## Fibonacci Heaps

Lecture slides adapted from:

- Chapter 20 of Introduction to Algorithms by Cormen, Leiserson, Rivest, and Stein.
- Chapter 9 of The Design and Analysis of Algorithms by Dexter Koze


## Fibonacci Heaps

History. [Fredman and Tarjan, 1986]

- Ingenious data structure and analysis.

V insert, V extract-min, E decrease-key

- Original motivation: improve Dijkstra's shortest path algorithm (module 12) from $O(E \log V)$ to $O(E+V \log V)$

Basic idea.

- Similar to binomial heaps, but less rigid structure.
. Binomial heap: eagerly consolidate trees after each insert.

- Fibonacci heap: lazily defer consolidation until next extract-min.


## Fibonacci Heaps: Structure

Fibonacci heap.
each parent smaller than its children

- Set of heap-ordered trees.
- Maintain pointer to minimum element.
- Set of marked nodes.



## Fibonacci Heaps: Structure

Fibonacci heap.

- Set of heap-ordered trees.
- Maintain pointer to minimum element.
- Set of marked nodes.
find-min takes $\mathrm{O}(1)$ time


Fibonacci Heaps: Structure

Fibonacci heap.

- Set of heap-ordered trees.
- Maintain pointer to minimum element.
- Set of marked nodes.
use to keep heaps flat (stay tuned)



## Fibonacci Heaps: Notation

## Notation.

- $n=$ number of nodes in heap.
- degree $(x)=$ number of children of node $x$.
- $D(n)=$ upper bound on the maximum degree of any node.

In fact, $D(n)=O(\log n)$. The proof (omitted) uses Fibonacci numbers.

- $t(H)=$ number of trees in heap $\boldsymbol{H}$.
- $m(H)=$ number of marked nodes in heap H .



## Fibonacci Heaps: Potential Function



This lecture is not a complete treatment of Fibonacci heaps; in order to implement (code) and use them, more details are necessary (see book). Our main purpose here is to understand how the potential function works.

Next: analyze change in potential and amortized costs for heaps operations:

- Insert (easy, required)
- Extract min (medium, required)
- Decrease Key (difficult, optional)
- Union (easy, required)
- Delete (medium, required)


## Insert

Fibonacci Heaps: Insert

Insert.

- Create a new singleton tree.
- Add to root list; update min pointer (if necessary).
insert 21


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insert 21


Fibonacci Heaps: Insert Analysis

Actual cost. $O(1)$

- H' = the heap after insert

$$
\Phi(H)=t(H)+2 m(H)
$$

Change in potential.

$$
\begin{array}{r}
\Delta \Phi=\left(t\left(H^{\prime}\right)+2 m\left(H^{\prime}\right)\right)-(t(H)+2 m(H))= \\
\quad(t(H)+1+2 m(H))-(t(H)+2 m(H))=1
\end{array}
$$

Amortized cost. $O(1)$


## Extract-Min

## Linking Operation

Linking operation. Make larger root be a child of smaller root.

still heap-ordered


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Fibonacci Heaps: Extract-Min

Extract-min.

- Delete min; meld its children into root list; update min.
- Consolidate trees so that no two roots have same degree.


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link 23 into 17

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link 24 into 7

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Fibonacci Heaps: Extract-Min Analysis

Extract-Min.

$$
\Phi(H)=t(H)+2 m(H)
$$

potential function
Actual cost. $O(D(n))+O(t(H))$

- $O((D(n))$ to meld min's children into root list. (at most $D(n)$ children of min)
- $O(D(n))+O(t(H))$ to update min.(the size of the root list is at most $D(n)+t(H)-1)$
- $O(D(n))+O(t(H))$ to consolidate trees. (one of the roots is linked to another in each merging, and thus the total number of iterations is at most the number of roots in the root list.)

Change in potential: $O(D(n))-t(H)$

- $\Phi\left(H^{\prime}\right)=D(n)+1+2 m(H)$ at most $D(n)+1$ oots with distinct degrees remain and no nodes become marked during the operation)
Amortized cost: $O((D(n))$


## Decrease Key

## Fibonacci Heaps: Decrease Key

Intuition for deceasing the key of node $x$.

- If heap-order is not violated, just decrease the key of $x$.
- Otherwise, cut tree rooted at $x$ and meld into root list.
- To keep trees flat: as soon as a node has its second child cut, cut it off and meld into root list (and unmark it).


Fibonacci Heaps: Decrease Key

Case 1. [heap order not violated]

- Decrease key of $x$.
- Change heap min pointer (if necessary).


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Fibonacci Heaps: Decrease Key

Case 2a. [heap order violated]

- Decrease key of $x$.
- Cut tree rooted at x , meld into root list, and unmark.
- If parent p of $x$ is unmarked (hasn't yet lost a child), mark it; Otherwise, cut p, meld into root list, and unmark (and do so recursively for all ancestors that lose a second child).


Fibonacci Heaps: Decrease Key

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Fibonacci Heaps: Decrease Key

Case 2b. [heap order violated]

- Decrease key of $x$.
- Cut tree rooted at x , meld into root list, and unmark.
- If parent p of $x$ is unmarked (hasn't yet lost a child), mark it; Otherwise, cut p, meld into root list, and unmark (and do so recursively for all ancestors that lose a second child).


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decrease-key of $x$ from 35 to 5

Fibonacci Heaps: Decrease Key

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decrease-key of $x$ from 35 to 5


## Fibonacci Heaps: Decrease Key Analysis

Decrease-key.

$$
\Phi(H)=t(H)+2 m(H)
$$

potential function

Actual cost $O(c)$, where c is the number of cascading cuts

- $O(1)$ time for changing the key.
- $O$ (1) time for each of c cuts, plus melding into root list.

Change in potential. $O(1)-c$

- $t\left(H^{\prime}\right)=t(H)+c \quad$ (the original $\quad t(H)$ ees and c trees produced by cascading cuts)
- $m\left(H^{\prime}\right) \leq m(H)-c+2$ (c-1 nodes were unmarked by the first c-1 cascading cuts and the last cut may have marked a node)
- Difference in potential $\Delta \Phi \leq c+2(-c+2)=4-c$

Amortized cost. $O(1)$

## Union

## Fibonacci Heaps: Union

Union. Combine two Fibonacci heaps.

Representation. Root lists are circular, doubly linked lists.


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Fibonacci Heaps: Union

Actual cost: $O(1)$

$$
\Phi(H)=t(H)+2 m(H)
$$

Change in potential: $0(t(H)$ and $m(H)$ remain the same)

Amortized cost: $O(1)$


## Delete

## Fibonacci Heaps: Delete

$$
\Phi(H)=t(H)+2 m(H)
$$

Delete node x.

potential function

- decrease-key of $x$ to $-\infty$.
- extract-min element in heap.

Amortized cost $O(D(n))$

- $O(1)$ amortized for decrease-key.
- $O(D(n))$ amortized for extract-min.


## Priority Queues Performance Cost Summary

| Operation | Linked <br> List | Binary <br> Heap | Binomial <br> Heap | Fibonacci <br> Heap $\dagger$ | Relaxed <br> Heap |
| :---: | :---: | :---: | :---: | :---: | :---: |
| make-heap | 1 | 1 | 1 | 1 | 1 |
| is-empty | 1 | 1 | 1 | 1 | 1 |
| insert | 1 | $\log n$ | $\log n$ | 1 | 1 |
| extract-min | n | $\log \mathrm{n}$ | $\log \mathrm{n}$ | $\log \mathrm{n}$ | $\log \mathrm{n}$ |
| decrease-key | n | $\log \mathrm{n}$ | $\log \mathrm{n}$ | 1 | 1 |
| delete | n | $\log \mathrm{n}$ | $\log \mathrm{n}$ | $\log \mathrm{n}$ | $\log \mathrm{n}$ |
| union | 1 | n | $\log \mathrm{n}$ | 1 | 1 |
| find-min | n | 1 | $\log \mathrm{n}$ | 1 | 1 |
| $\mathrm{n}=$ number of elements in priority queue |  | + amortized |  |  |  |

