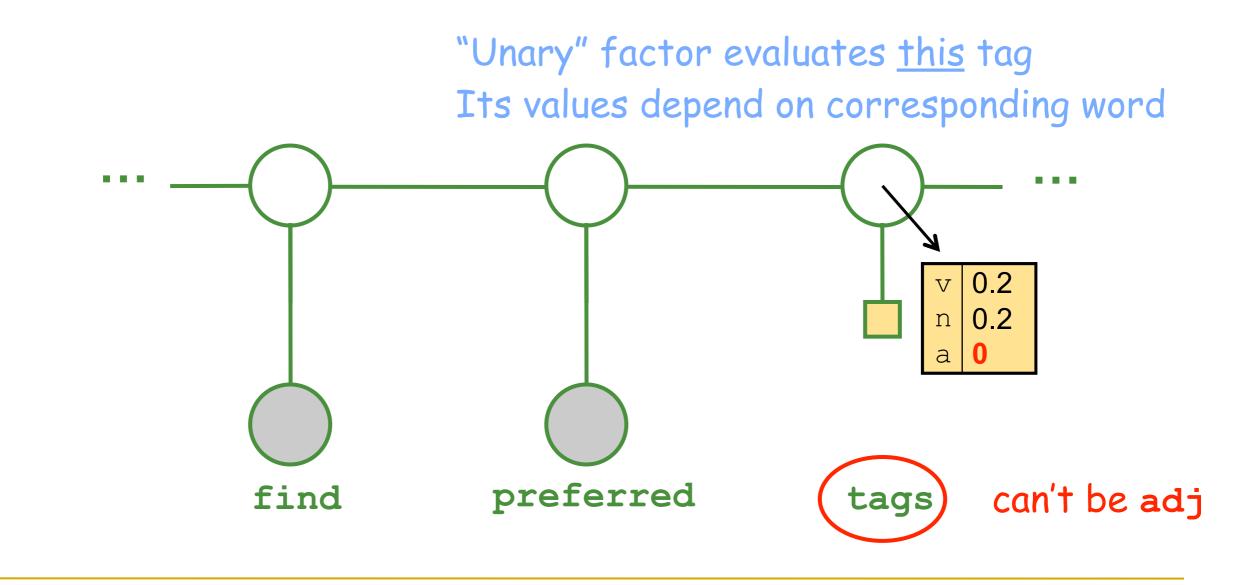
"Unary" factor evaluates <u>this</u> tag



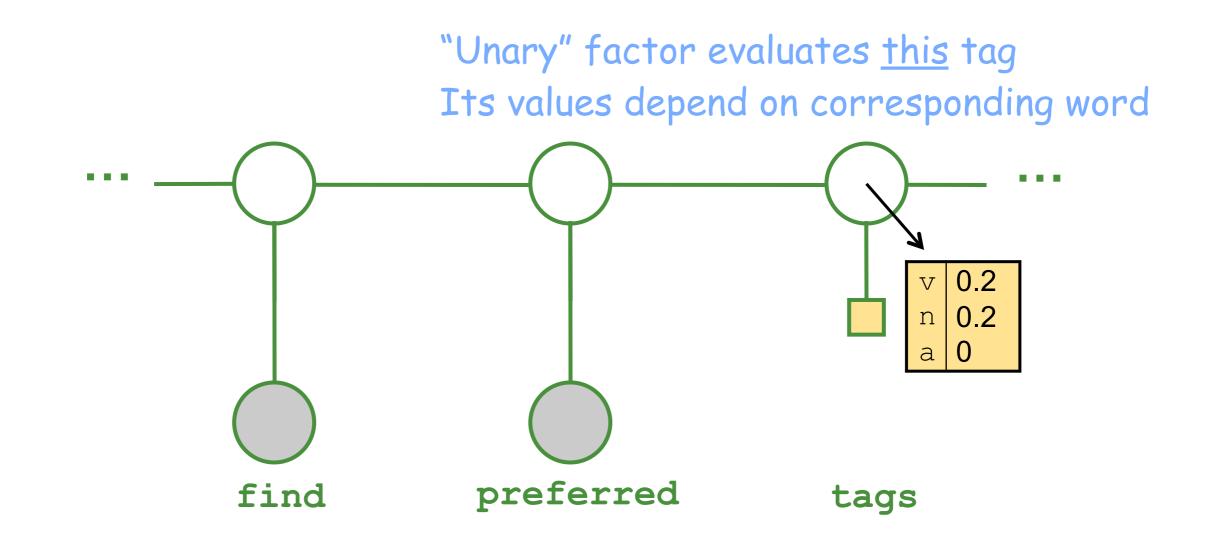
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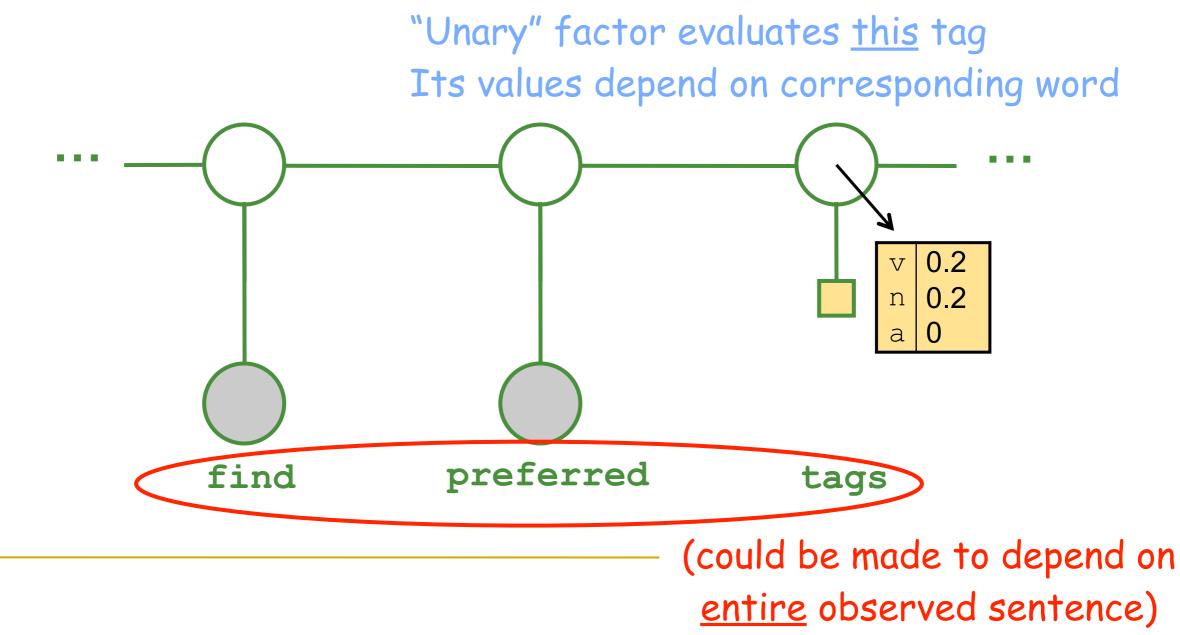
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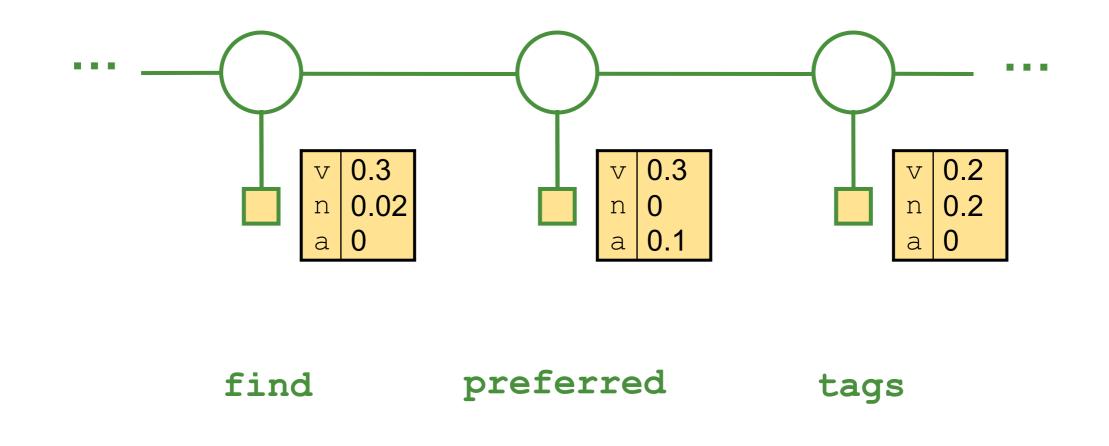
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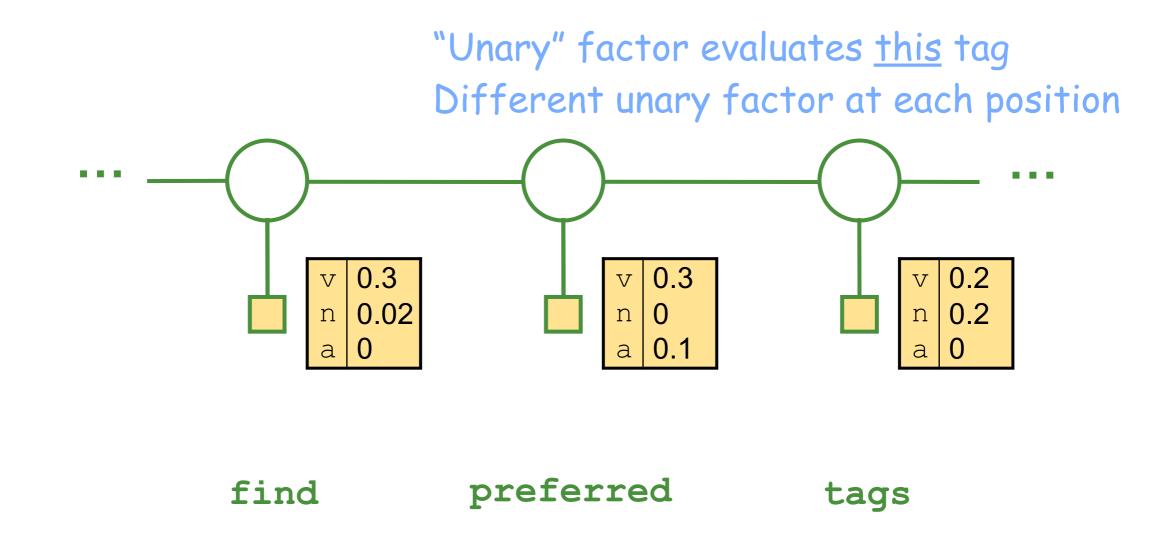
First, a familiar example



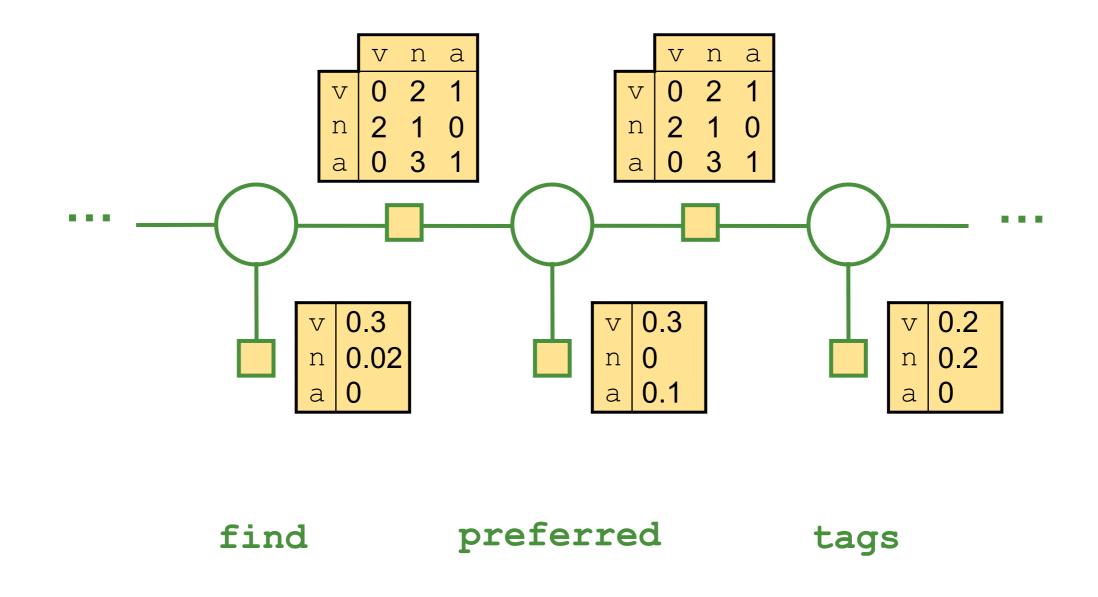
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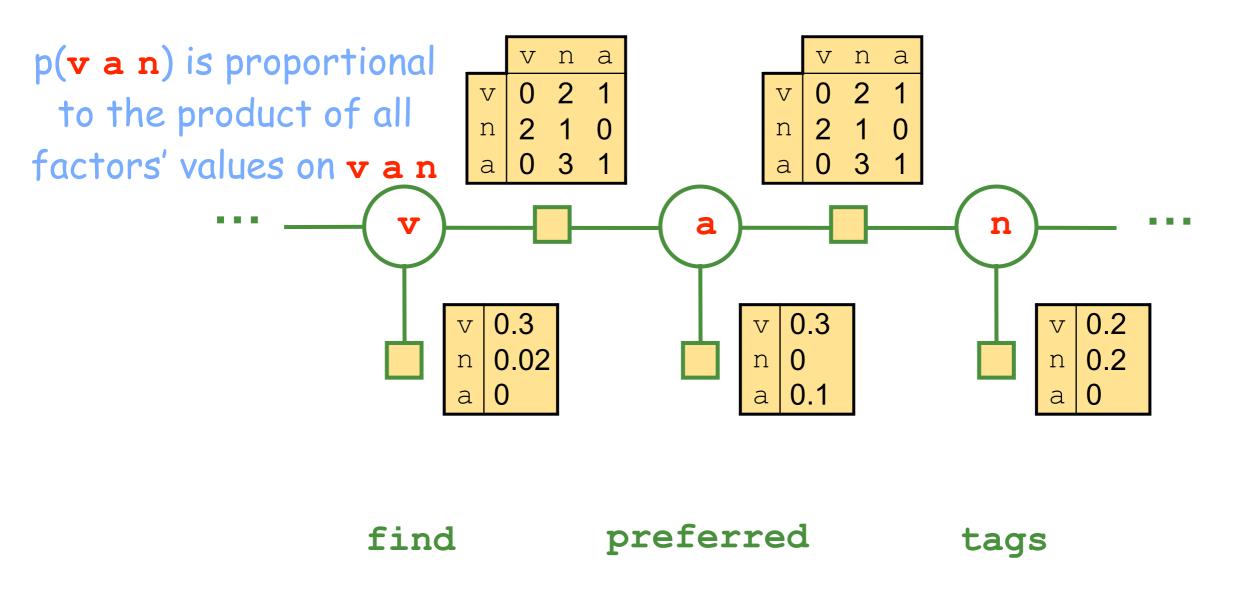
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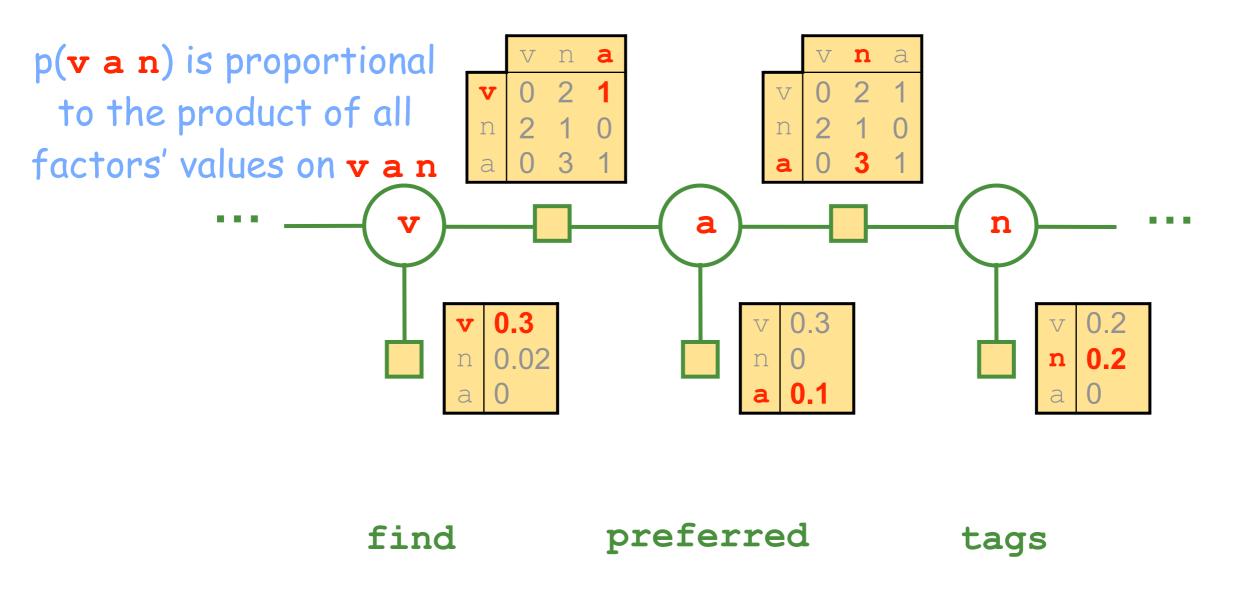
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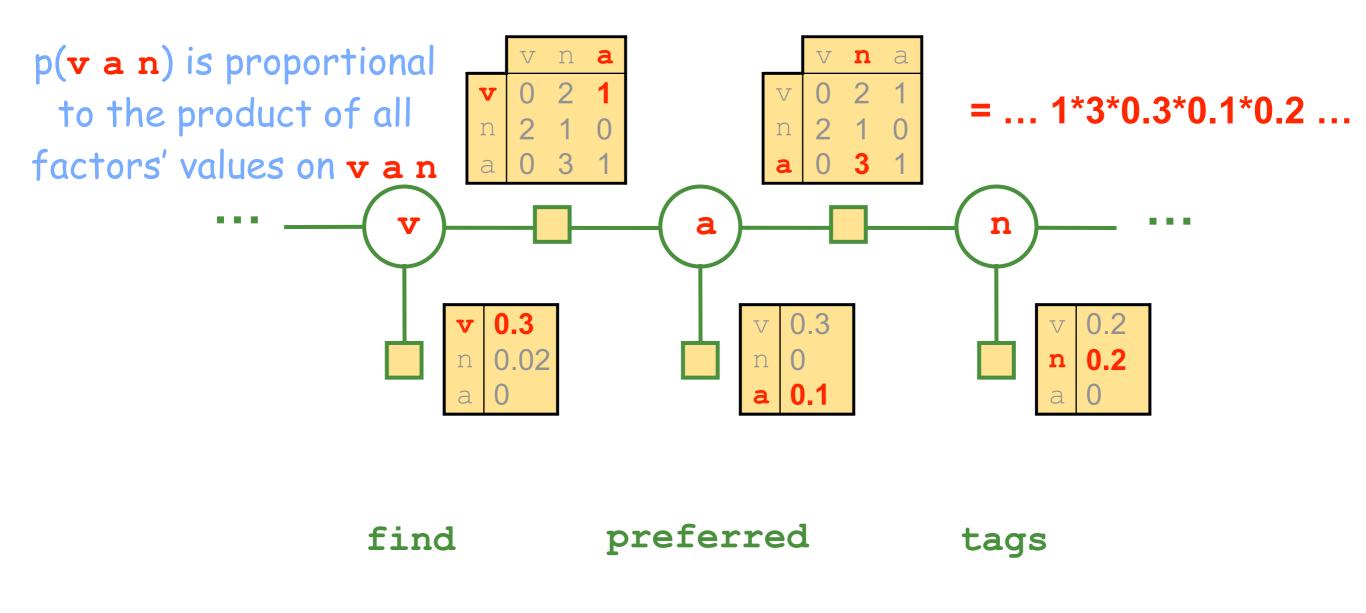
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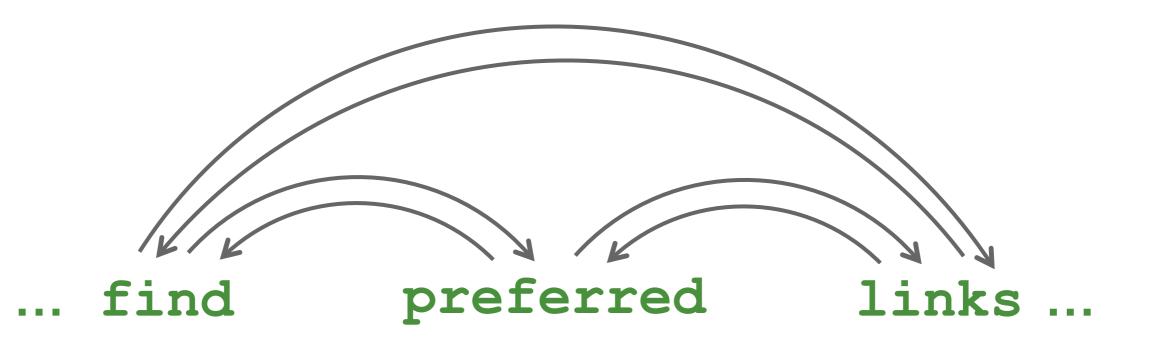


a

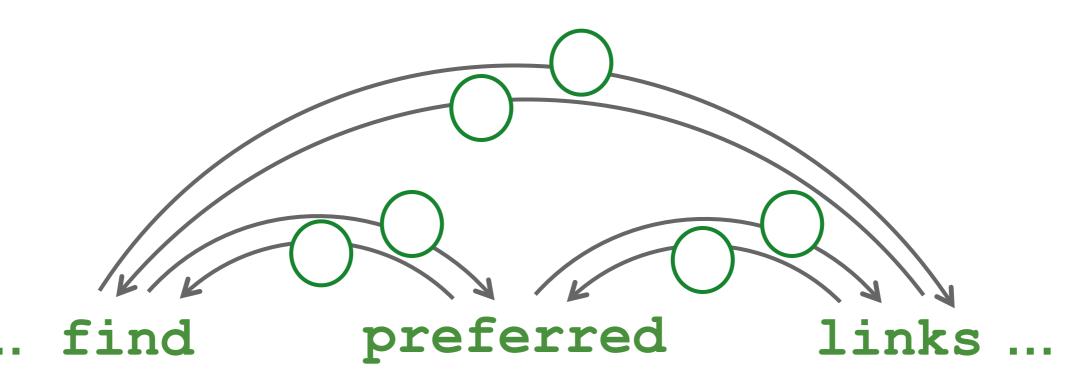
- First, a labeling example
 - CRF for POS tagging
- Now let's do dependency parsing!
 - O(n²) boolean variables for the possible links



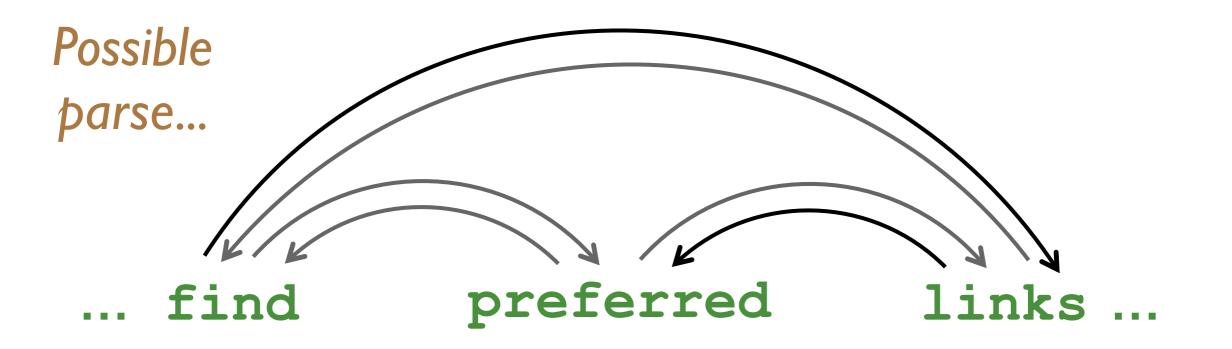
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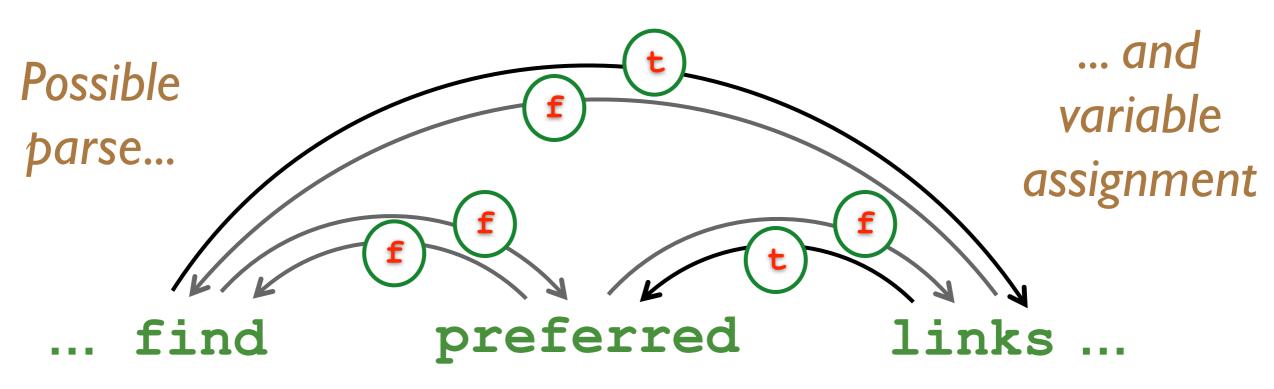
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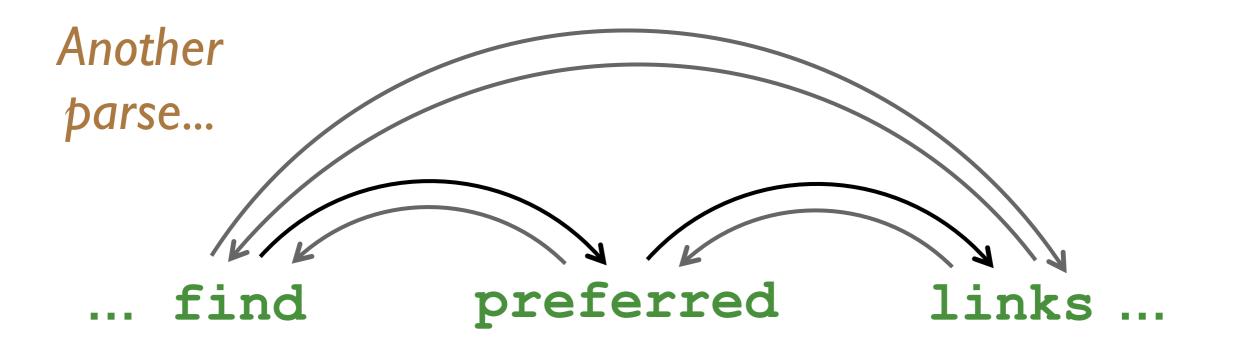
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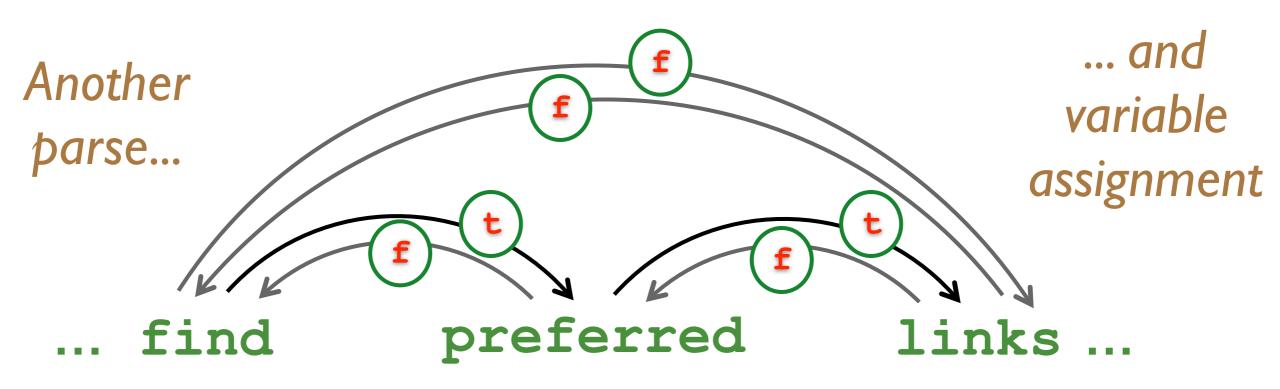
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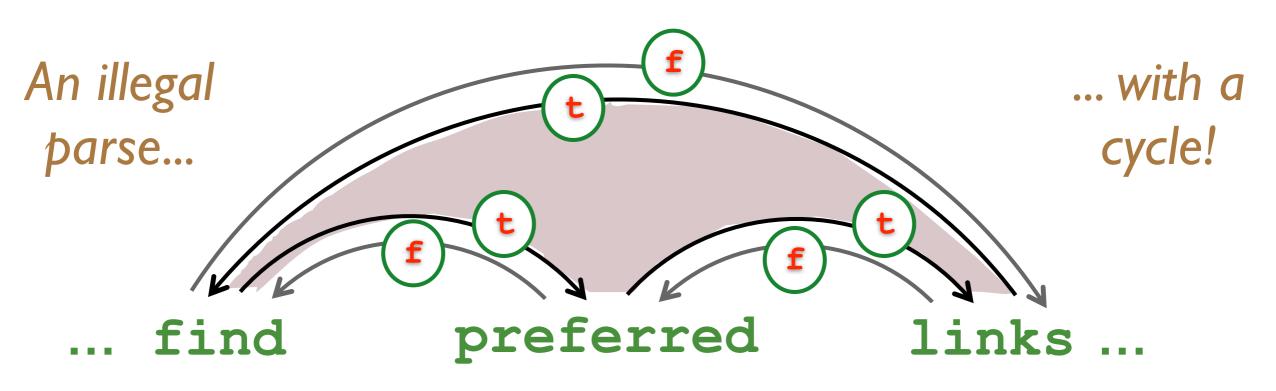


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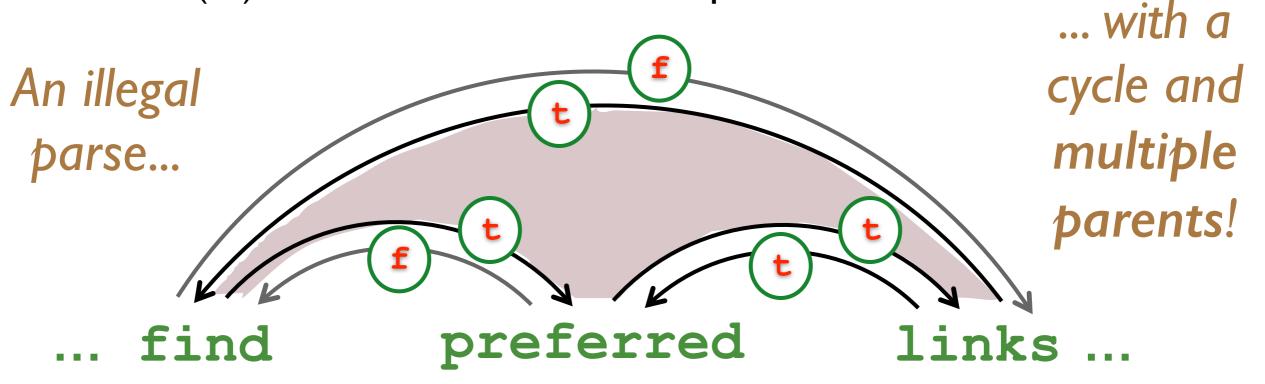
2

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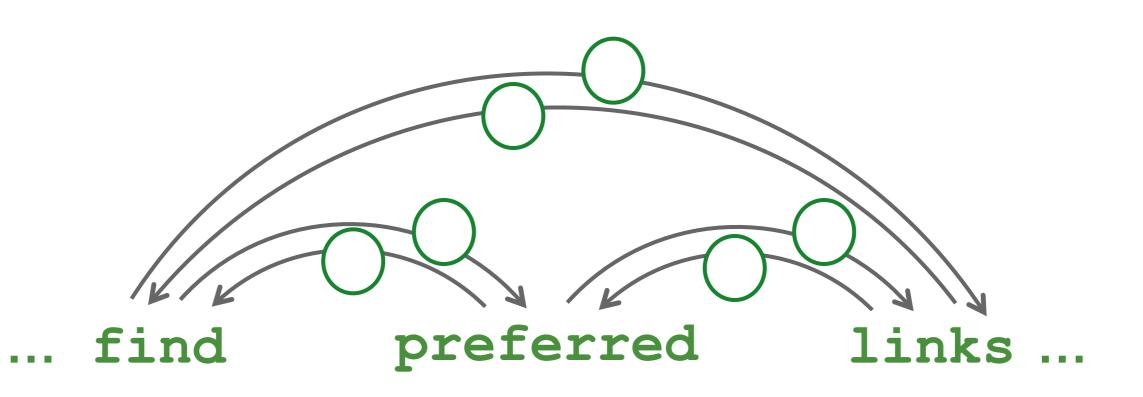


2

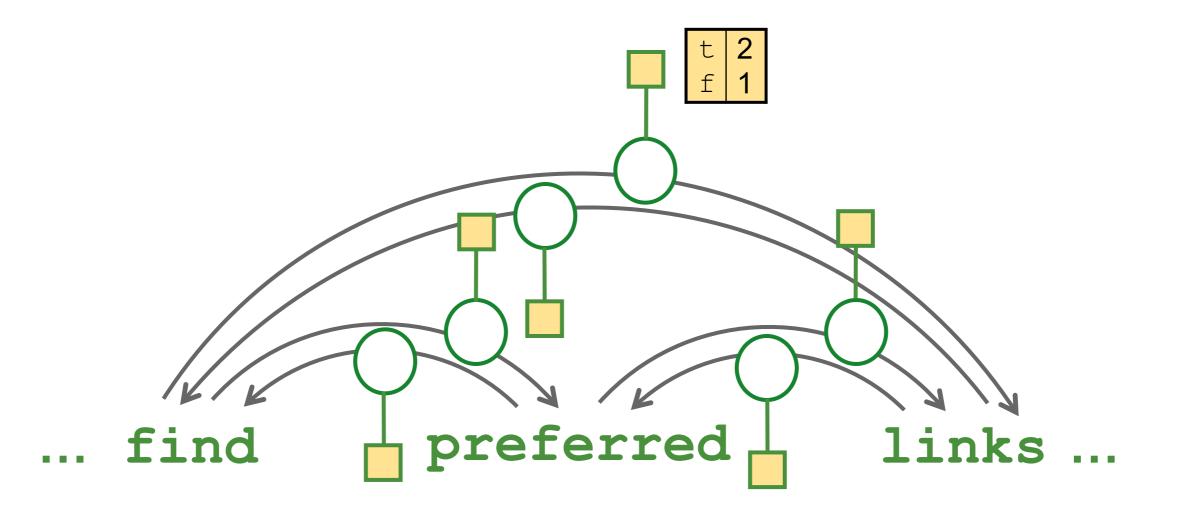
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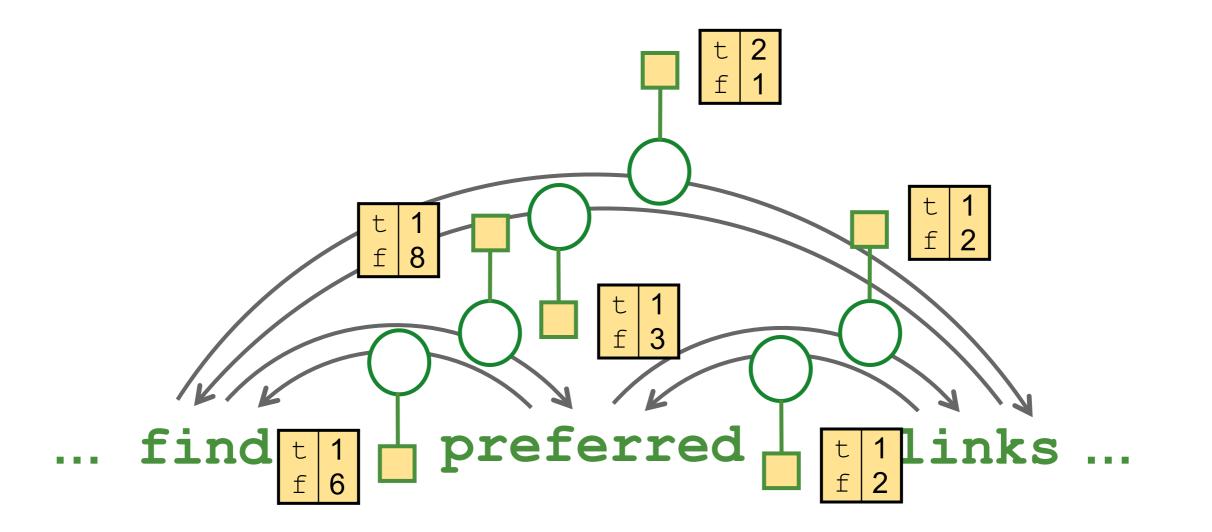
• What factors determine parse probability?



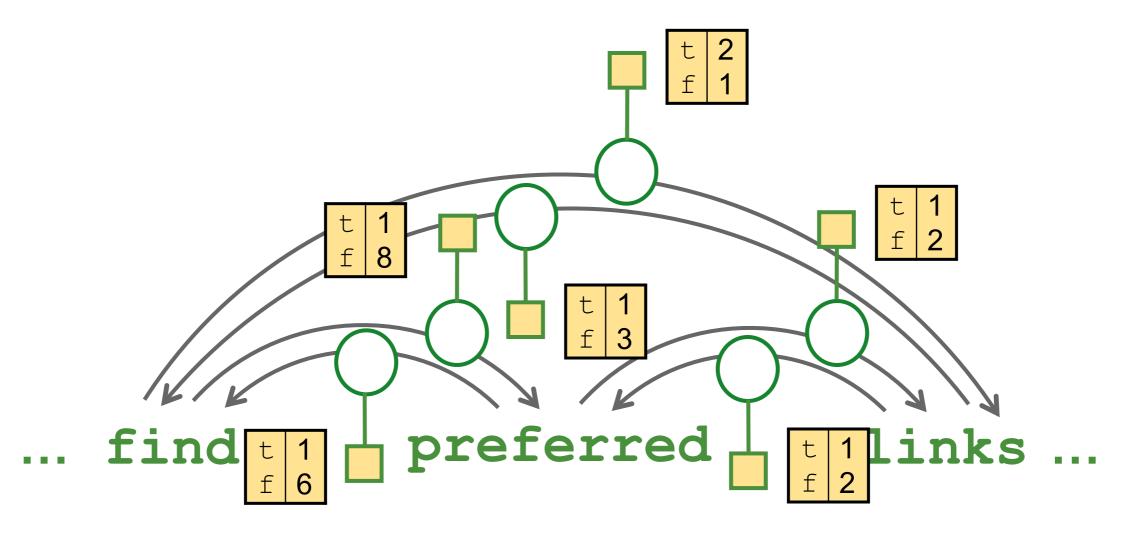
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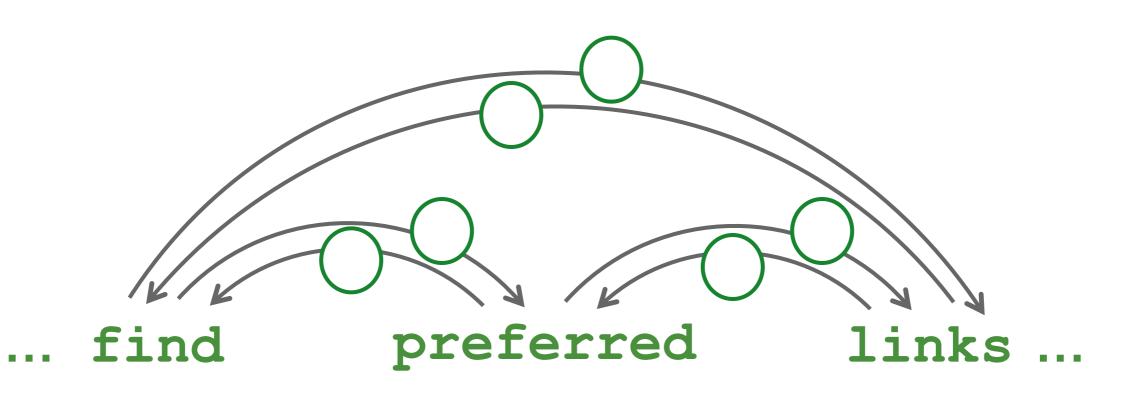


- What factors determine parse probability?
 - Unary factors to score each link in isolation
- But what if the best assignment isn't a tree?

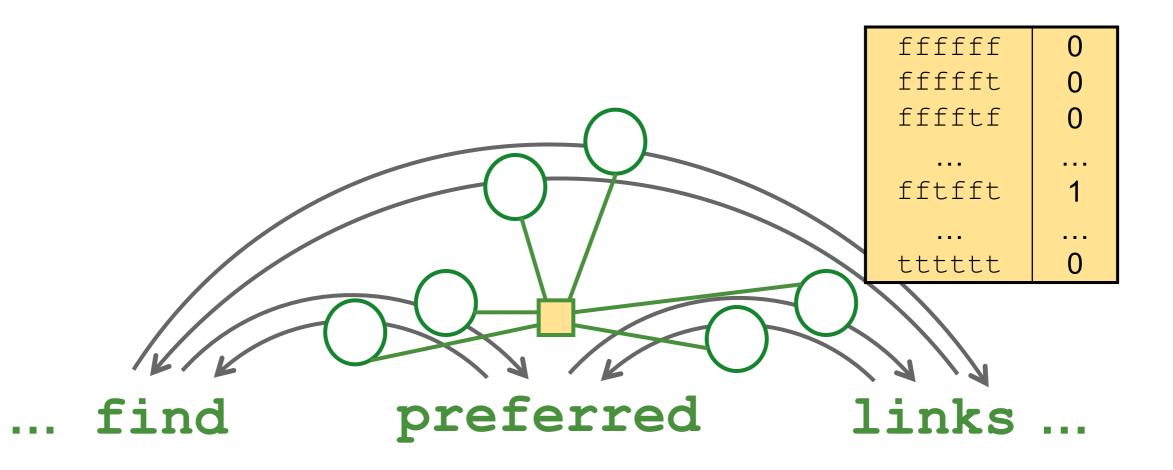


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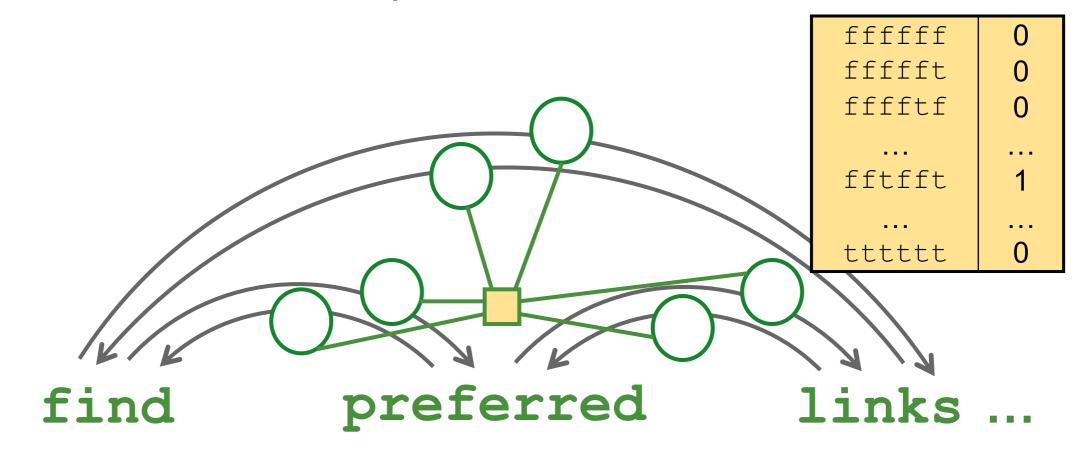
Unary factors to score each link in isolation



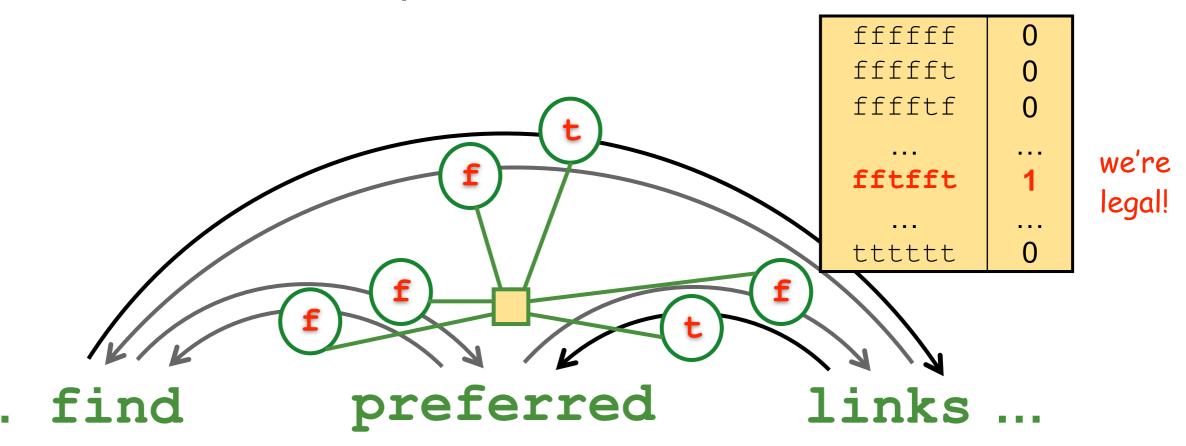
- What factors determine parse probability?
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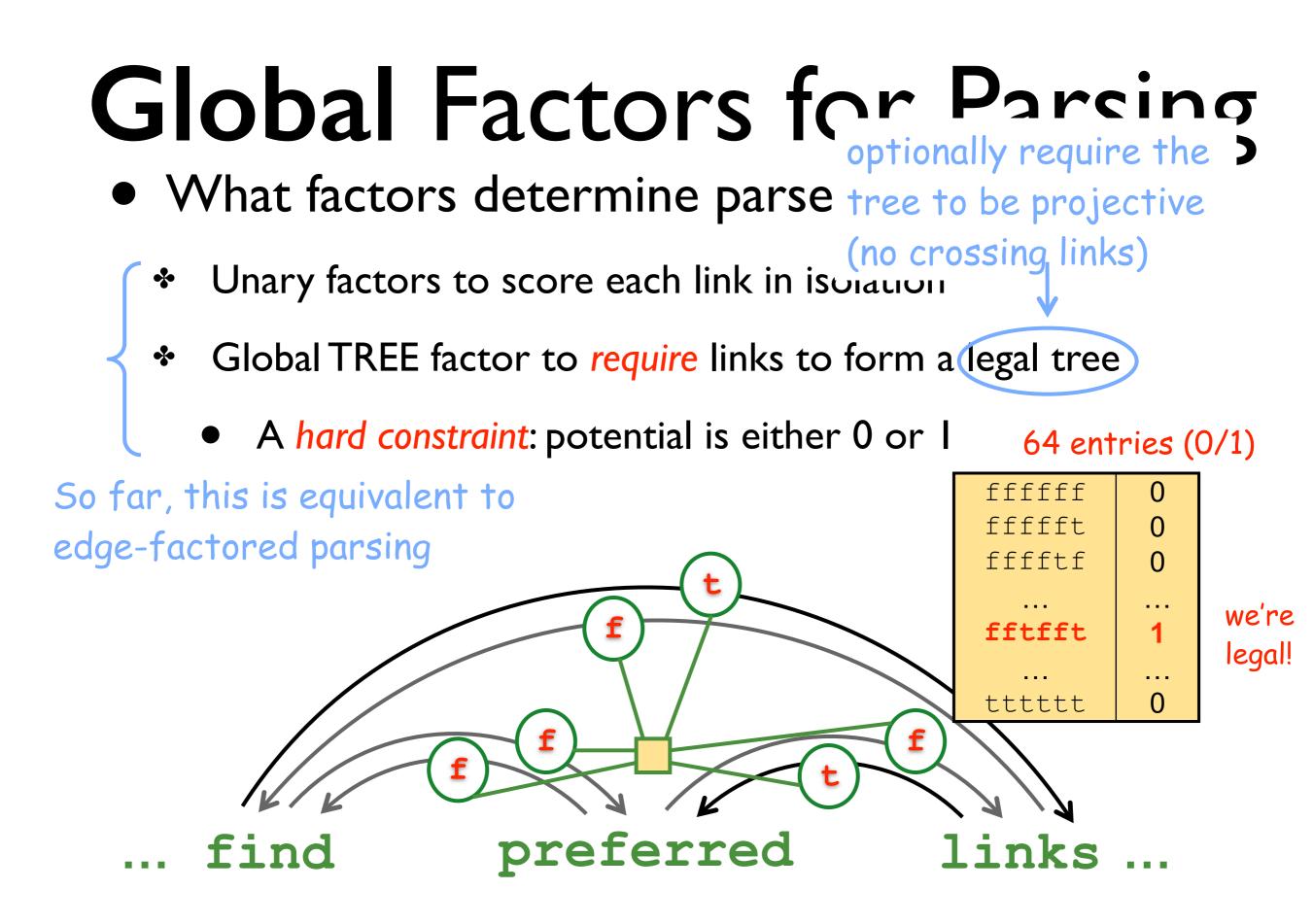


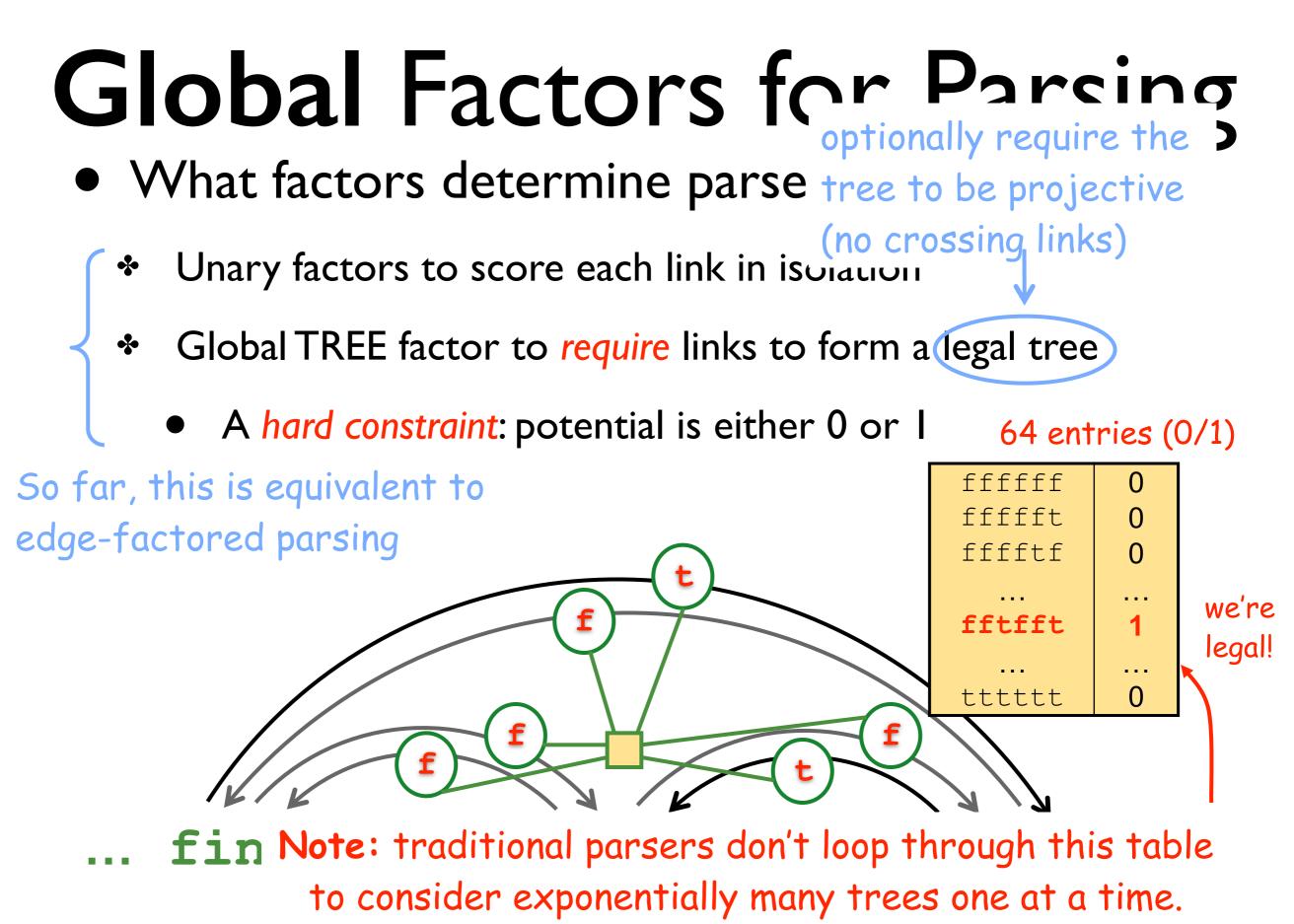
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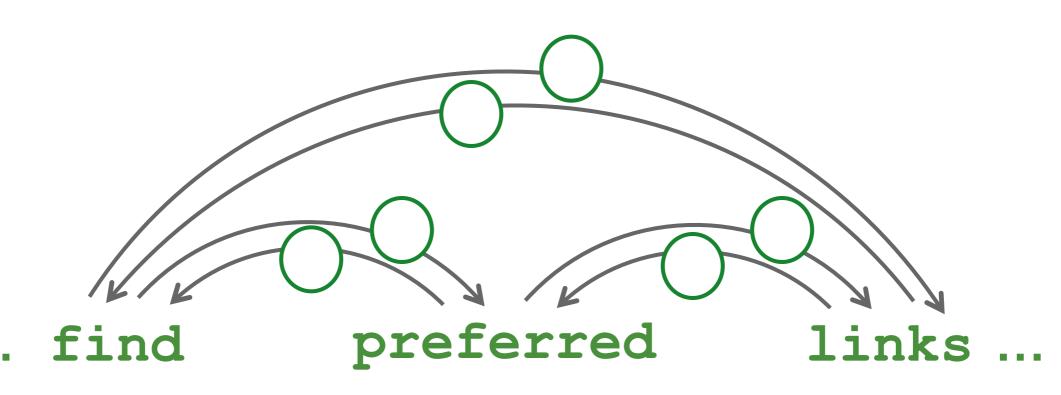




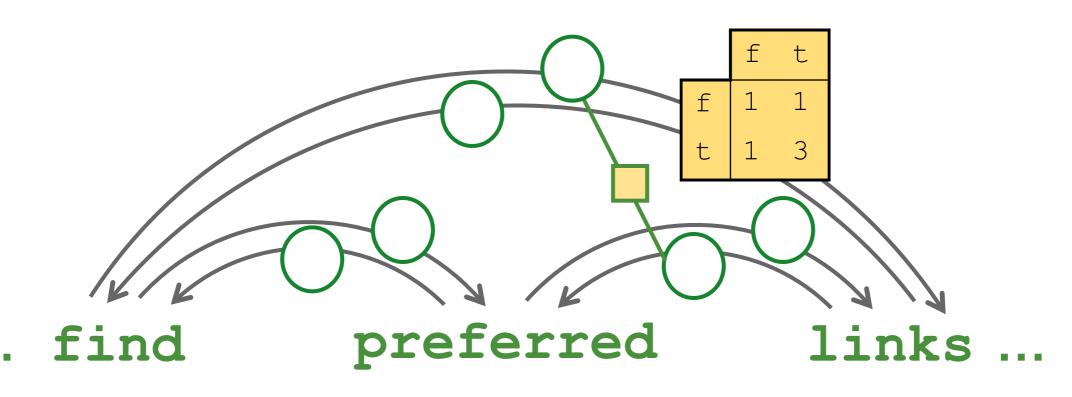


They use combinatorial algorithms; so should we!

- What factors determine parse probability?
 - Unary factors to score each link in isolation
 - Global TREE factor to require links to form a legal tree
 - A hard constraint: potential is either 0 or 1
 - Second order effects: factors on 2 variables
 - Grandparent-parent-child chains

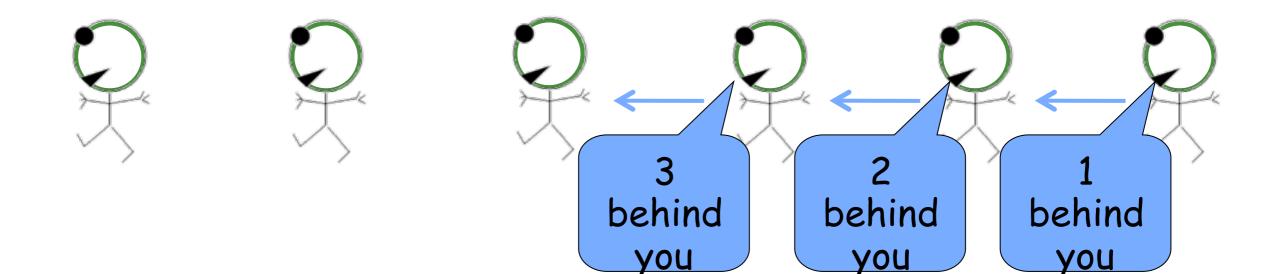


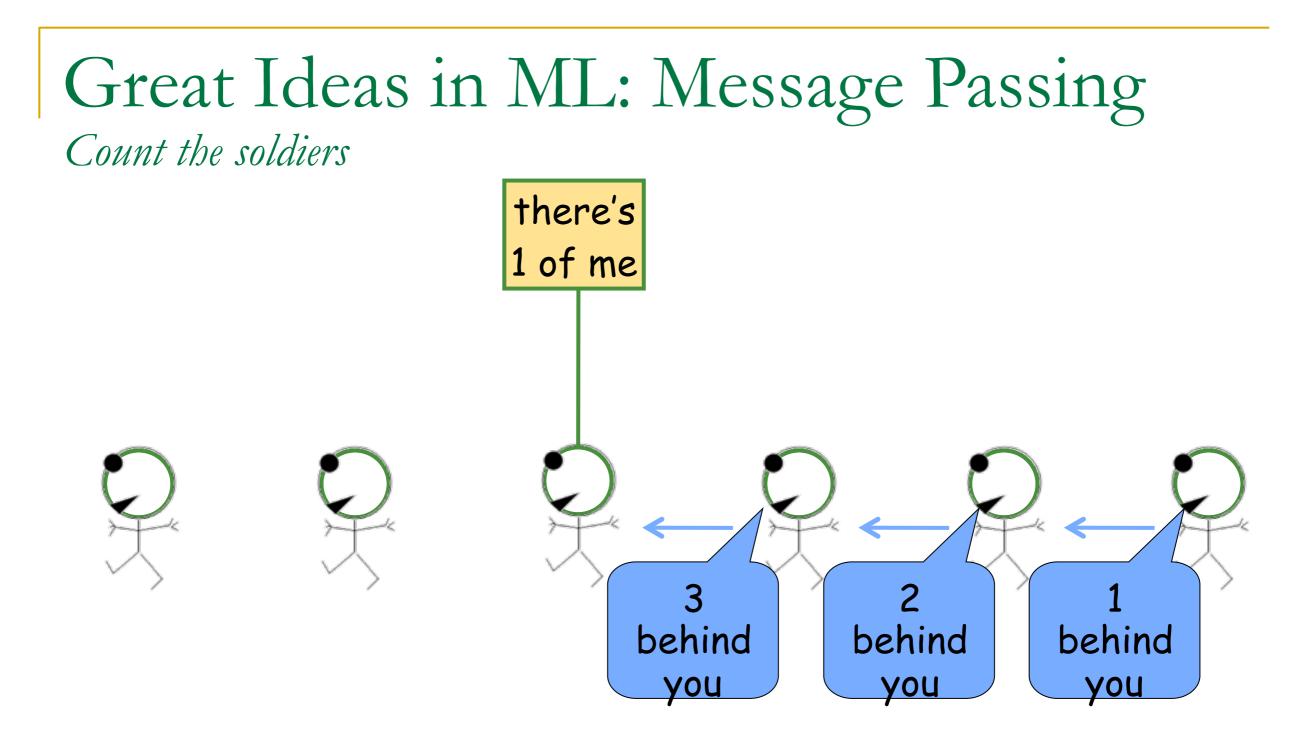
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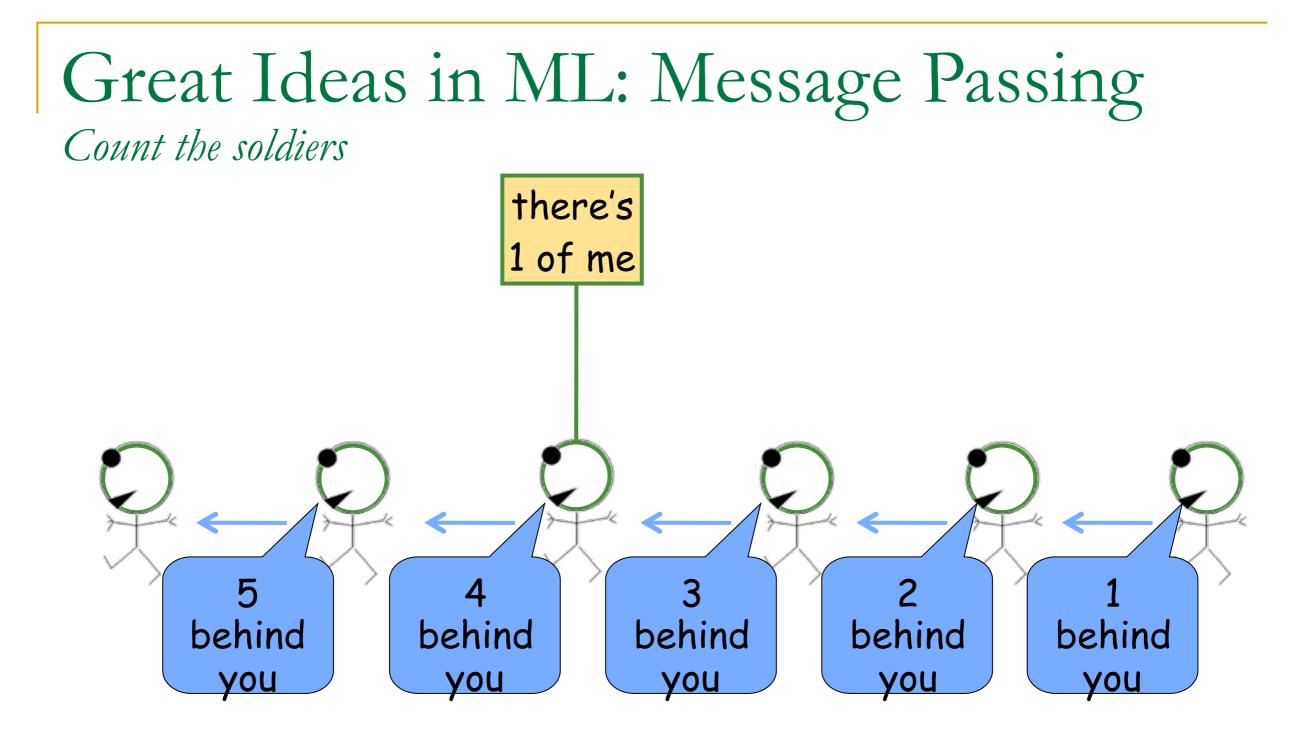


- What factors determine parse probability?
 - Unary factors to score each link in isolation
 - Global TREE factor to require links to form a legal tree
 - A hard constraint: potential is either 0 or 1
 - Second order effects: factors on 2 variables
 - Grandparent-parent-child chains
 - No crossing links
 - Siblings
 - Hidden morphological tags
 - Word senses and subcategorization frames

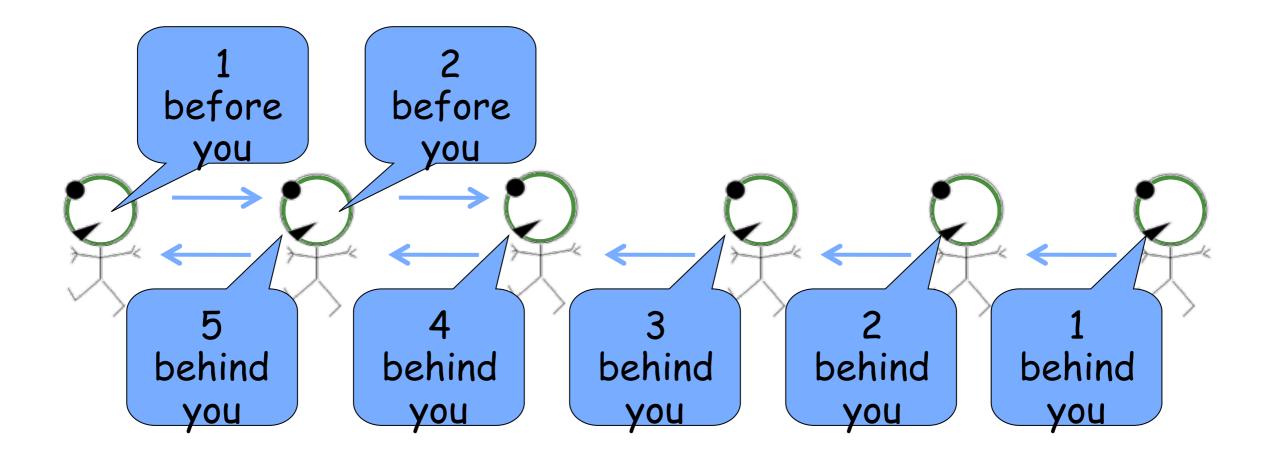




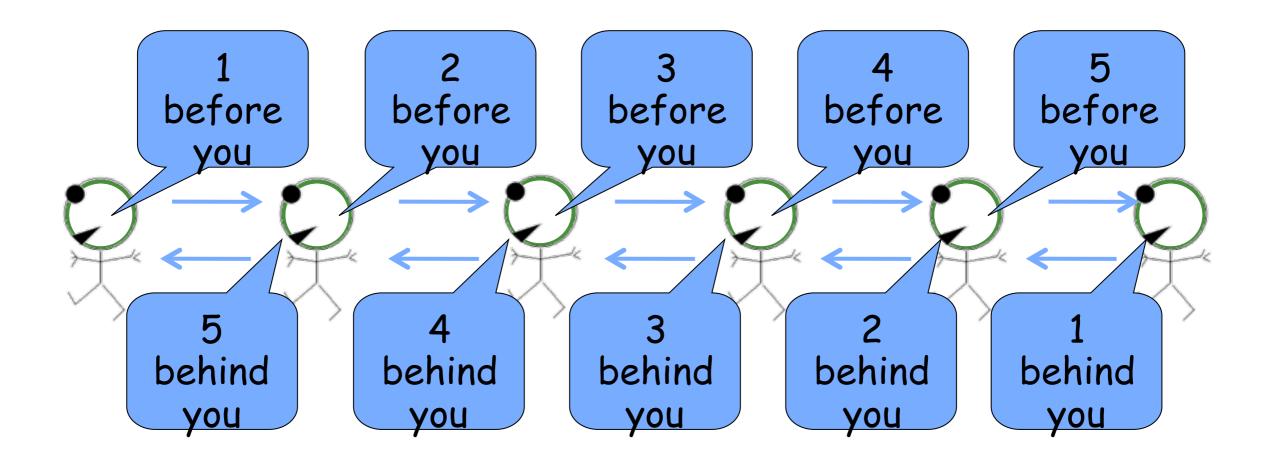


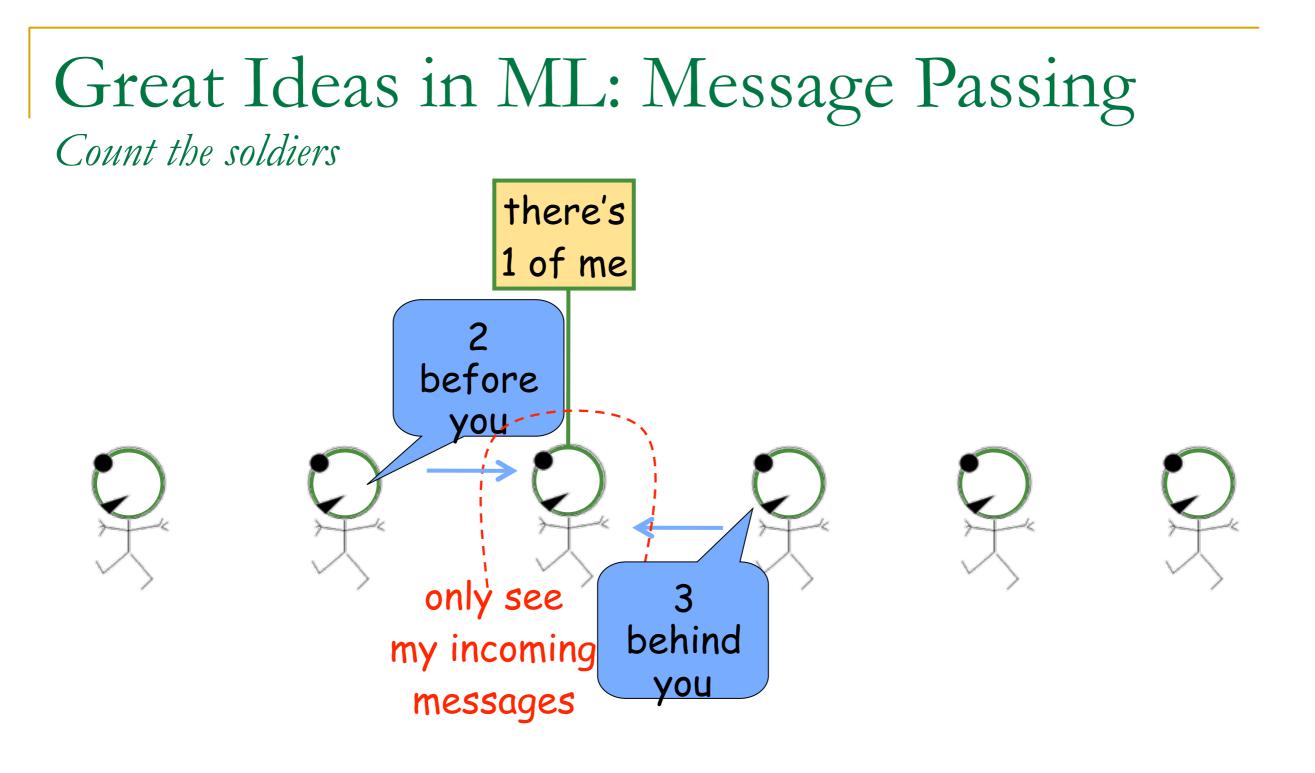


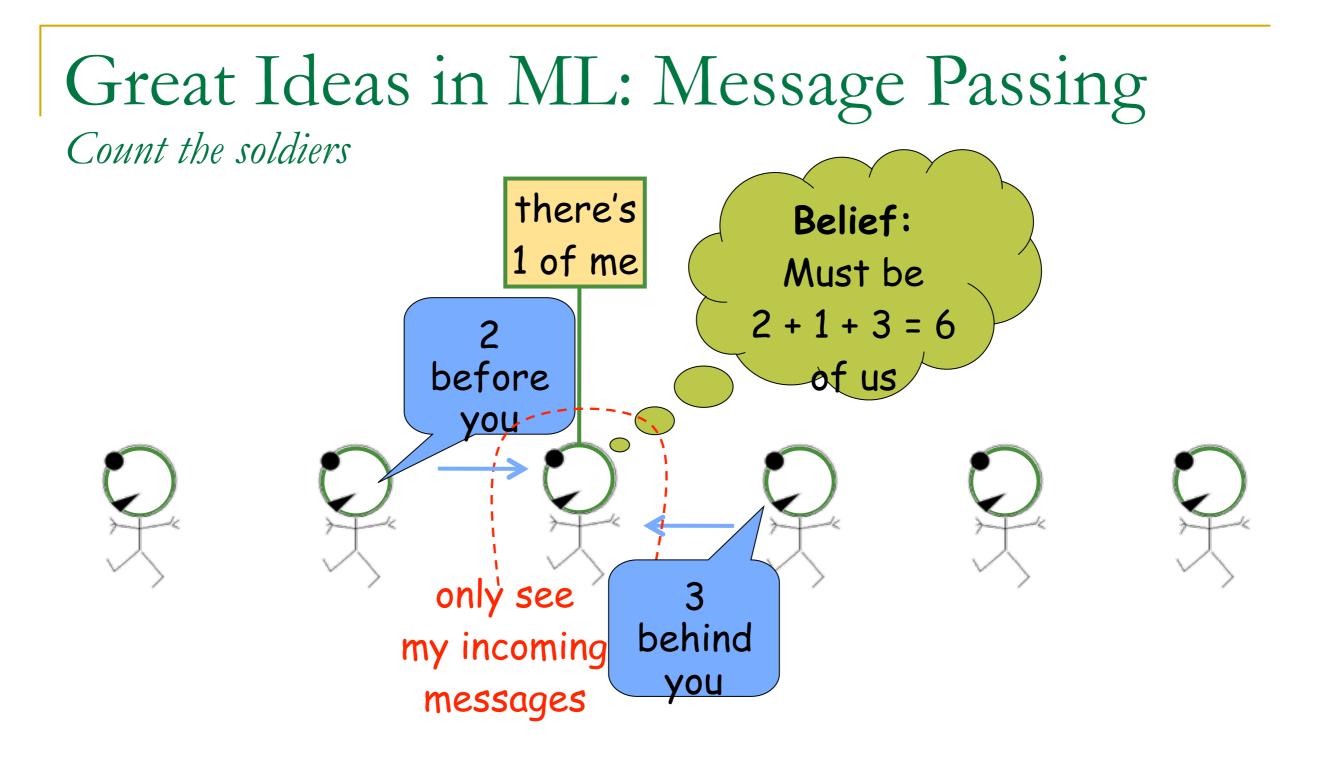
Great Ideas in ML: Message Passing Count the soldiers

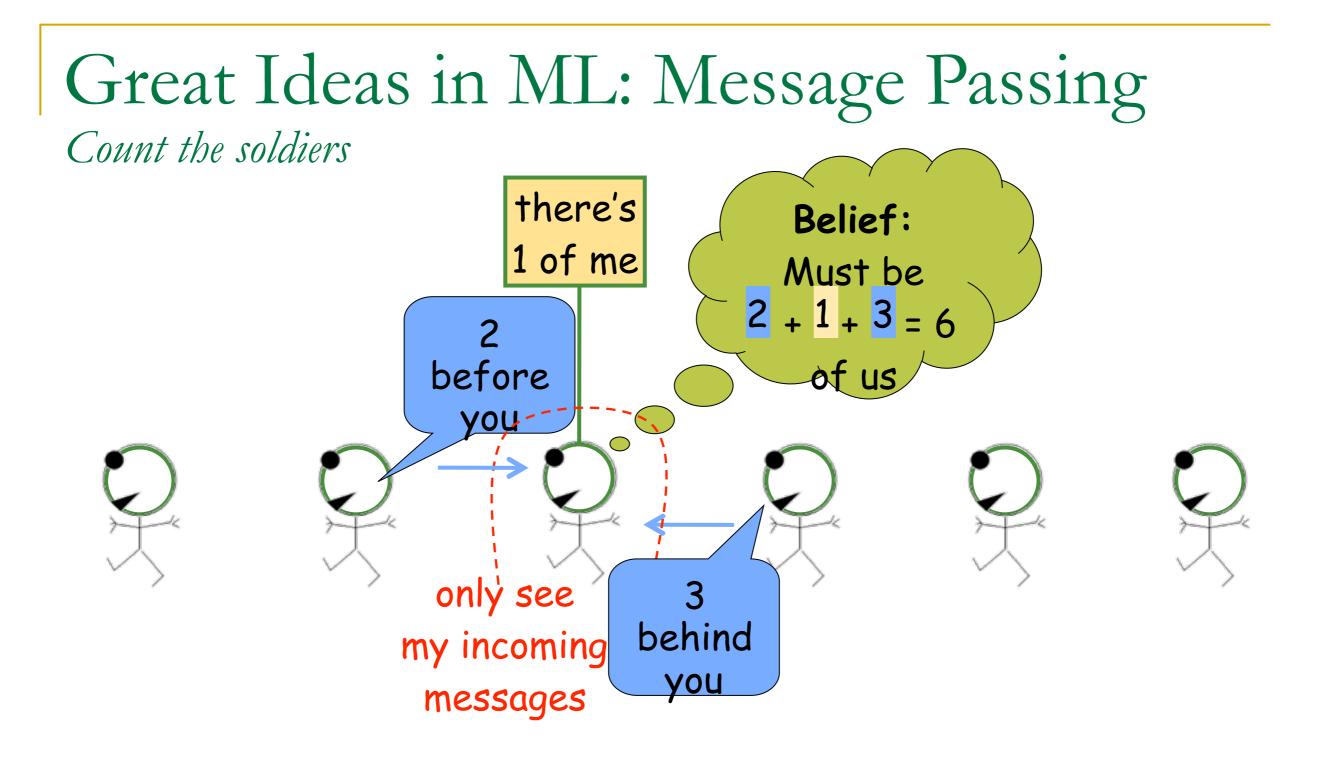


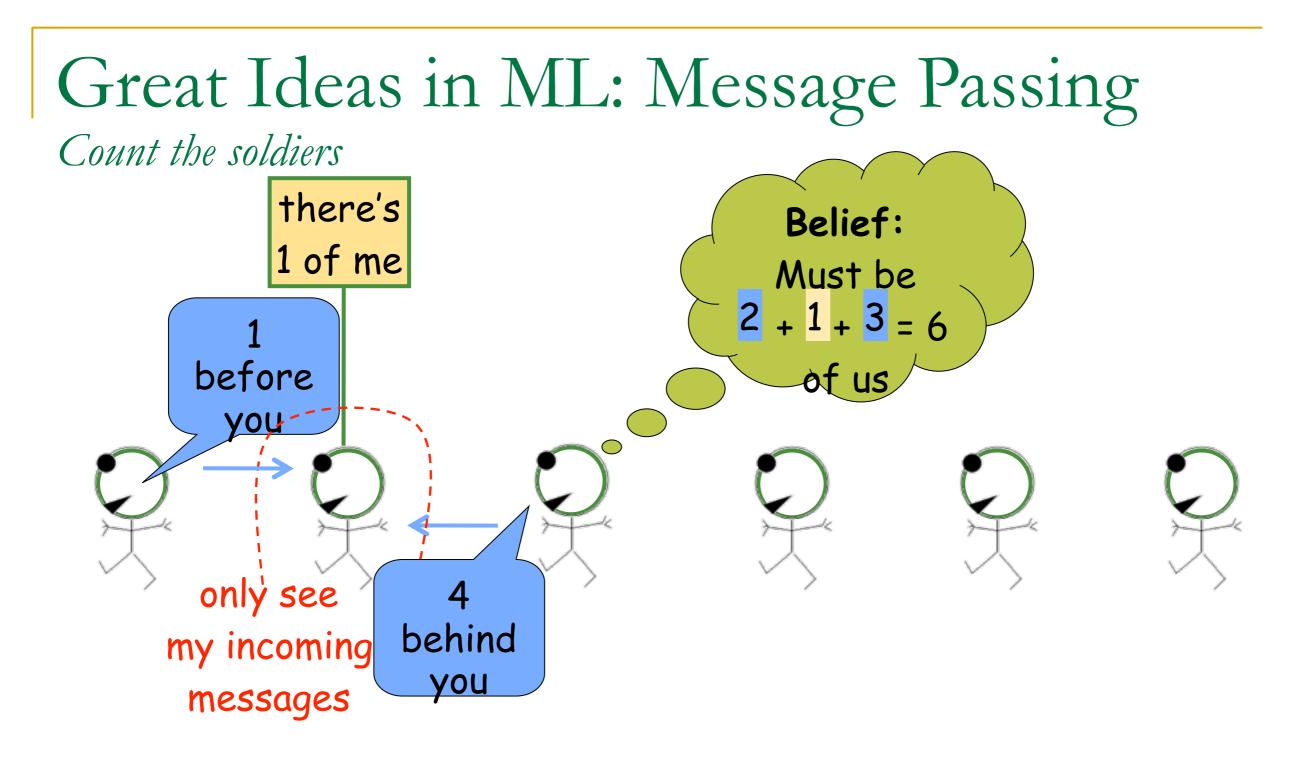
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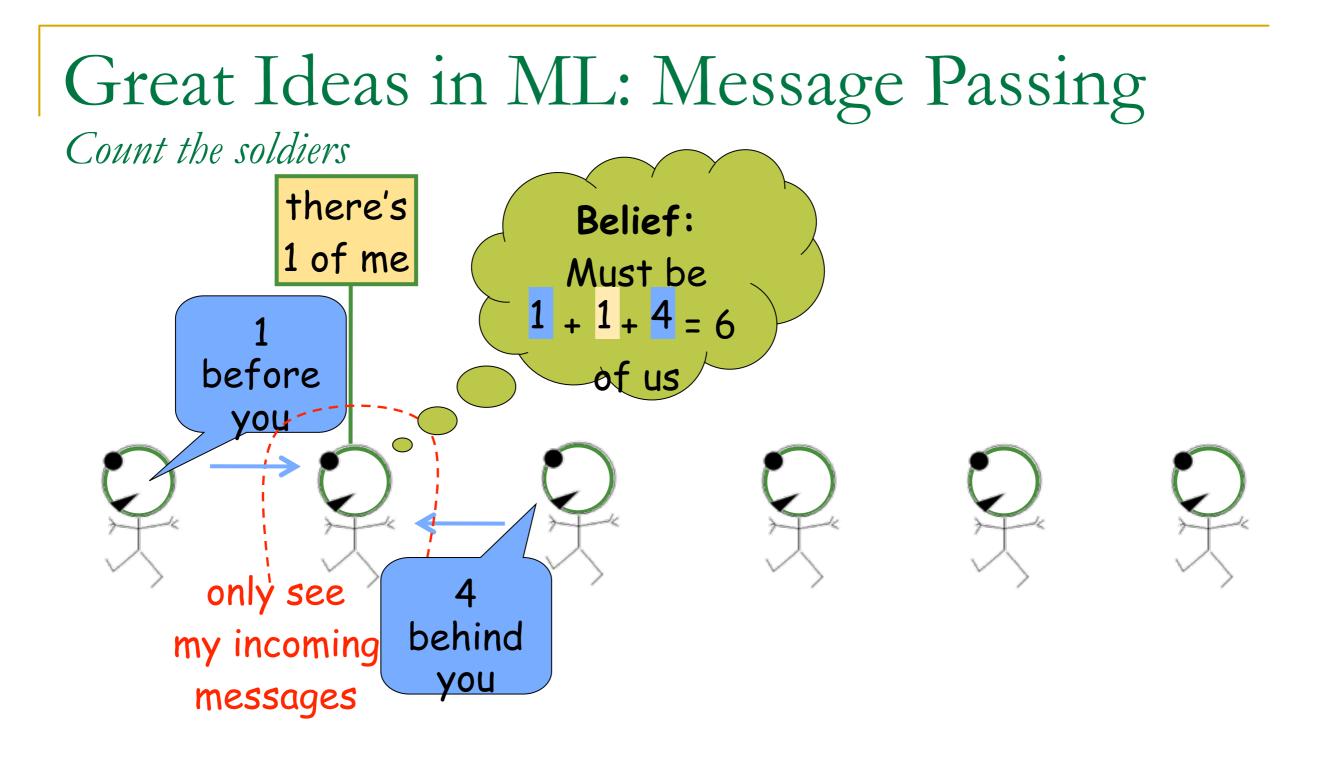




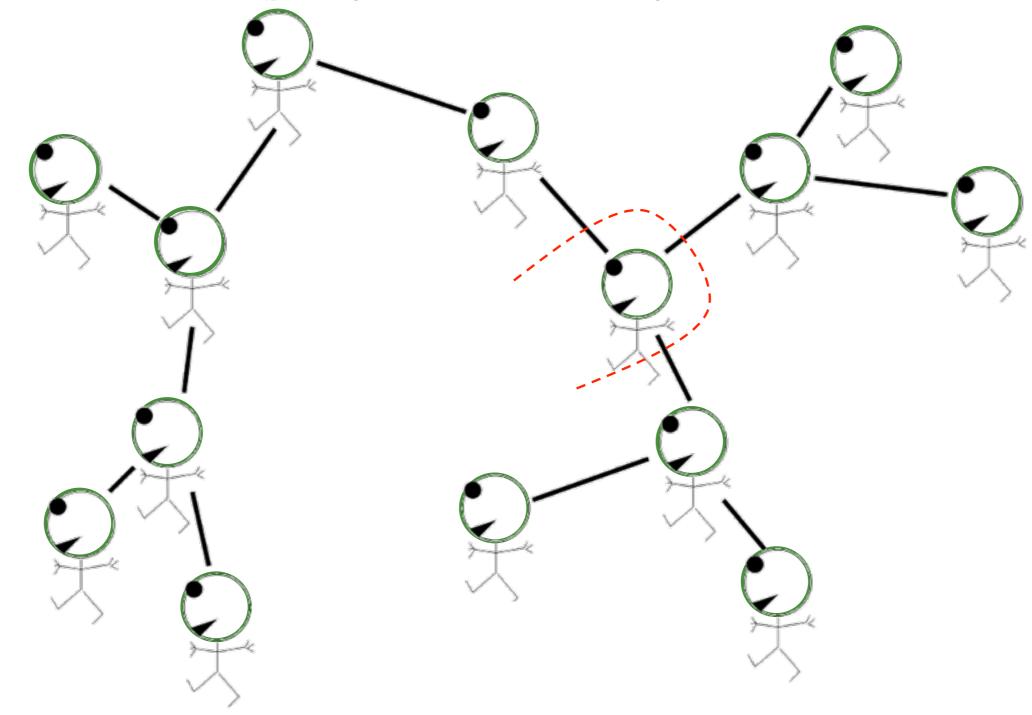




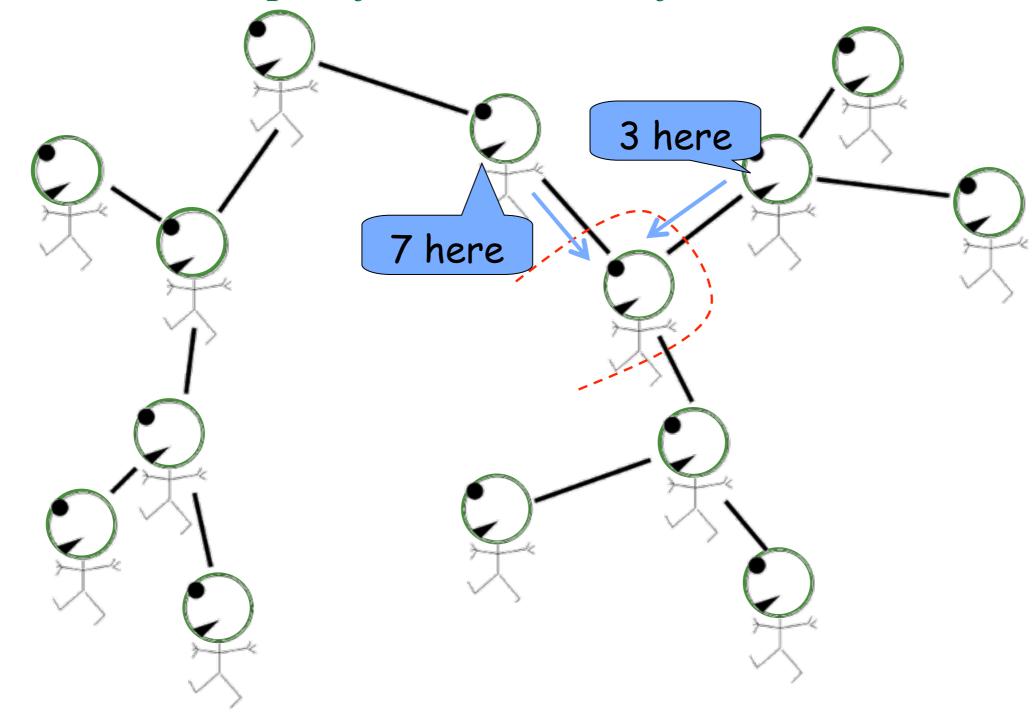




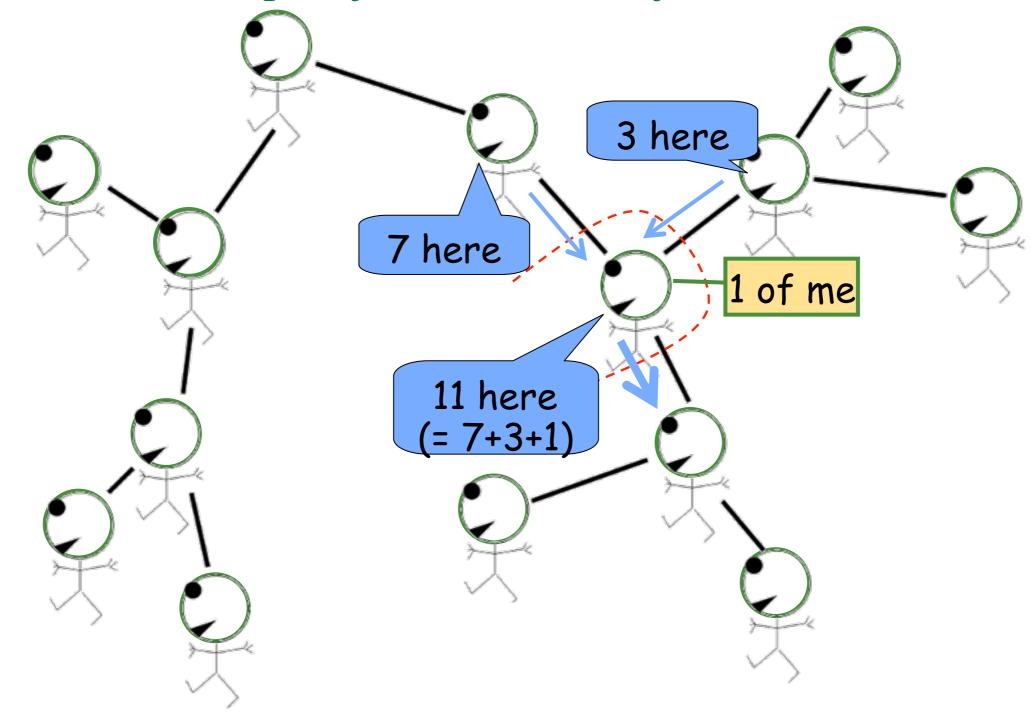
Each soldier receives reports from all branches of tree



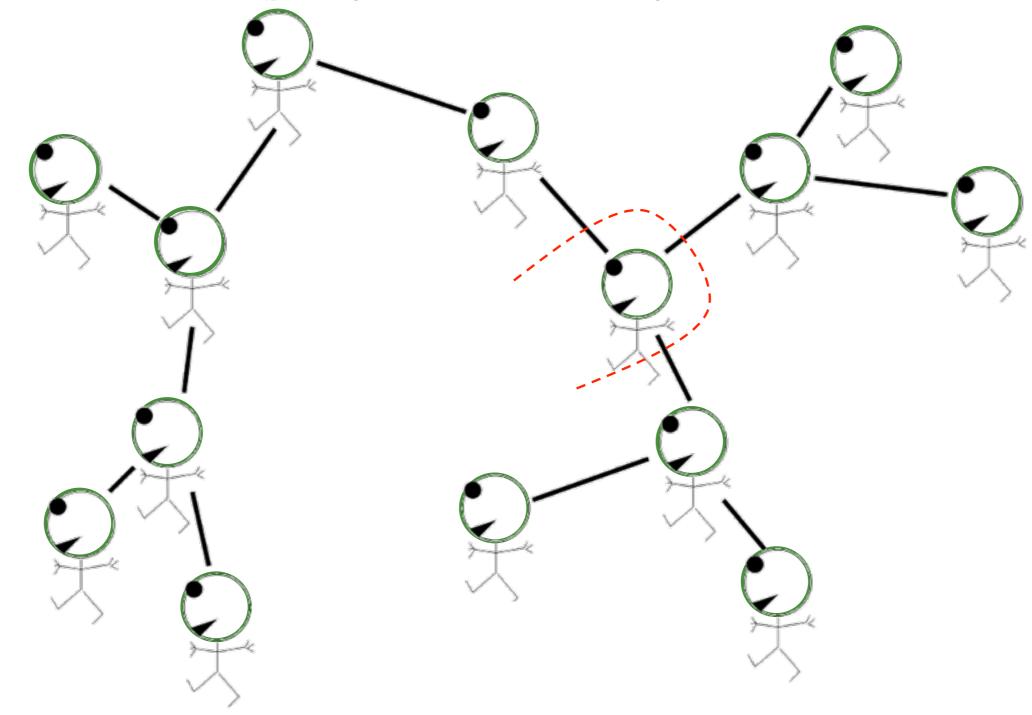
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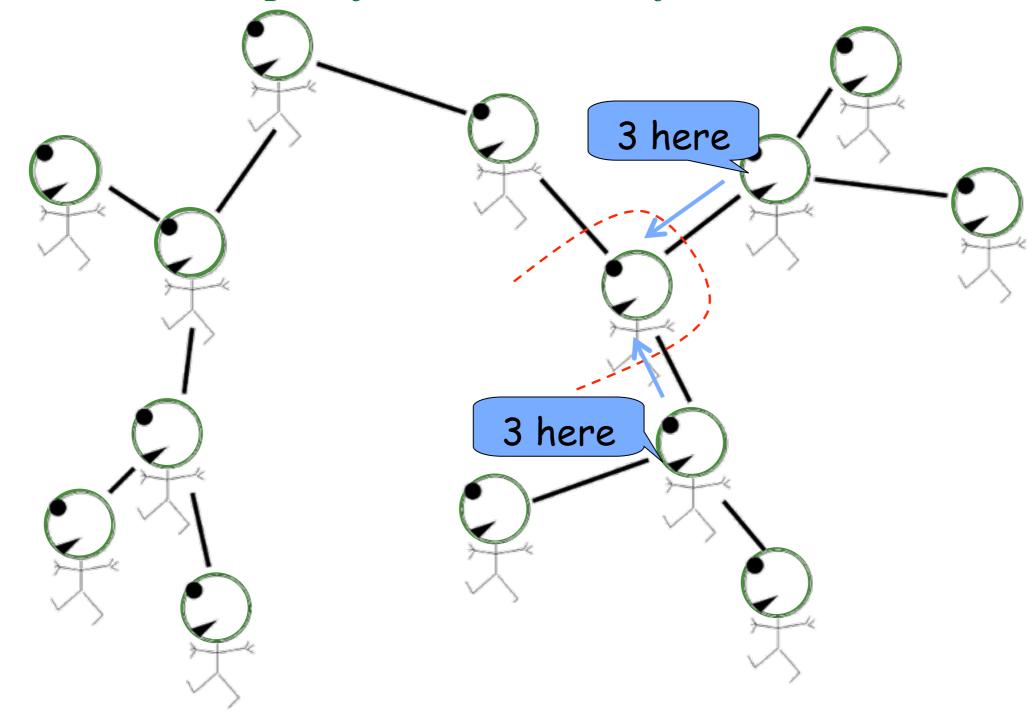
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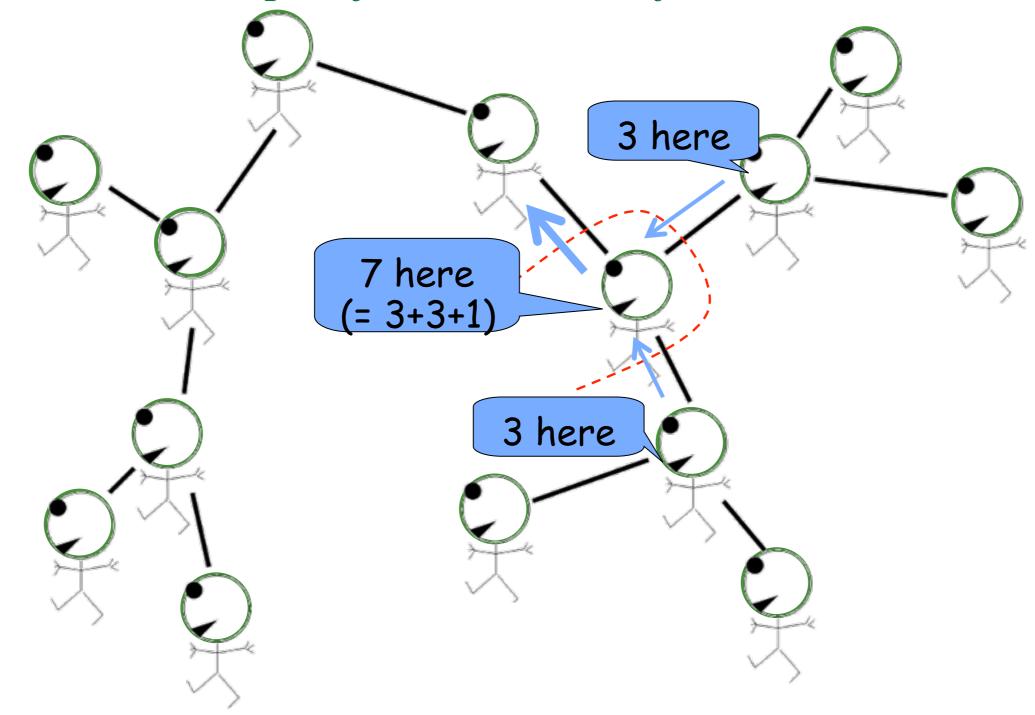
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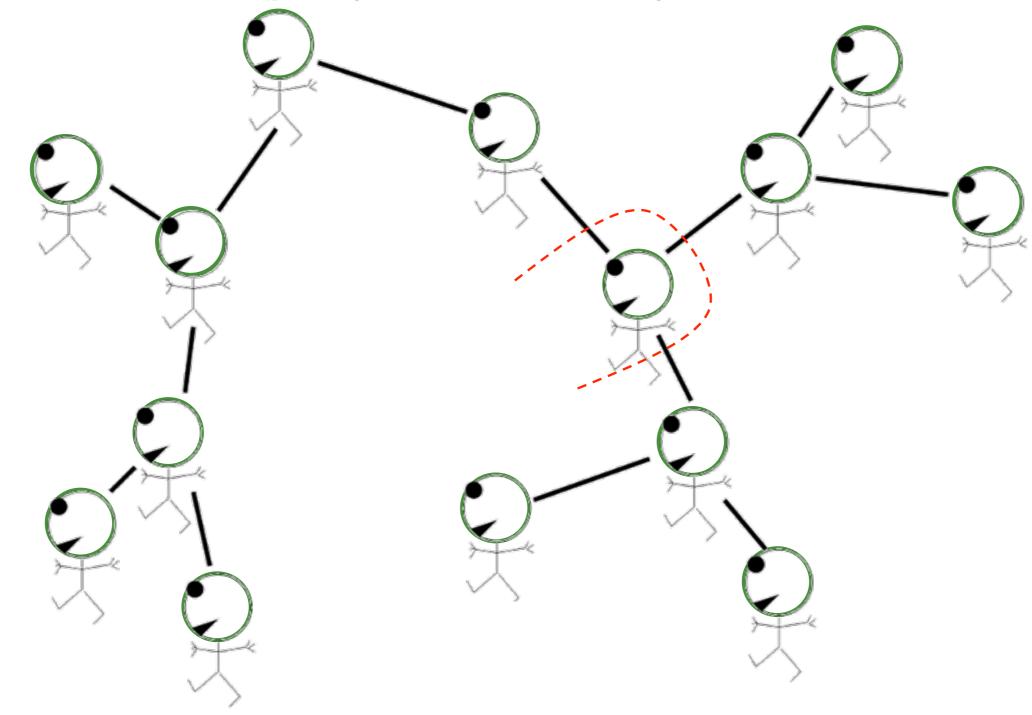
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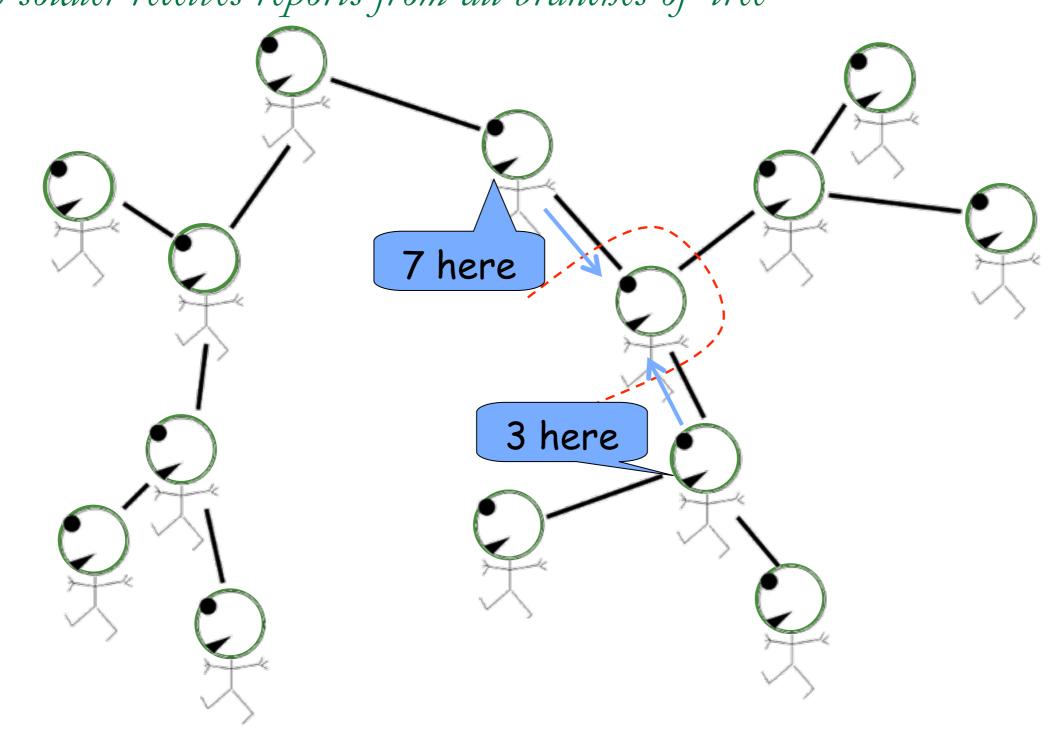
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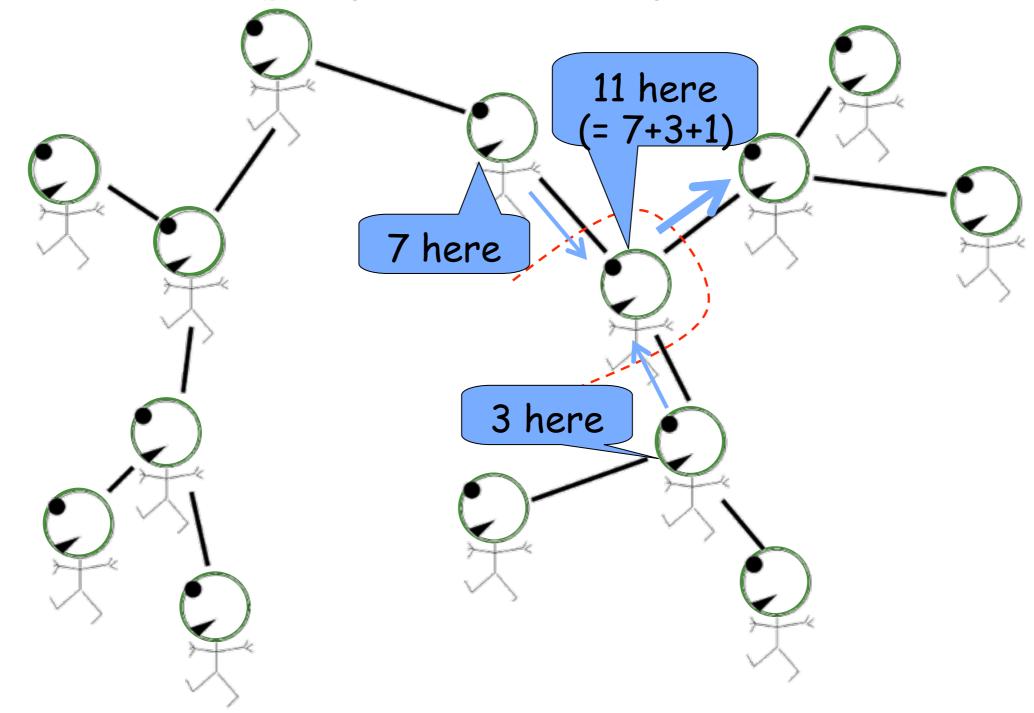
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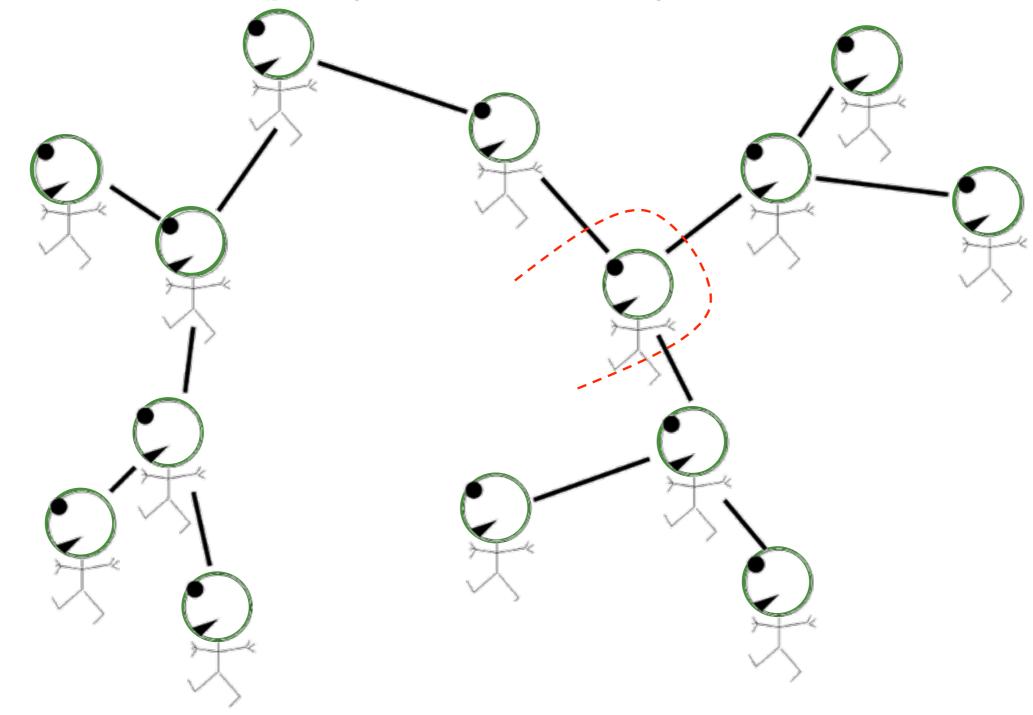
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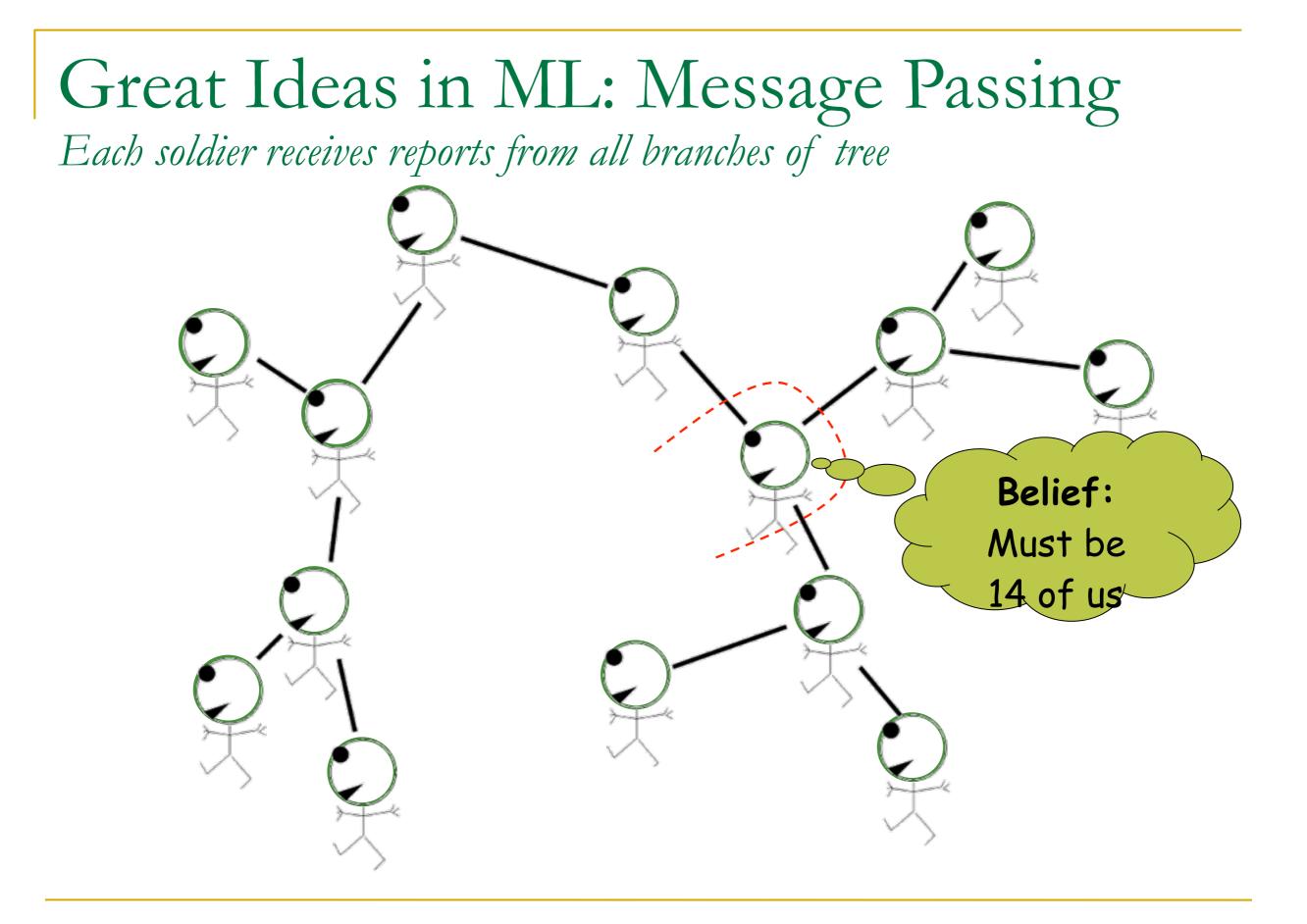


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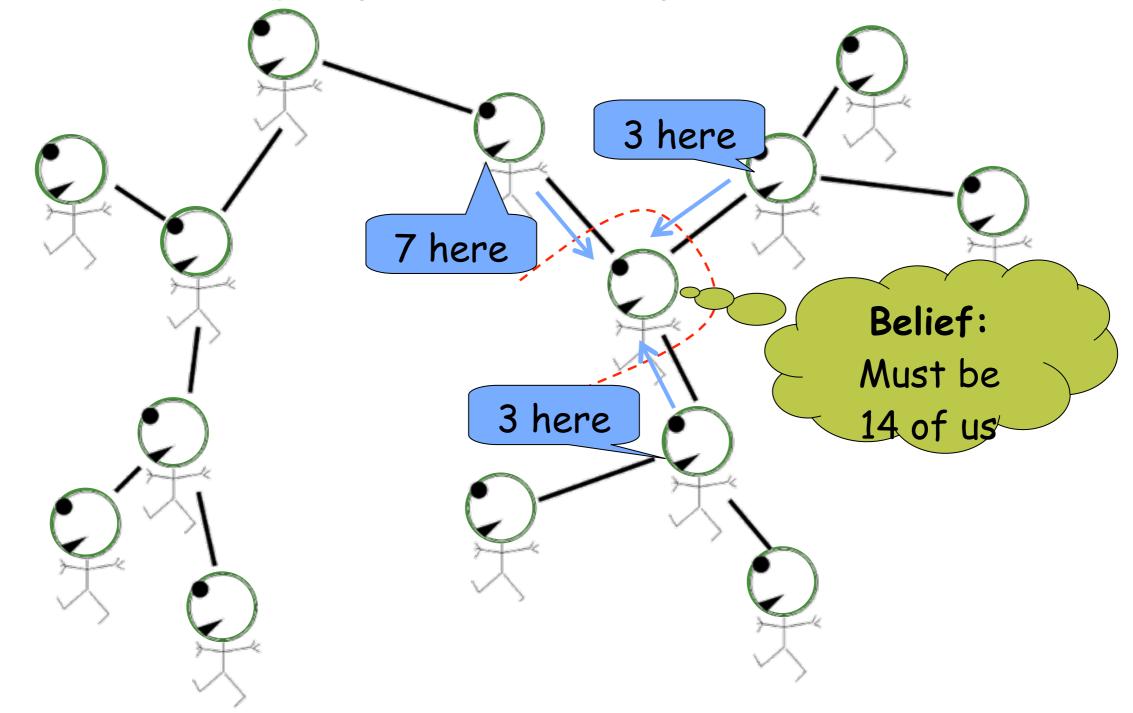


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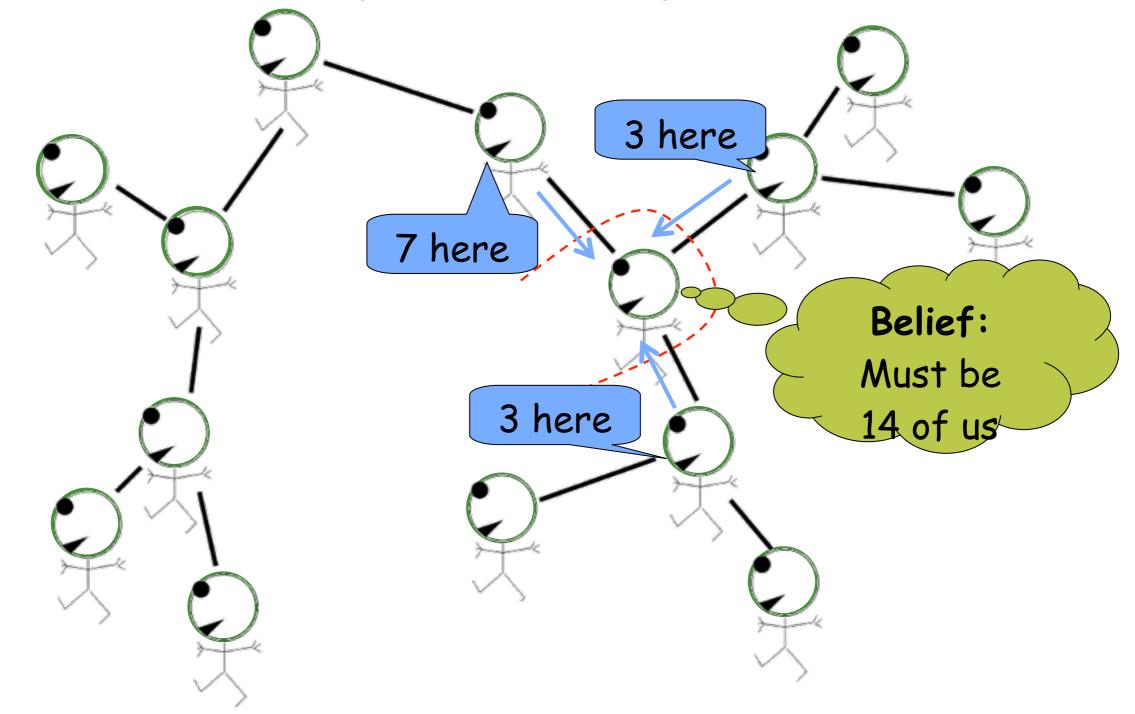




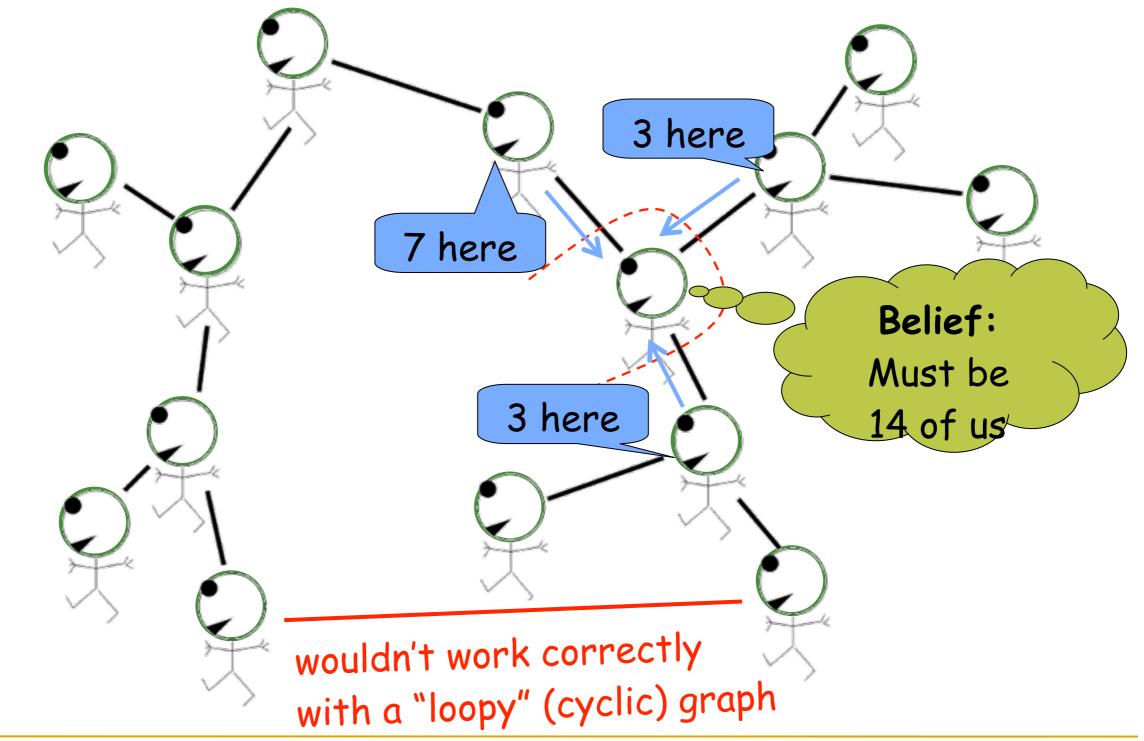
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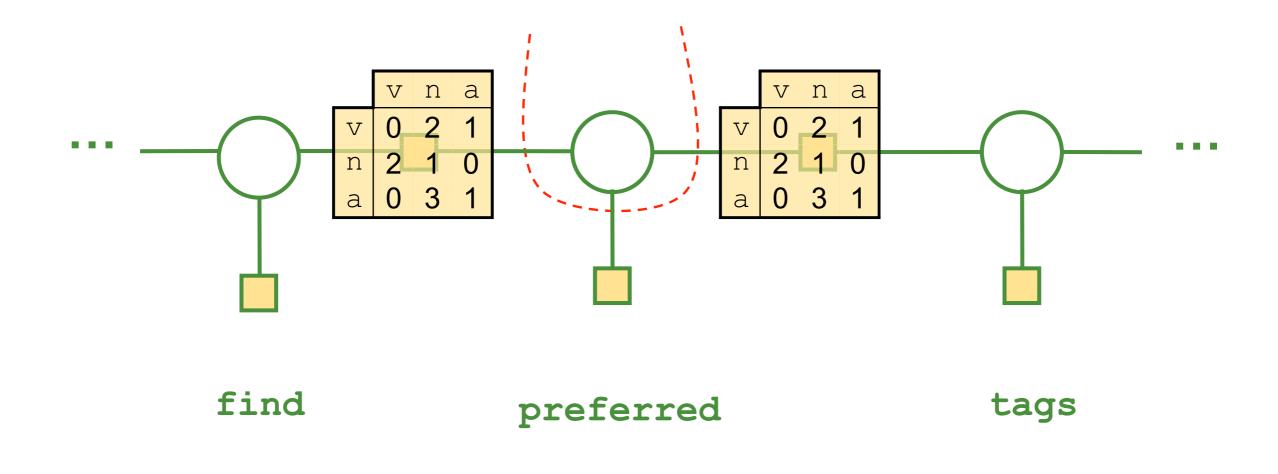


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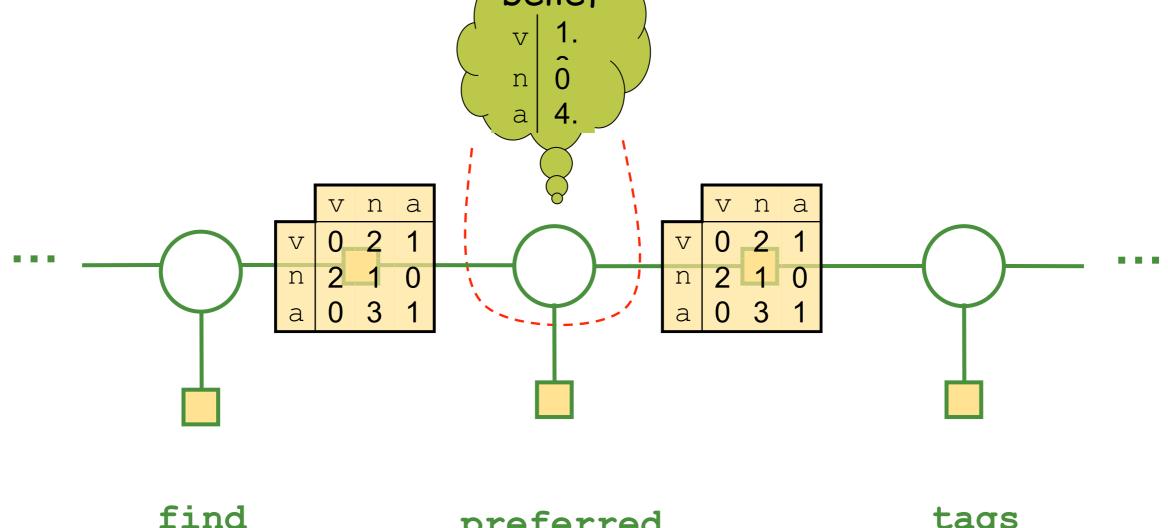


Great ideas in ML: Forward-Backward

In the CRF, message passing = forward-backward= "sum-product algorithm"



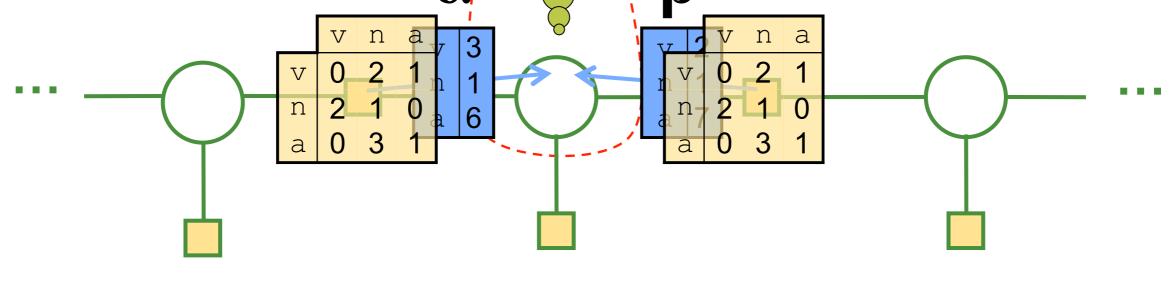
In the CRF, message passing = forward-backward= "sum-product algorithm" belief



preferred

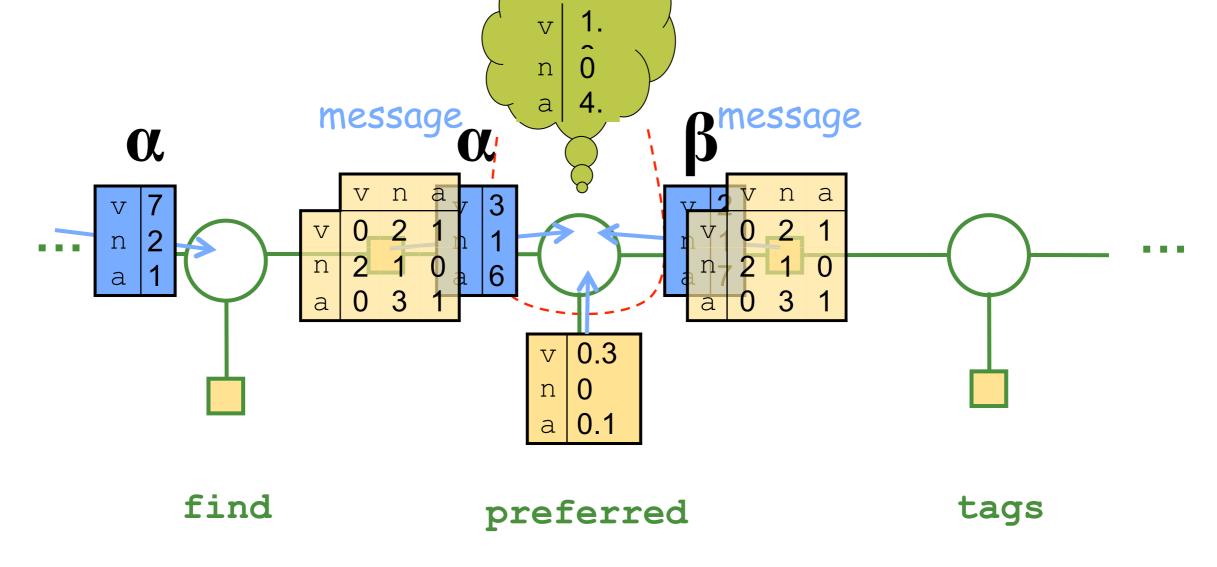
tags

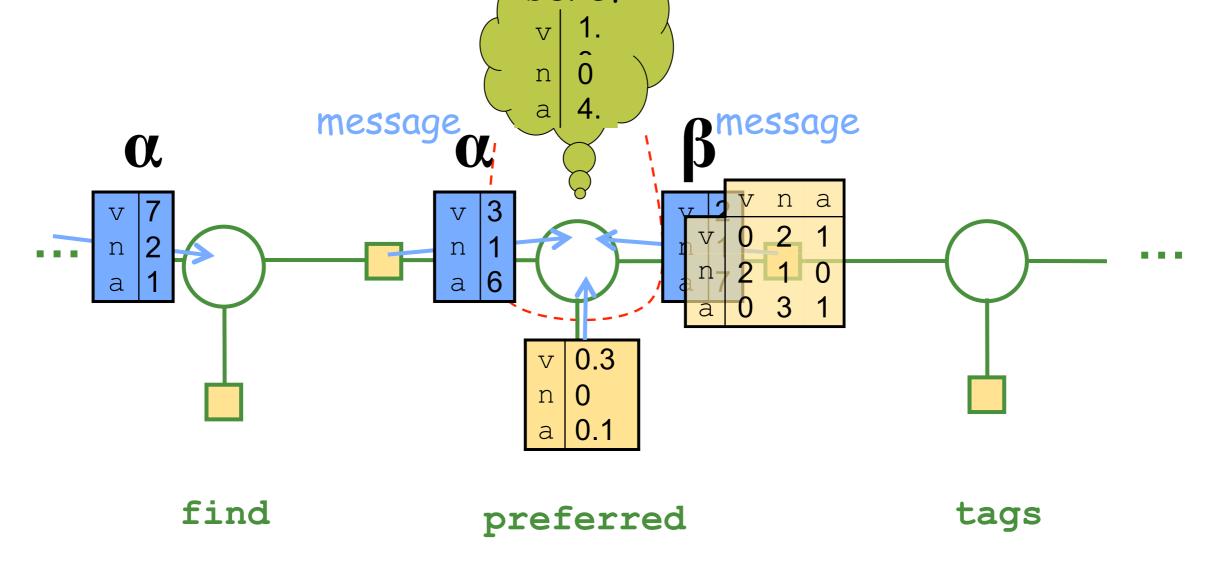
In the CRF, message passing = forward-backward= "sum-product algorithm" v 1. n 0 a 4.
βmessage

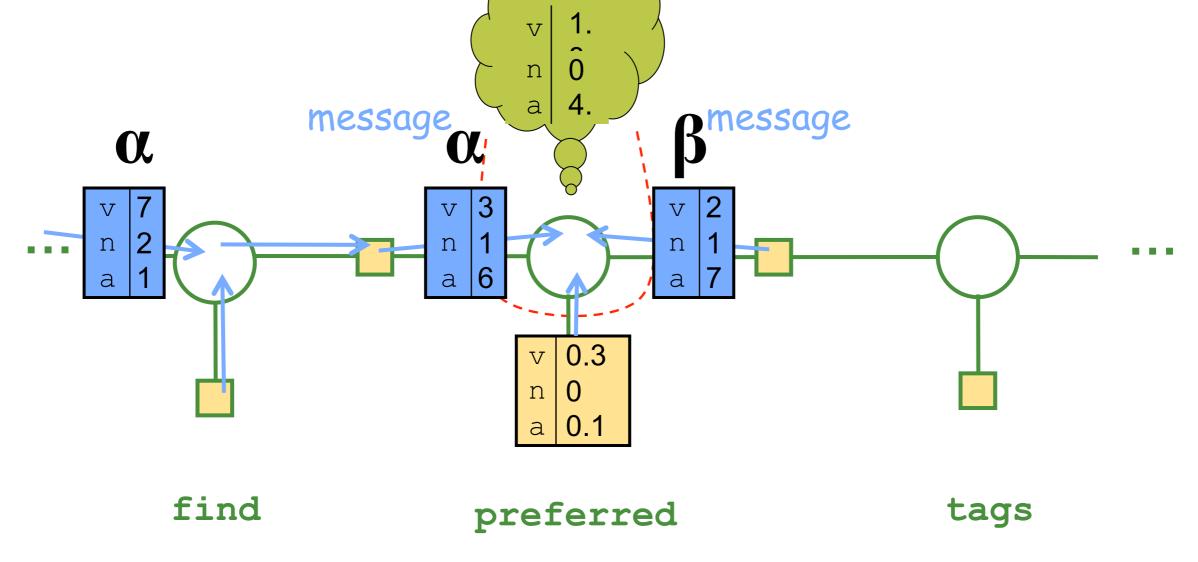


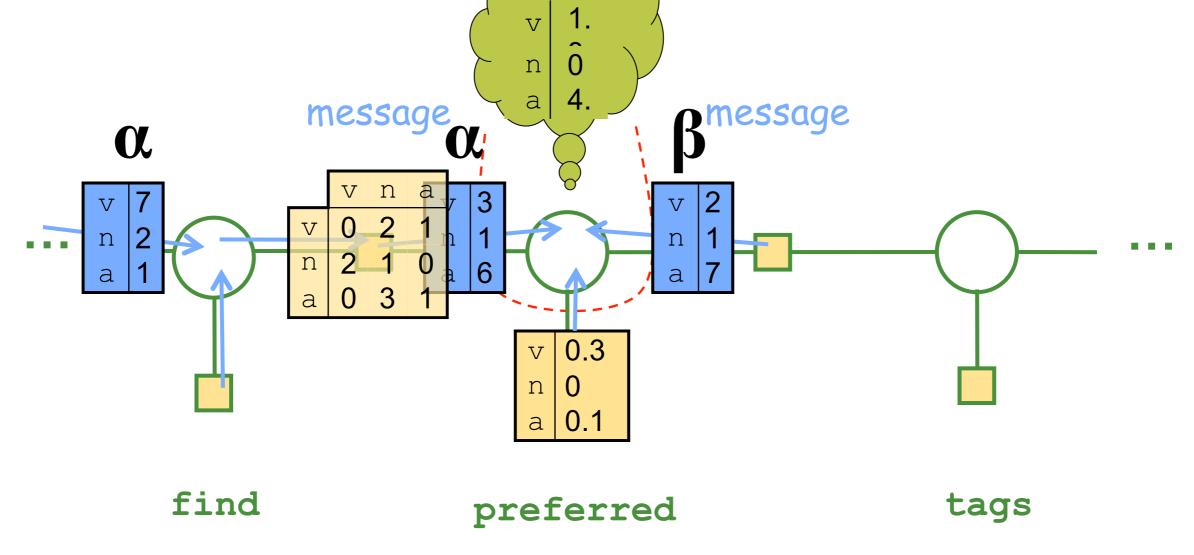
find preferred tags

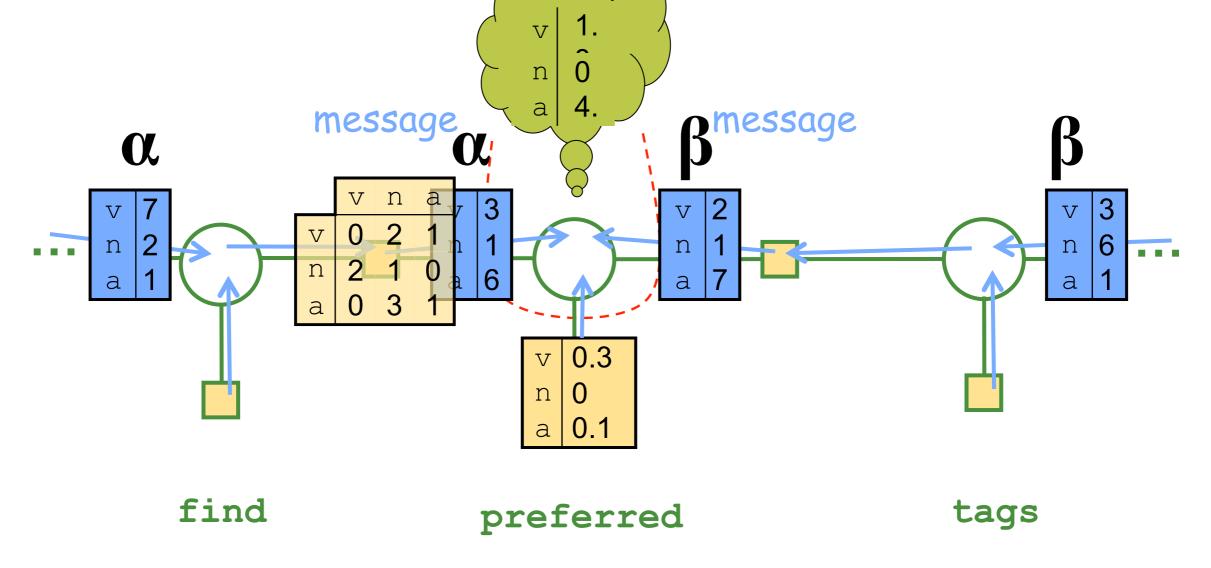
In the CRF, message passing = forward-backward= "sum-product algorithm" belief V n а message nessage v n a n а 3 2 0 V 2 n 6 3 3 0 а 0.3 V 0 n 0.1 а find tags preferred

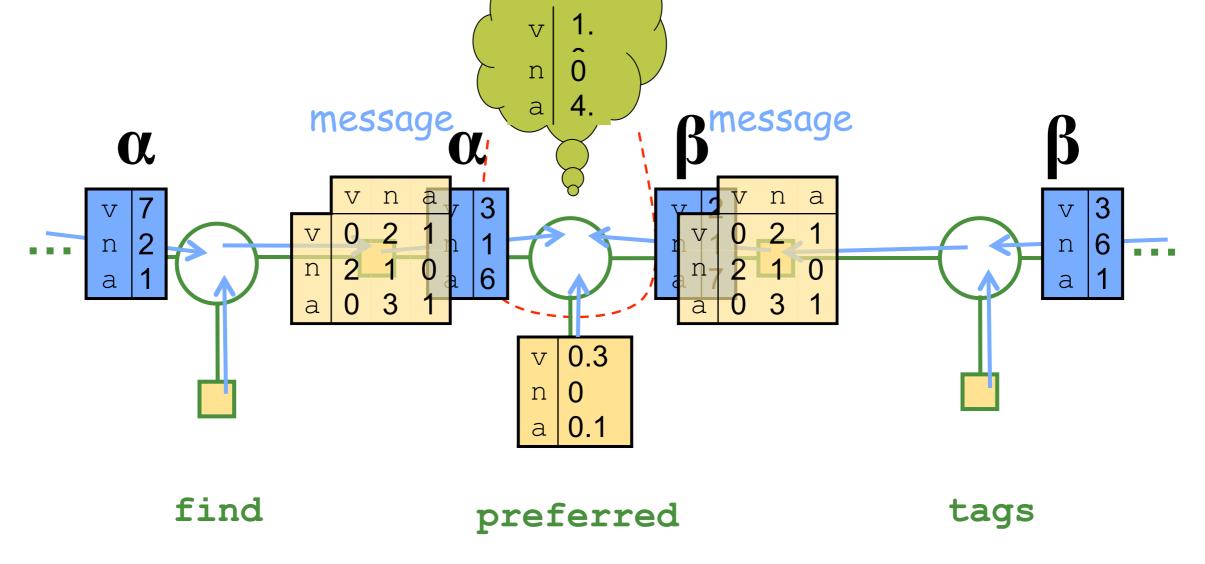










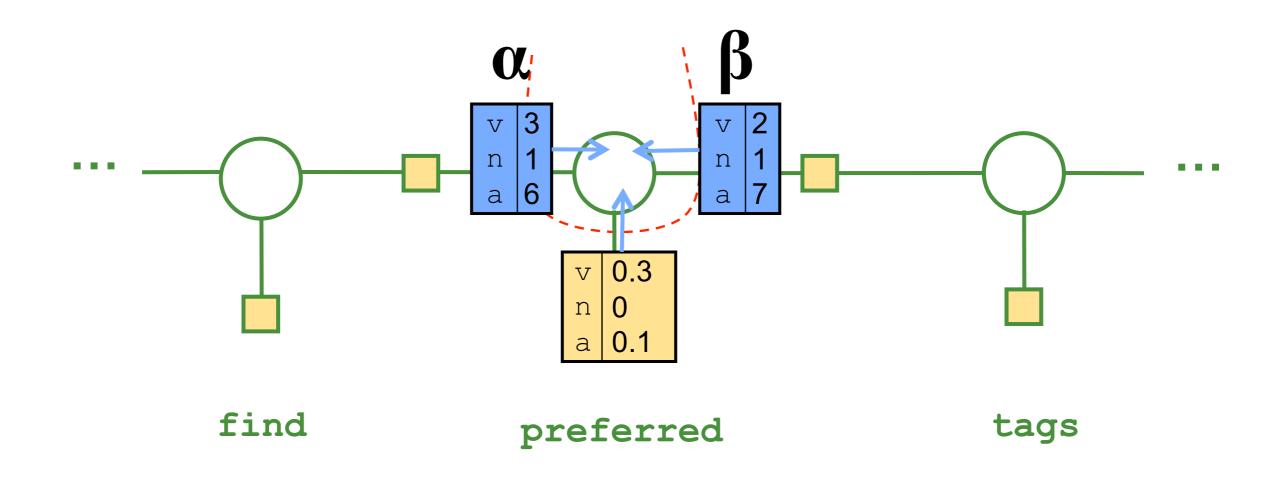


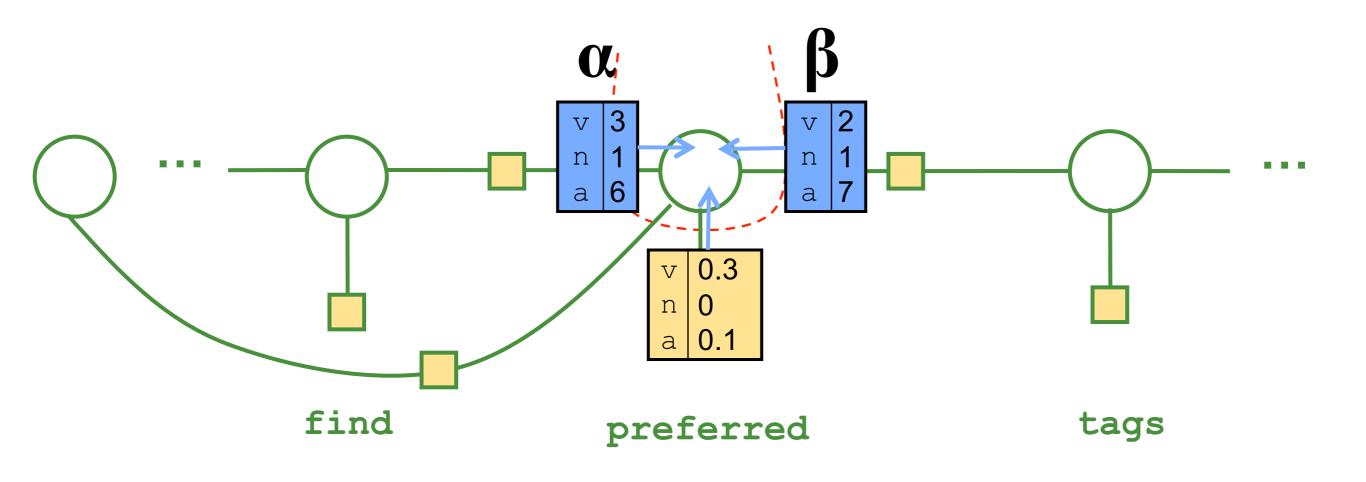
Sum-Product Equations

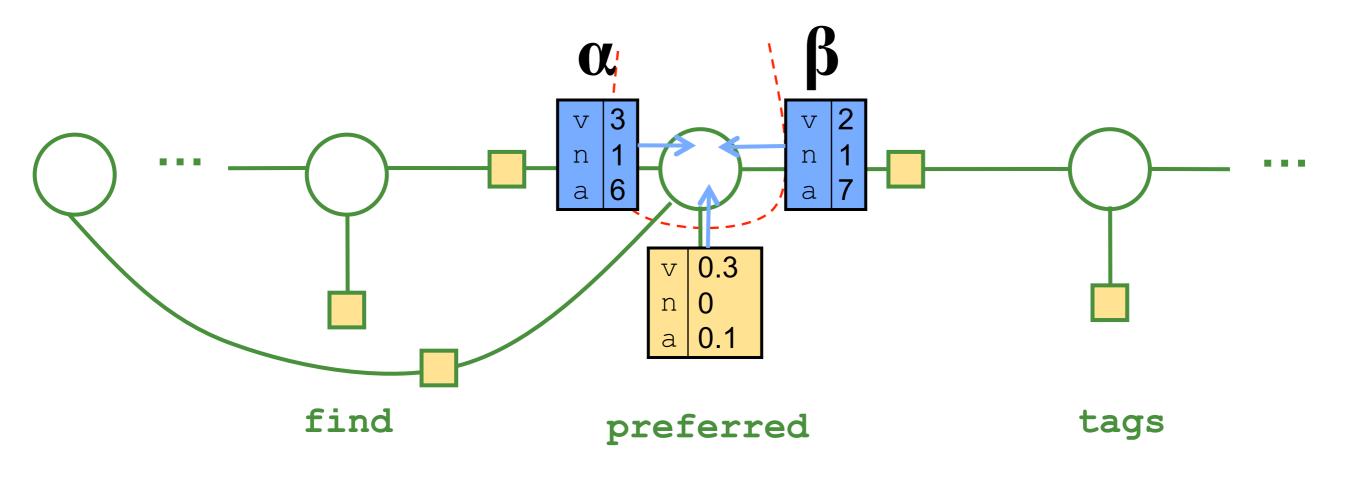
Message from variable v to factor f

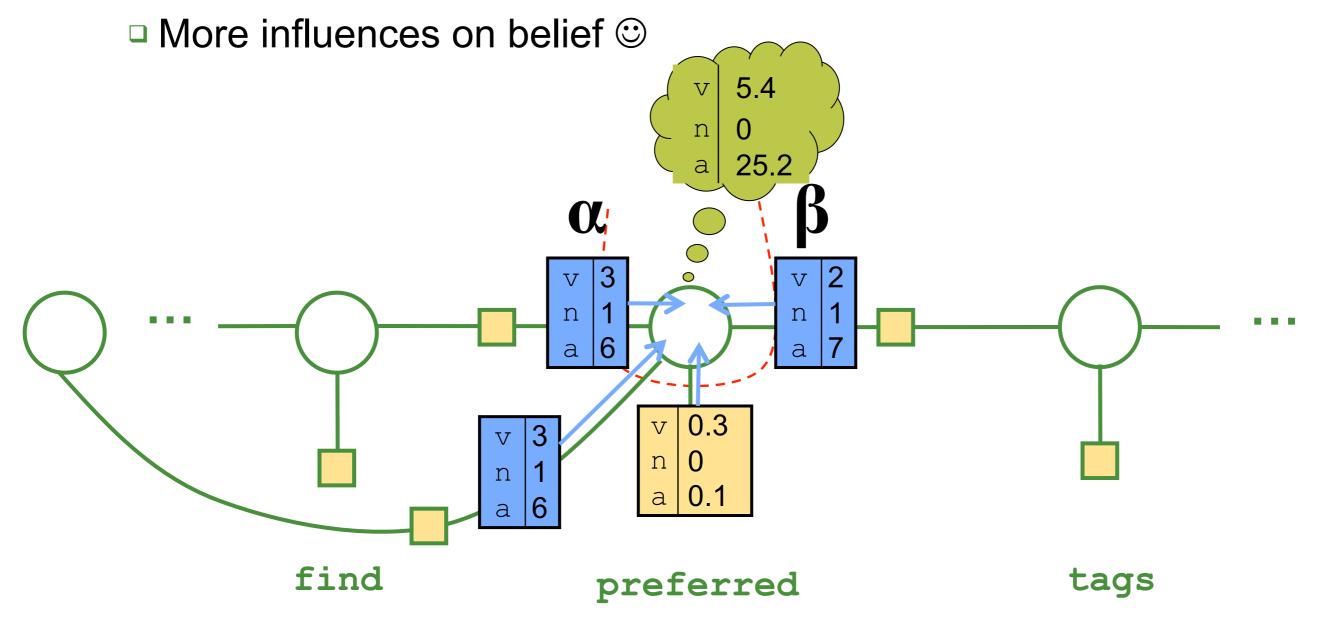
$$m_{v \to f}(x) = \prod_{f' \in N(v) \setminus \{f\}} m_{f' \to v}(x)$$
Message from factor *f* to variable *v*

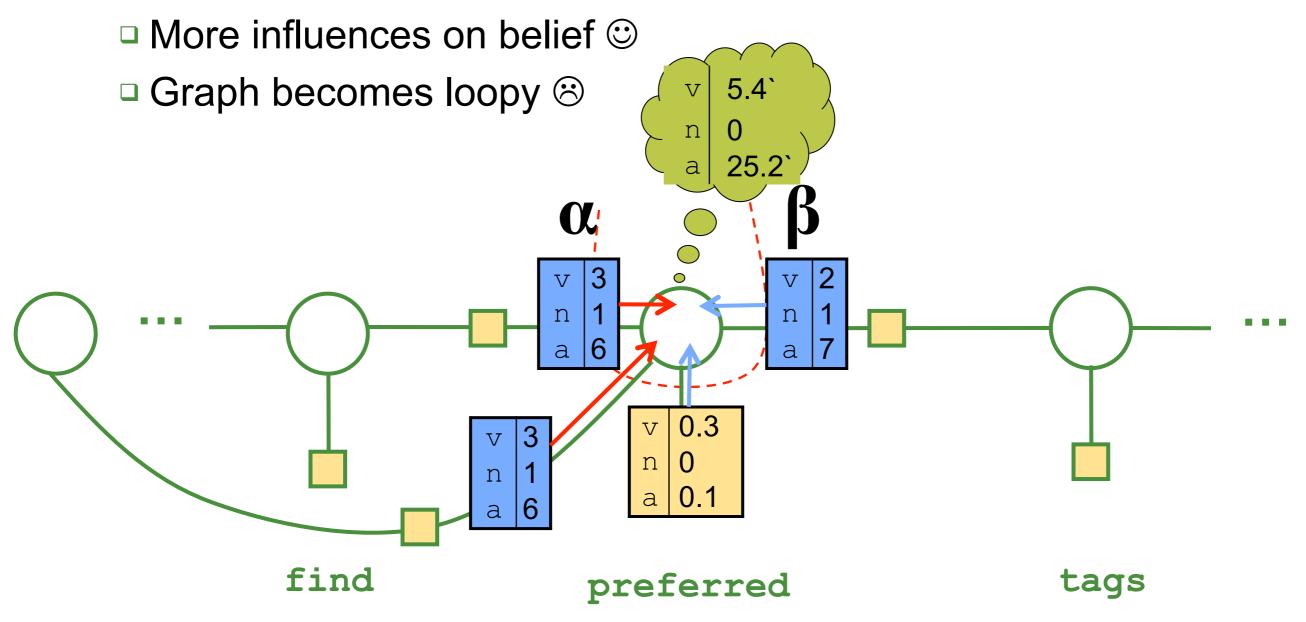
$$m_{f \to v}(x) = \sum_{N(f) \setminus \{v\}} \left[f(x_m) \prod_{v' \in N(f) \setminus \{v\}} m_{v' \to f}(y) \right]$$



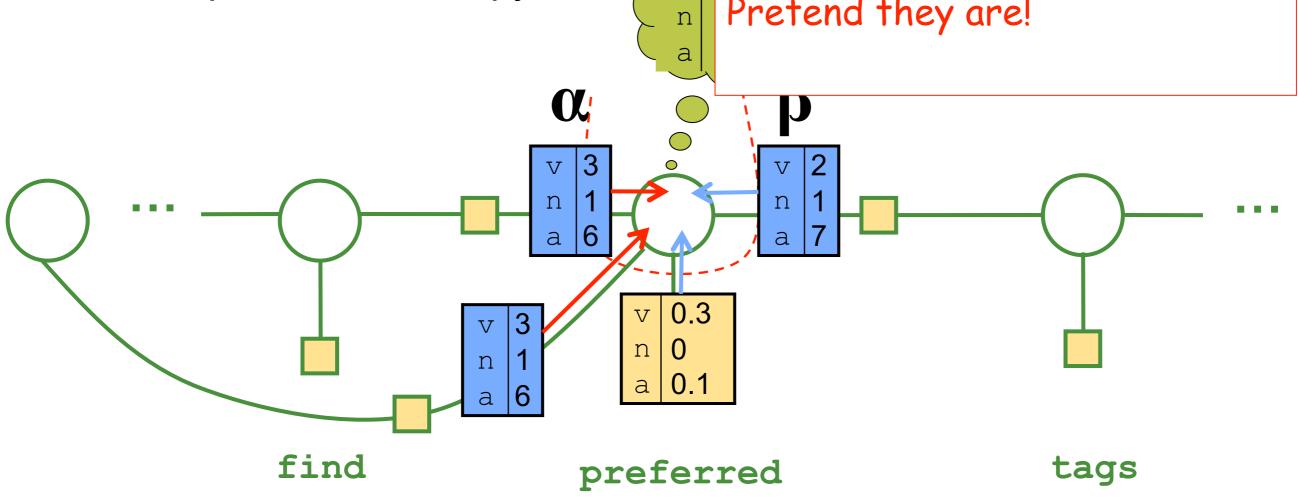


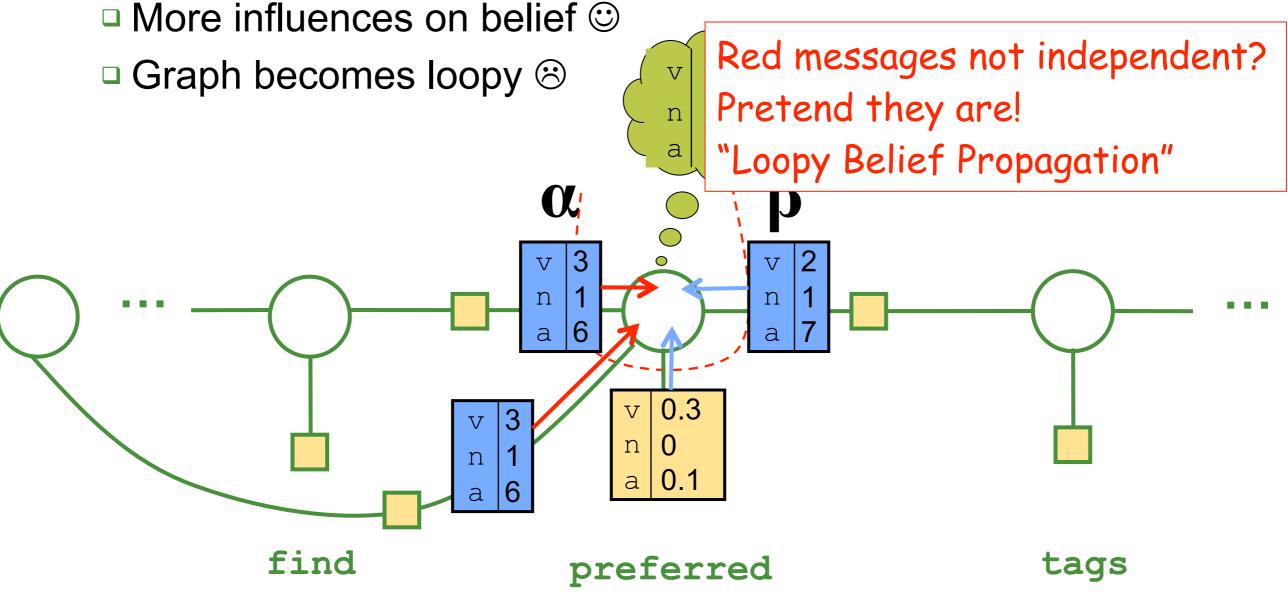






Extend CRF to "skip chain" to capture non-local factor
 More influences on belief
 Graph becomes loopy
 V
 Red messages not independent?
 Pretend they are!



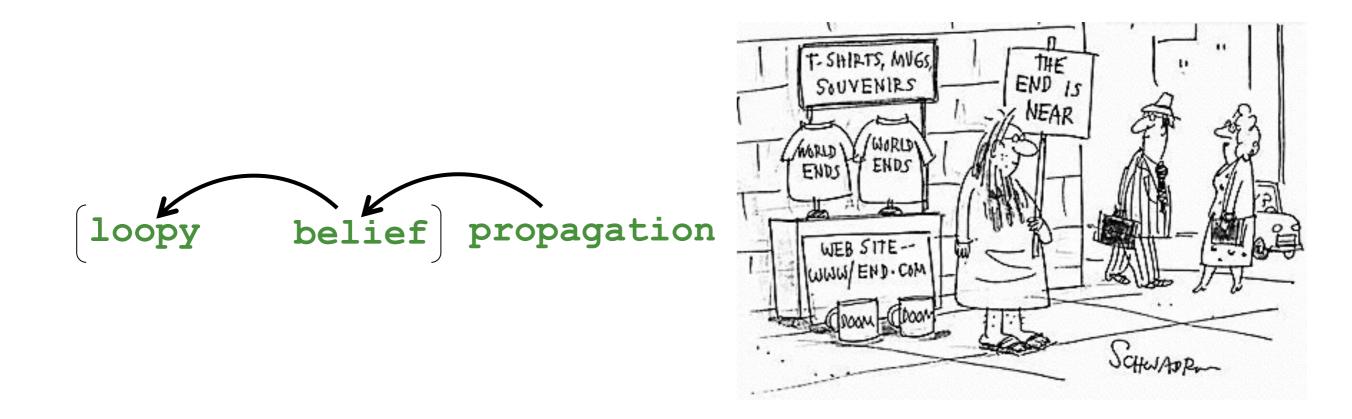


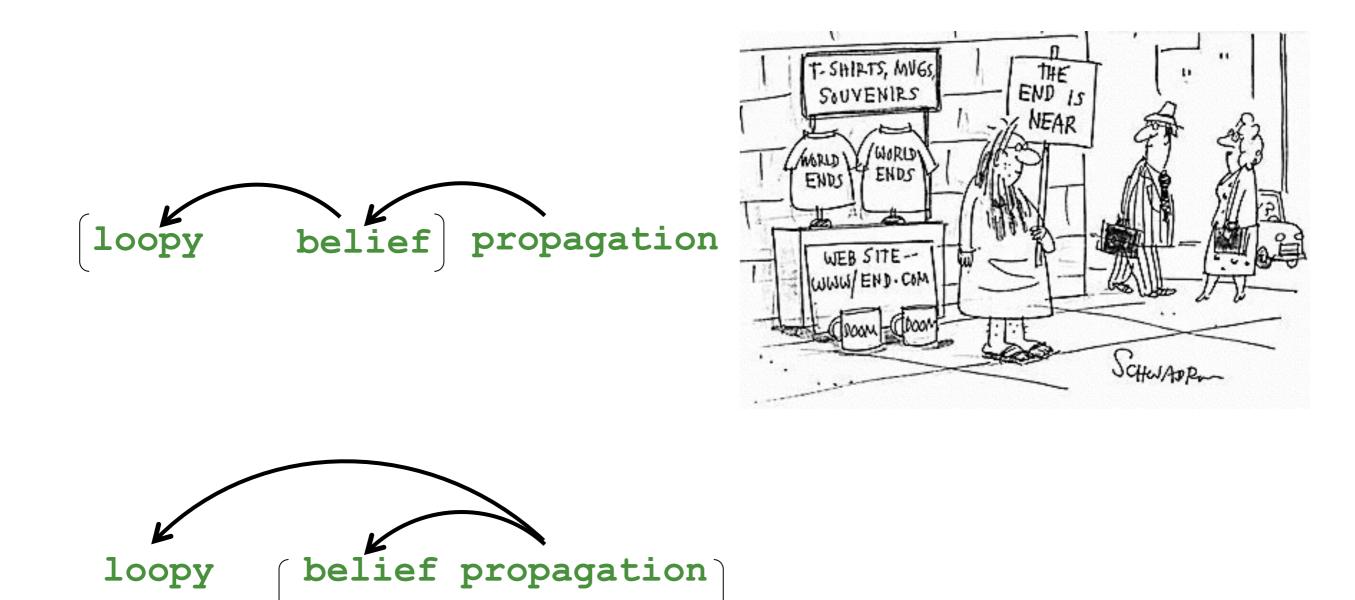
propagation

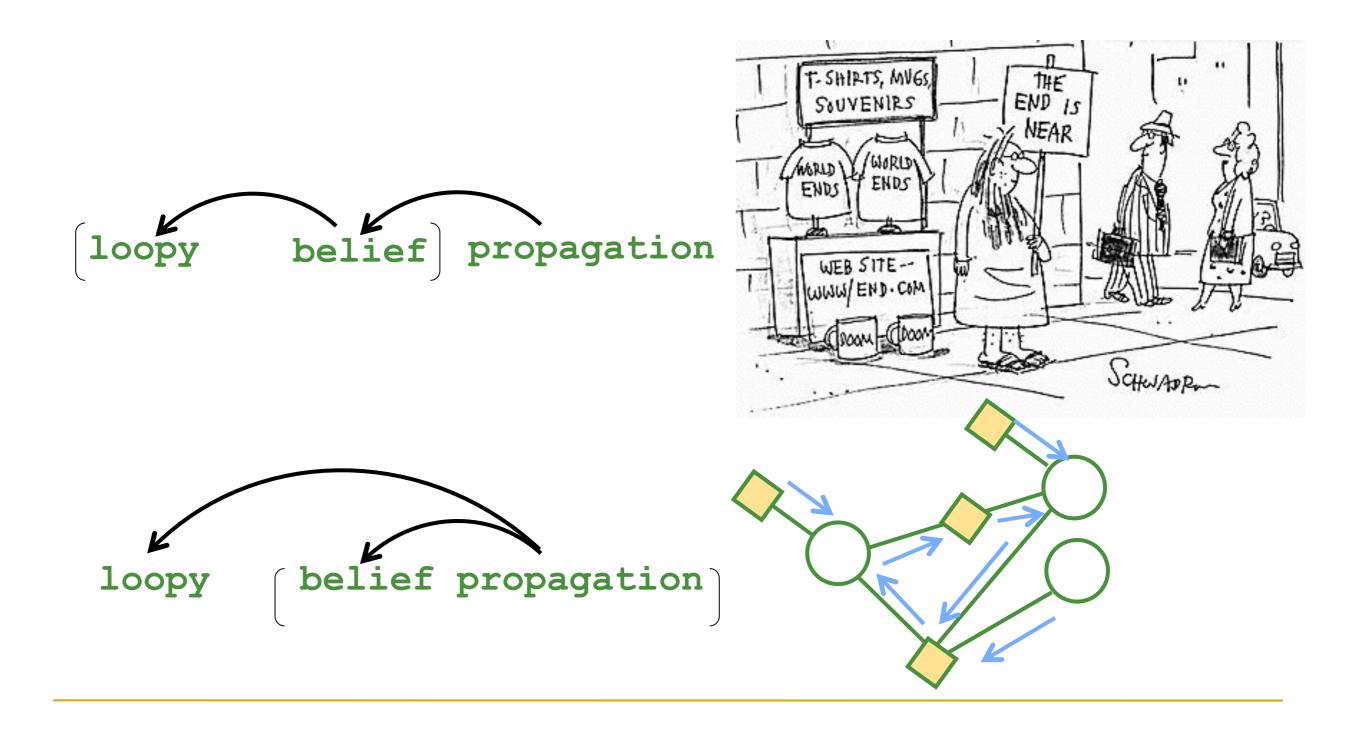
belief propagation



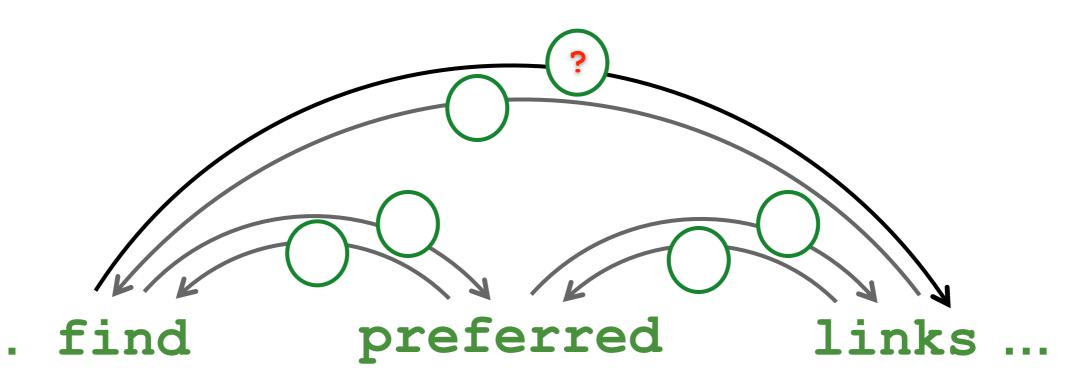




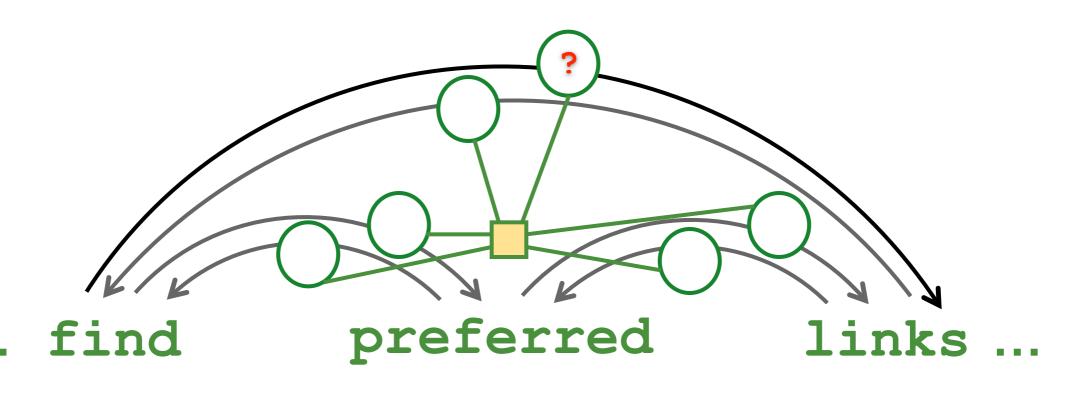




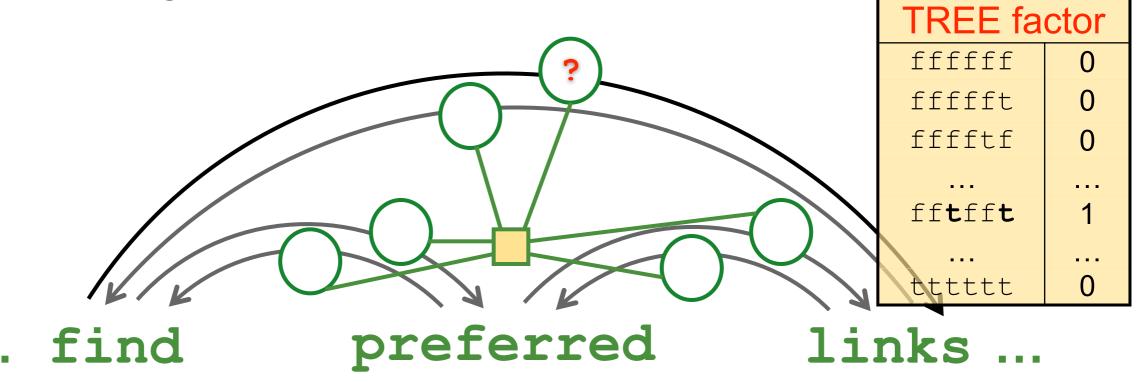
- Loopy belief propagation is easy for local factors
- How do combinatorial factors (like TREE) compute the message to the link in question?
 - * "Does the TREE factor think the link is probably t given the messages it receives from all the other links?"



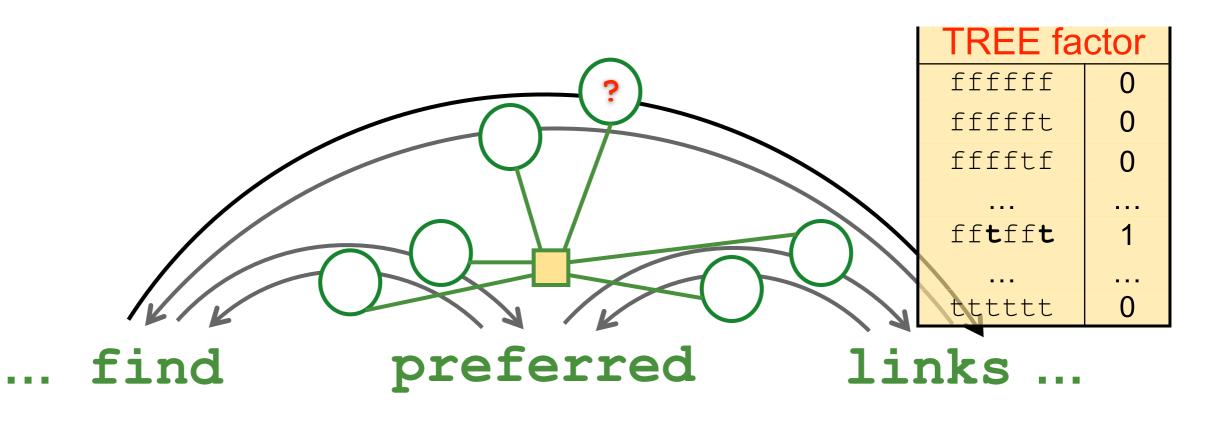
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Old-school parsing to the rescue!

This is the outside probability of the link in an edge-factored parser!

∴TREE factor computes all outgoing messages at once (given all incoming messages)

Projective case: total $O(n^3)$ time by inside-outside

Non-projective: total $O(n^3)$ time by inverting Kirchhoff matrix

Graph Theory to the Rescue!

Tutte's Matrix-Tree Theorem (1948) The determinant of the Kirchoff (aka Laplacian) adjacency matrix of directed graph G without row and column r is equal to the sum of scores of all directed spanning trees of G rooted at node r.



Graph Theory to the Rescue!

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Exactly the Z we need!



Graph Theory to the Rescue!

O(n³) time!

The **determinant** of the Kirchoff (aka Laplacian) adjacency matrix of directed graph *G* without row and column *r* is equal to the **sum of scores of all directed spanning trees** or prooted at node *r*.

Exactly the Z we need!







$$\begin{bmatrix} 0 & -s(1,0) & -s(2,0) & \cdots & -s(n,0) \\ 0 & 0 & -s(2,1) & \cdots & -s(n,1) \\ 0 & -s(1,2) & 0 & \cdots & -s(n,2) \\ \vdots & \vdots & \ddots & \vdots \\ 0 & -s(1,n) & -s(2,n) & \cdots & 0 \end{bmatrix}$$

- Negate edge scores
- Sum columns (children)
- Strike root row/col.
- Take determinant





$$\begin{bmatrix} 0 & -s(1,0) & -s(2,0) & \cdots & -s(n,0) \\ 0 & 0 & -s(2,1) & \cdots & -s(n,1) \\ 0 & -s(1,2) & 0 & \cdots & -s(n,2) \\ \vdots & \vdots & \ddots & \vdots \\ 0 & -s(1,n) & -s(2,n) & \cdots & 0 \end{bmatrix}$$

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$$\begin{bmatrix} 0 & -s(1,0) & -s(2,0) & \cdots & -s(n,0) \\ 0 & \sum_{j \neq 1} s(1,j) & -s(2,1) & \cdots & -s(n,1) \\ 0 & -s(1,2) & \sum_{j \neq 2} s(2,j) & \cdots & -s(n,2) \\ \vdots & \vdots & \ddots & \vdots \\ 0 & -s(1,n) & -s(2,n) & \cdots & \sum_{j \neq n} s(n,j) \end{bmatrix}$$

- Negate edge scores
- Sum columns (children)
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$$\begin{vmatrix} \sum_{j \neq 1} s(1,j) & -s(2,1) & \cdots & -s(n,1) \\ -s(1,2) & \sum_{j \neq 2} s(2,j) & \cdots & -s(n,2) \\ \vdots & \vdots & \ddots & \vdots \\ -s(1,n) & -s(2,n) & \cdots & \sum_{j \neq n} s(n,j) \end{vmatrix}$$

- Negate edge scores
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Kirchoff (Laplacian) Matrix



$$\begin{vmatrix} \sum_{j \neq 1} s(1,j) & -s(2,1) & \cdots & -s(n,1) \\ -s(1,2) & \sum_{j \neq 2} s(2,j) & \cdots & -s(n,2) \\ \vdots & \vdots & \ddots & \vdots \\ -s(1,n) & -s(2,n) & \cdots & \sum_{j \neq n} s(n,j) \end{vmatrix}$$

Negate edge scores
Sum columns (children)
Strike root row/col.
Take determinant

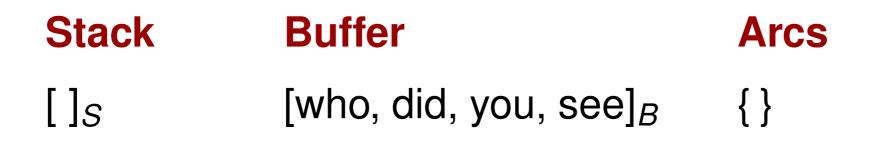
N.B.: This allows multiple children of root, but see Koo et al. 2007.

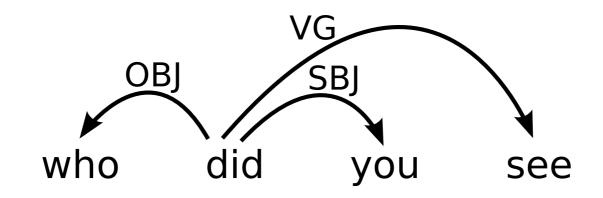
- Linear time
- Online
- Train a classifier to predict next action
- Deterministic or beam-search strategies
- But... generally less accurate

Arc-eager shift-reduce parsing (Nivre, 2003)

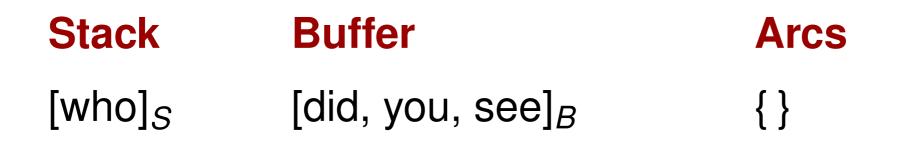
Start state: ([],[1,...,n], { })
Final state: (S,[],A)

Shift:	(S, i B, A)	\Rightarrow	(S i, B, A)
Reduce:	(S i, B, A)	\Rightarrow	(S, B, A)
Right-Arc:	(S i,j B,A)	\Rightarrow	$(S i j, B, A \cup \{i \rightarrow j\})$
Left-Arc:	(S i,j B,A)	\Rightarrow	$(S, j B, A \cup \{i \leftarrow j\})$

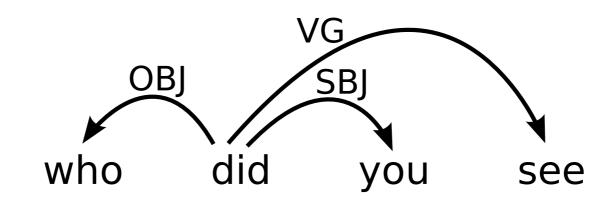


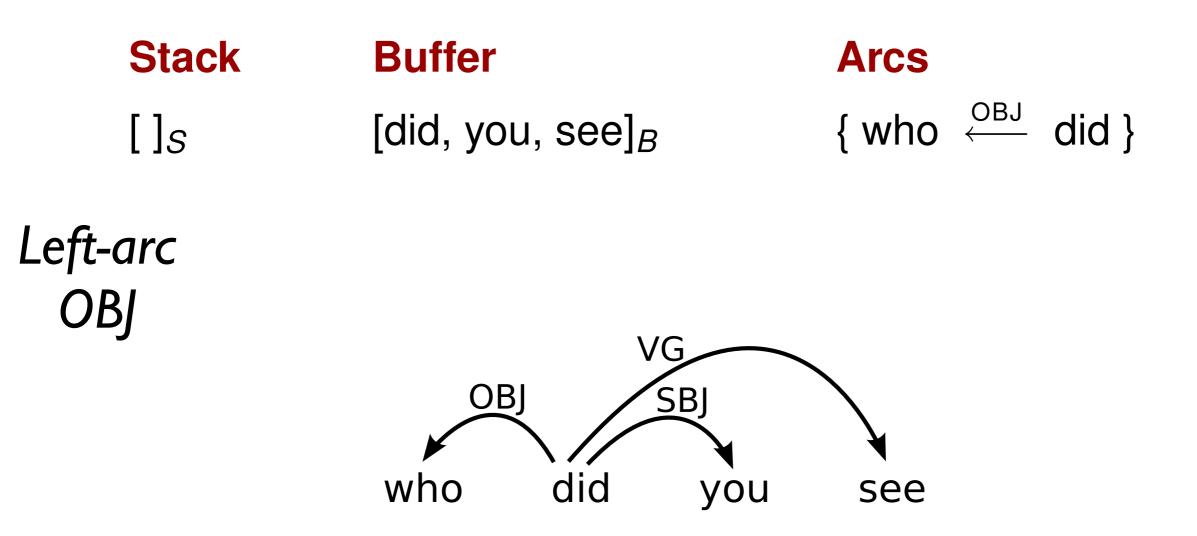


Arc-eager shift-reduce parsing (Nivre, 2003)

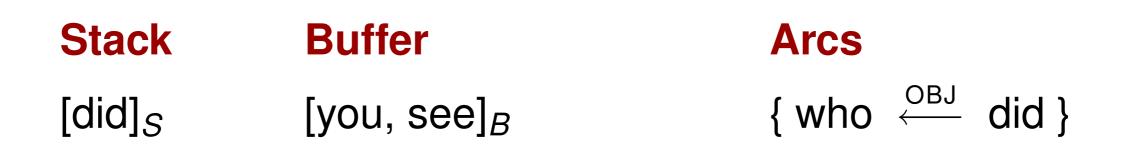


Shift

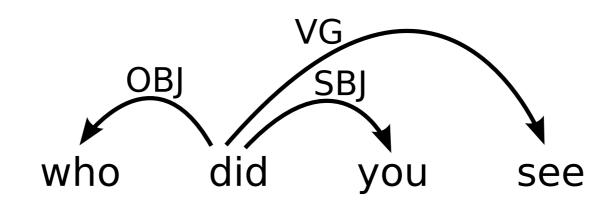




Arc-eager shift-reduce parsing (Nivre, 2003)



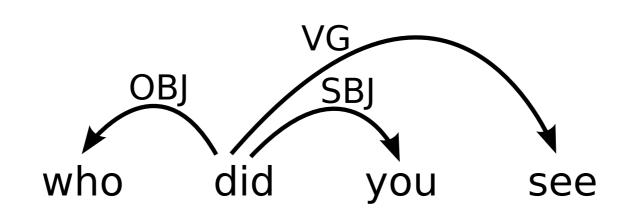
Shift



Arc-eager shift-reduce parsing (Nivre, 2003)



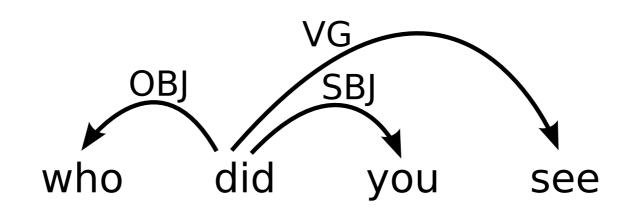
Right-arc SBJ

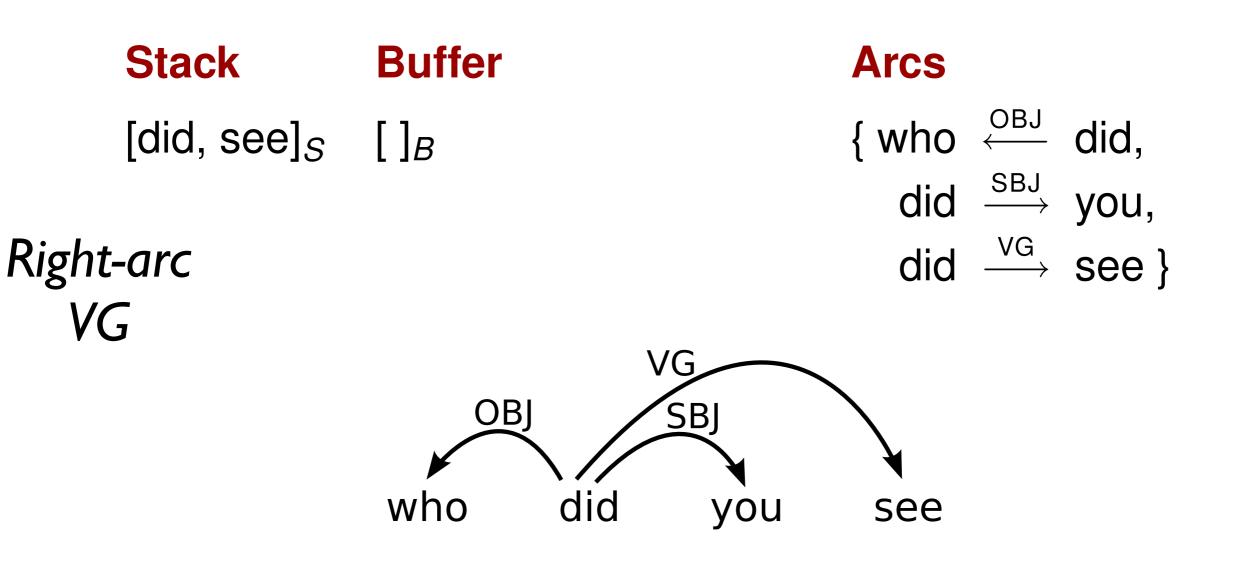


Arc-eager shift-reduce parsing (Nivre, 2003)



Reduce





Arc-eager shift-reduce parsing (Nivre, 2003)



Right-arc SBJ

