

# Lists of Lists

CS 5010 Program Design Paradigms  
“Bootcamp”  
Lesson 6.5



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# Learning Outcomes

- At the end of this lesson, the student should be able to
  - Give examples of S-expressions
  - Give 3 reasons why S-expressions are important
  - Write the data definition and template for S-expressions
  - Write functions on S-expressions using the template

# S-expressions (informally)

- An S-expression is something that is either a string or a list of S-expressions.
- So if it's a list, it could contain strings, or lists of strings, or lists of lists of strings, etc.
- Think of it as a nested list, where there's no bound on how deep the nesting can get.

# Some History

- An S-expression is a kind of nested list, that is, a list whose elements may be other lists. Here is an informal history of S-expressions.
- S-expressions were invented by [John McCarthy](#) (1927-2011) for the programming language Lisp in 1958. McCarthy invented Lisp to solve problems in artificial intelligence.
- Lisp introduced lists, S-expressions, and parenthesized syntax. The syntax of Lisp and its descendants, like Racket, is based on S-expressions.
- The use of S-expressions for syntax makes it easy to read and write programs: all you have to do is balance parentheses. This is much simpler than the syntax of other programming languages, which have semicolons and other rules that can make programs [harder to read](#).
- S-expressions are one of the great inventions of modern programming. They were the original idea from which things like XML and JSON grew.

# Examples

`"alice"`

`"bob"`

`"carole"`

`(list "alice" "bob")`

`(list (list "alice" "bob") "carole")`

`(list "dave"`

`(list "alice" "bob")`

`"carole")`

`(list (list "alice" "bob")`

`(list (list "ted" "carole")))`

Here are some examples of S-expressions, in **list** notation  
(See [Lesson 4.1](#))

# Examples

**"alice"**

**"bob"**

**"carole"**

**("alice" "bob")**

**(( "alice" "bob" ) "carole" )**

**("dave" ("alice" "bob") "carole")**

**(( "alice" "bob" )**

**(( "ted" "carole" )))**

Here are the same examples of S-expressions, in **write** notation (See [Lesson 4.1](#)). We often use write notation because it is more compact.

# Data Definition

An S-expression of Strings (SoS) is either

- a String
- a List of SoS's (LoSS)

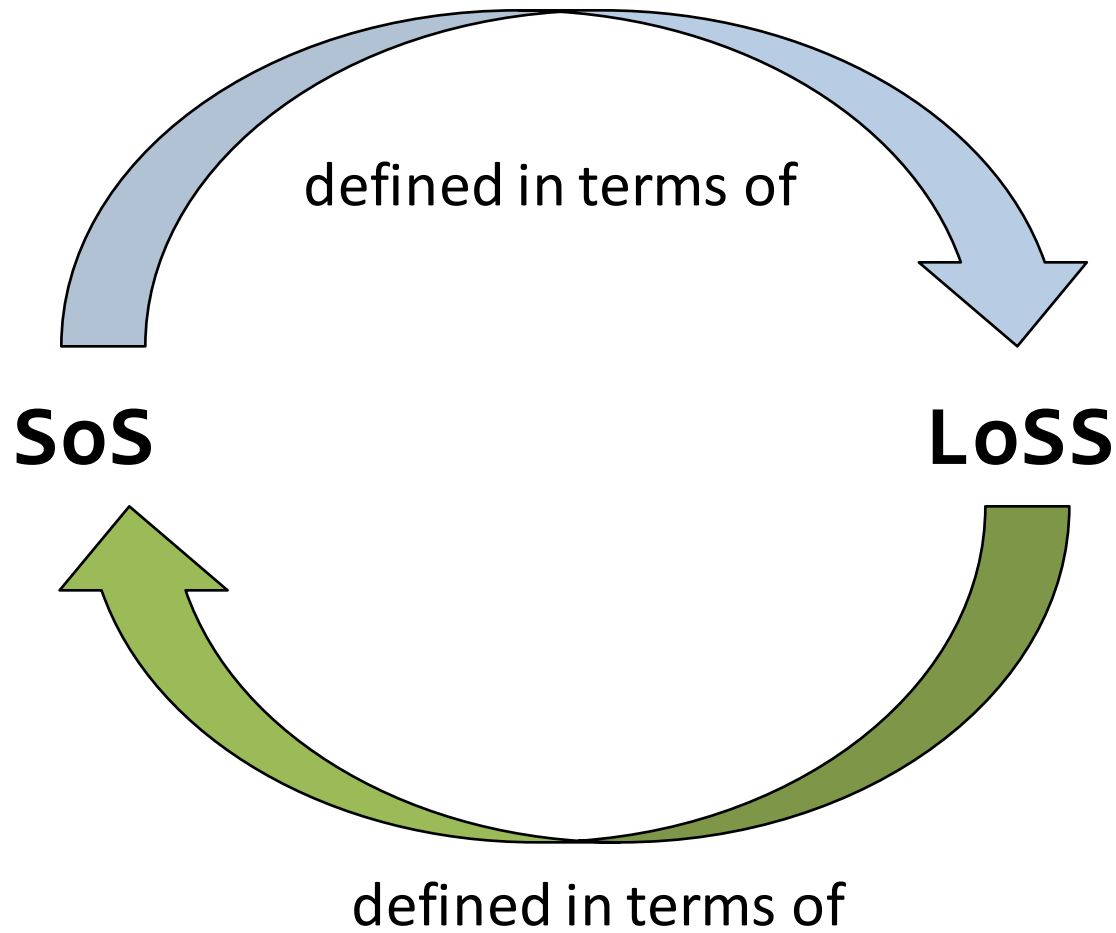
A List of SoS's (LoSS) is either

- empty
- (cons SoS LoSS)

Let's write down a precise definition:

- An S-expression is either a string or a list of S-expressions
- A list of S-expressions is either empty or the cons of an S-expression and another list of S-expressions.
- Note that the data definition for "list of S-expressions" follows the familiar pattern for lists.
- These two definitions are mutually recursive, as you can see from the two arrows

# This is mutual recursion





# Data Structures

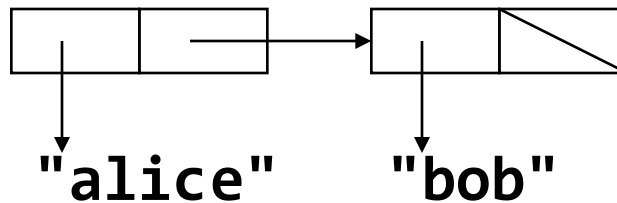
**"alice"**

**"bob"**

**"carole"**

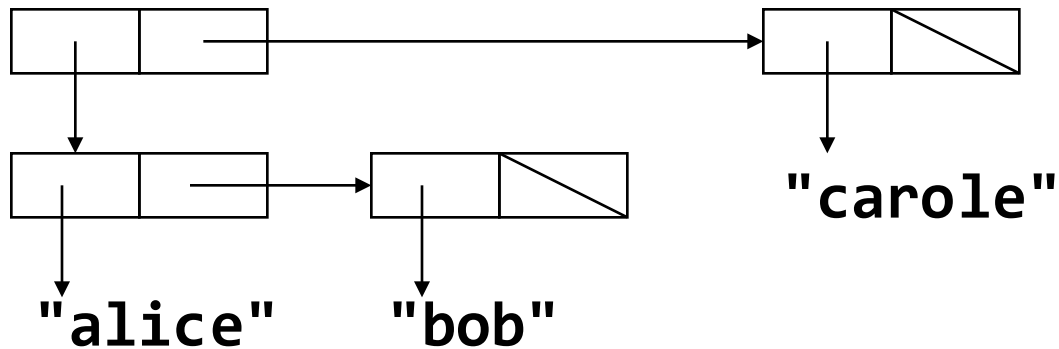
**("alice" "bob")**

A list of S-expressions is implemented as a singly-linked list. Here is an example.



# Data Structures

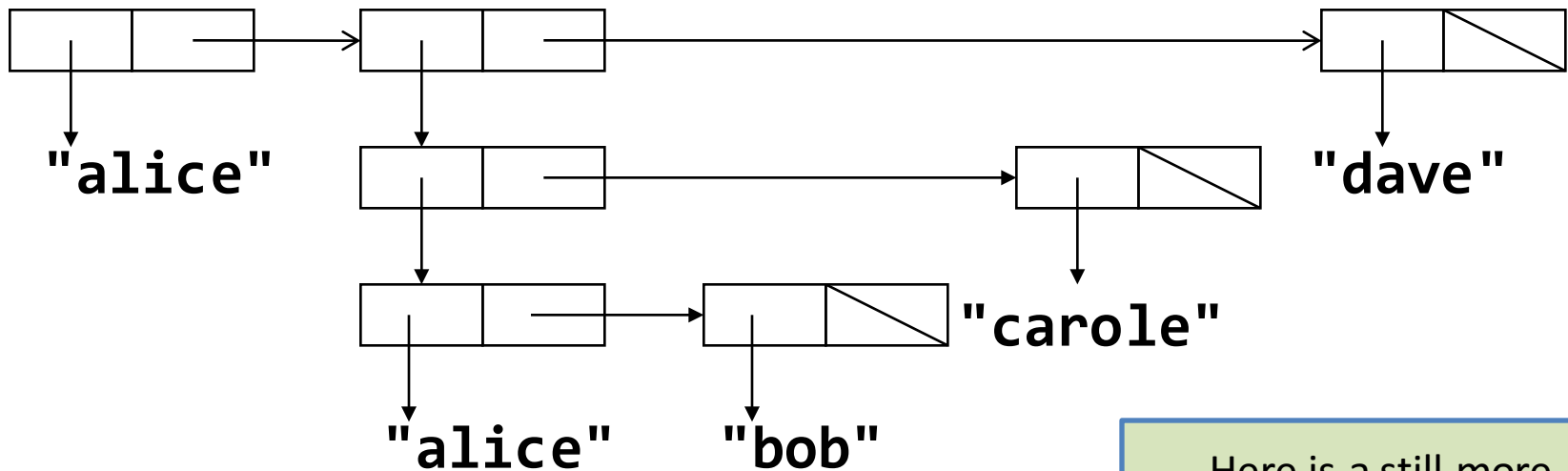
`(( "alice" "bob" ) "carole" )`



Here is a slightly more complicated example. Observe that the **first** of this list is another list. The **first** of the **first** is the string **"alice"**.

# Data Structures (cont'd)

```
("alice"  
  (("alice" "bob") "carole")  
  "dave")
```



Here is a still more complicated example.

# The template recipe

Question	Answer
Does the data definition distinguish among different subclasses of data?	Your template needs as many <a href="#">cond</a> clauses as subclasses that the data definition distinguishes.
How do the subclasses differ from each other?	Use the differences to formulate a condition per clause.
Do any of the clauses deal with structured values?	If so, add appropriate selector expressions to the clause.
Does the data definition use self-references?	Formulate "natural recursions" for the template to represent the self-references of the data definition.
Do any of the fields contain compound or mixed data?	If the value of a field is a foo, add a call to a foo-fn to use it.

Remember the template  
recipe

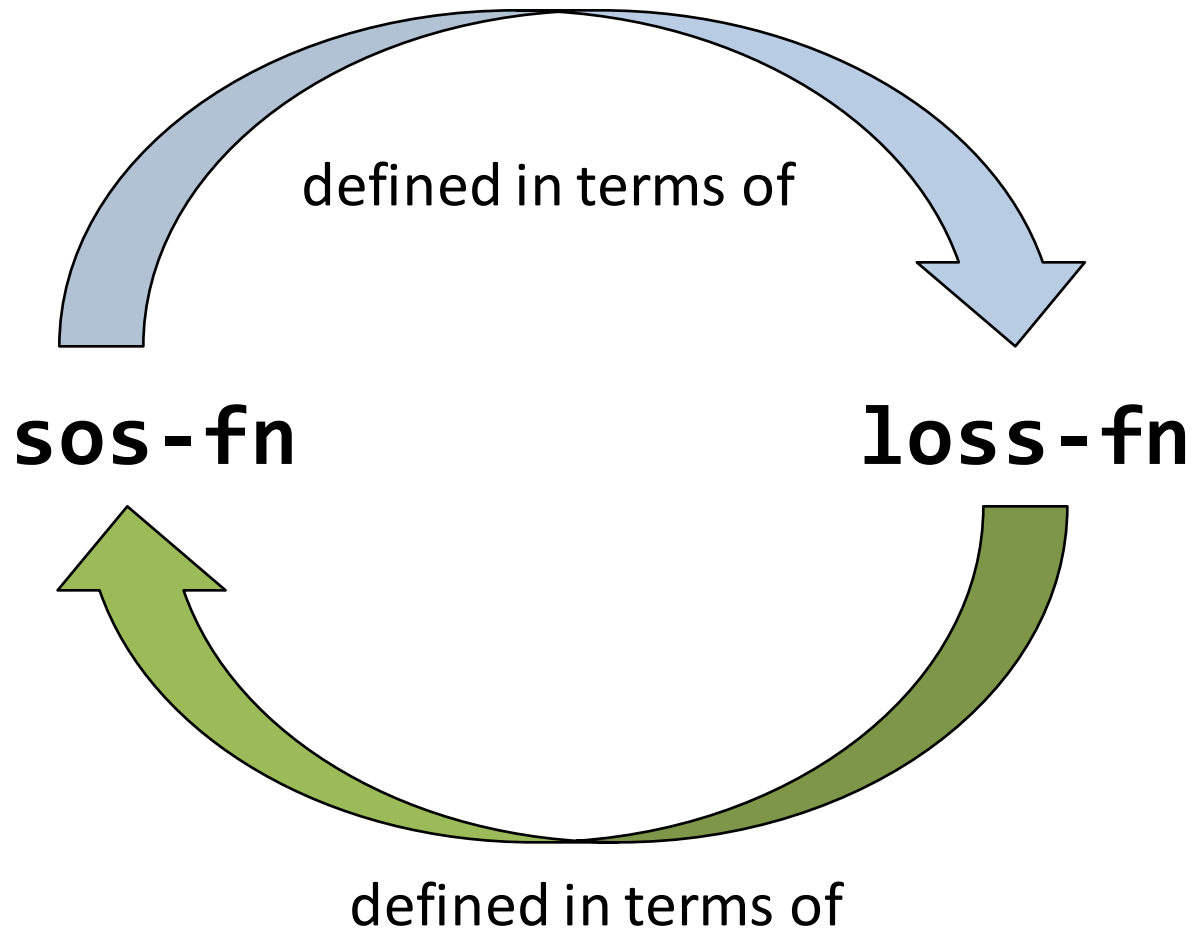
# Template: functions come in pairs

```
;; sos-fn : SoS -> ??  
(define (sos-fn s)  
  (cond  
    [(string? s) ...]  
    [else (loss-fn s)]))
```

```
;; loss-fn : LOSS -> ??  
(define (loss-fn los)  
  (cond  
    [(empty? los) ...]  
    [else (... (sos-fn (first los))  
               (loss-fn (rest los)))]))
```

(first los) is a SoS. This is mixed data, so the last rule in the template recipe tells us we need to wrap it in a (sos-fn ...).

# This is mutual recursion



# One function, one task

- Each function deals with exactly one data definition.
- So functions will come in pairs
- Write contracts and purpose statements together, **or**
- Write one, and the other one will appear as a wishlist function

# occurs-in?

```
;; occurs-in? : SoS String -> Boolean
```

```
;; returns true iff the given string occurs somewhere in  
the given sos.
```

```
;; occurs-in-loss? : LoSS String -> Boolean
```

```
;; returns true iff the given string occurs somewhere in  
the given loss.
```

Here's an example of a pair of related functions: **occurs-in?**, which works on a **SoS**, and **occurs-in-loss?**, which works on a **LoSS**.



# Examples/Tests

```
(check-equal?  
  (occurs-in? "alice" "alice")  
  true)
```

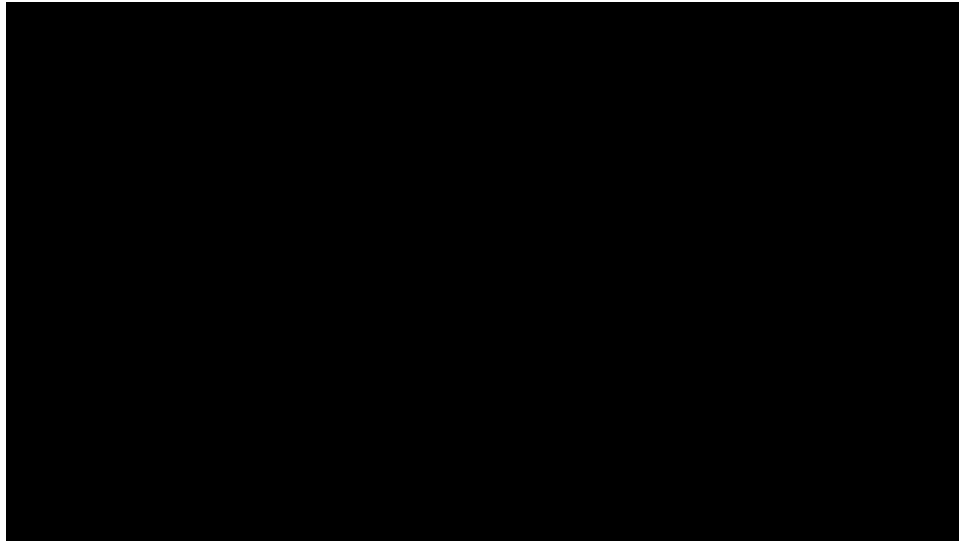
```
(check-equal?  
  (occurs-in? "bob" "alice")  
  false)
```

```
(check-equal?  
  (occurs-in?  
    (list "alice" "bob")  
    "cathy")  
  false)
```

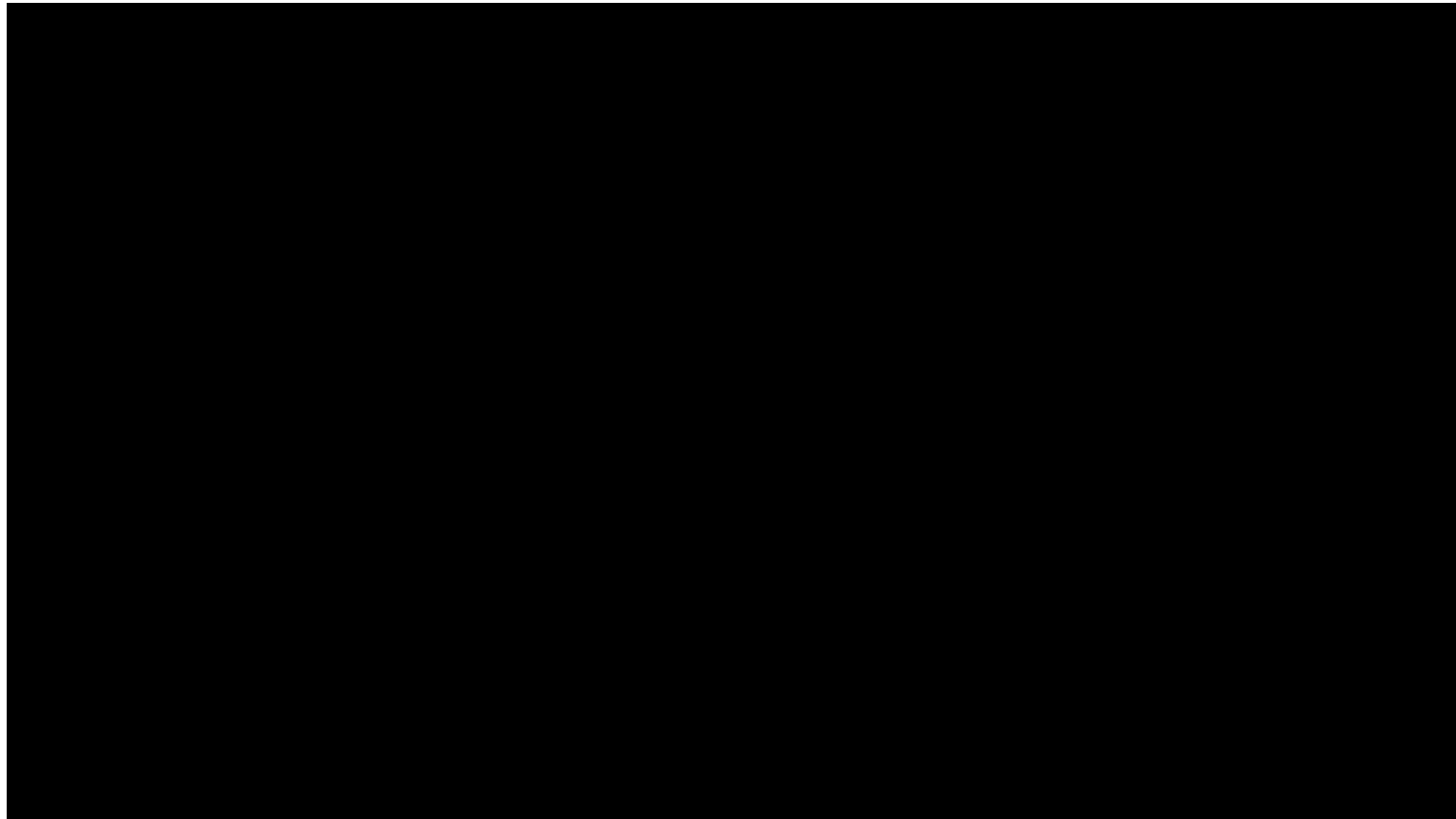
```
(check-equal?  
  (occurs-in?  
    (list (list "alice" "bob")  
          "carole")  
    "bob")  
  true)
```

```
(check-equal?  
  (occurs-in?  
    (list "alice"  
          (list (list "alice" "bob")  
                "dave")  
          "eve")  
    "bob")  
  true)
```

sos-and-loss.rkt



# sos-and-loss.rkt



The inspiration for this livecoding exercise comes from [here](#) or [here](#). [Background information](#)

# Livecoding: sos-and-loss.rkt

- occurs-in? : [http://youtu.be/w\\_URqq2LrQU](http://youtu.be/w_URqq2LrQU)
- number-of-strings : <http://youtu.be/9z-jdukgRx4>

The inspiration for this livecoding exercise comes from [here](#) and [here](#) (ignore the sappy music). [Background information](#)

# The S-expression pattern

Can do this for things other than strings:

**An SexpOfX is either**

- an X**
- a ListOfSexpOfX**

**A ListOfSexpOfX is either**

- empty**
- (cons SexpOfX ListOfSexpOfX)**

# The Template for SexpX

```
;; sexp-fn : SexpOfX -> ??
```

```
(define (sexp-fn s)  
  (cond  
    [(X? s) ...]  
    [else (losexp-fn s)]))
```

```
;; losexp-fn : ListOfSexpOfX -> ??
```

```
(define (losexp-fn los)  
  (cond  
    [(empty? los) ...]  
    [else (... (sexp-fn (first los))  
               (losexp-fn (rest los)))]))
```

(first los) is a SexpOfX. This is mixed data, so the last rule in the template recipe tells us we need to wrap it in a (sexp-fn ...).

# Sexp of Sardines

An Example of the  
**SexpOfX** pattern.

**An SoSardines is either**

- a Sardine**
- a LoSSardines**

**A LoSSardines is either**

- empty**
- (cons SoSardines  
LoSSardines)**

# The Template for SoSardines

```
;; sosard-fn : SoSardines -> ??
```

```
(define (sosard-fn s)  
  (cond  
    [(sardine? s) ...]  
    [else (lossard-fn s)]))
```

```
;; lossard-fn : LoSSardines -> ??
```

```
(define (lossard-fn los)  
  (cond  
    [(empty? los) ...]  
    [else (... (sosard-fn (first los))  
               (lossard-fn (rest los)))]))
```



# Summary

- Nested Lists occur all the time
- Mutually recursive data definitions
- Mutual recursion in the data definition leads to mutual recursion in the template
- Mutual recursion in the template leads to mutual recursion in the code

# More Examples

```
;; number-of-strings : SoS -> Number
;; number-of-strings-in-loss : LoSS -> Number
;; returns the number of strings in the given sos or
loss.
```

```
;; characters-in : SoS -> Number
;; characters-in-loss : LoSS -> Number
;; returns the total number of characters in the strings
in the given sos or loss.
```

```
;; number-of-sardines : SoSardines -> Number
;; returns the total number of sardines in the given
SoSardines.
```

# Summary

- You should now be able to:
  - Give examples of S-expressions
  - Give 3 reasons why S-expressions are important
  - Write the data definition and template for S-expressions
  - Write functions on S-expressions using the template

# Next Steps

- Study the file 06-5-sos-and-loss.rkt in the Examples folder
- If you have questions about this lesson, ask them on the Discussion Board
- Do [Guided Practice 6.5](#)
- Go on to the next lesson