LO8: ER modeling

CS3200 Database design (sp18 s2) 2/5/2018

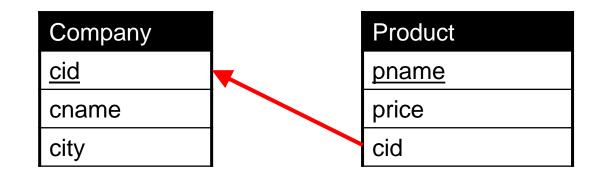
Announcements!

- Jupyter: setup on your laptops, we start using next week
- HW3 solutions: posted earlier (no FMs)
- Confidential or anonymous questions on HW?
 - please post on Piazza "visible to instructors only"
- Anonymous question to instructor only: Google feedback form
- Exam1 (Mon Feb 12): Laptop, BlackBoard, Postgres, SQL only. Vote:
 - Variant 1: closed book, one letter cheatsheet allowed
 - Variant 2: open book, more time-constrained, graded very carefully
- Outline
 - HW2
 - ER modeling

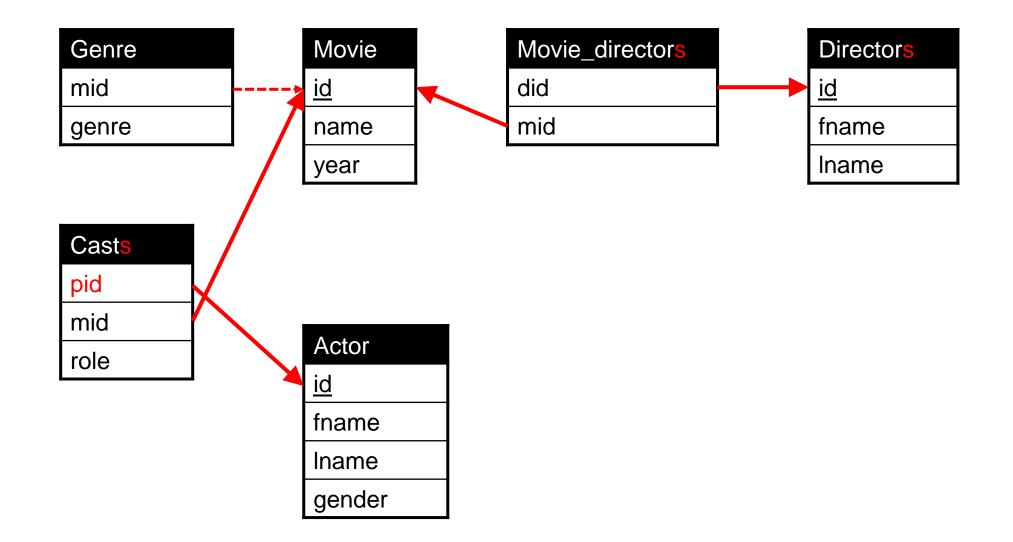
HW2

Company/Product





Big IMDB schema (Postgres)



ER modeling

Data modeling and Database Design Process

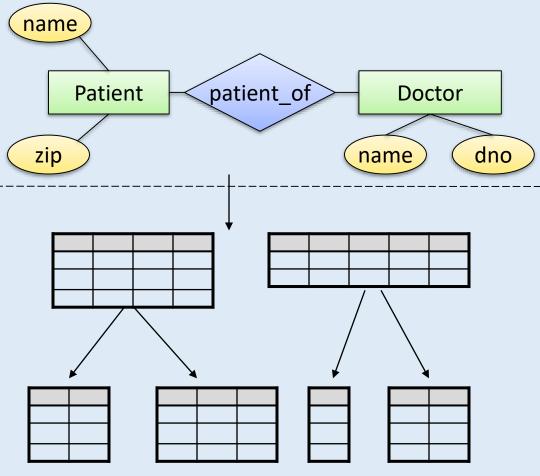
1. ER Diagram

Conceptual Model:

("<u>technology independent</u>") describe main data items

2. Relational Database Design

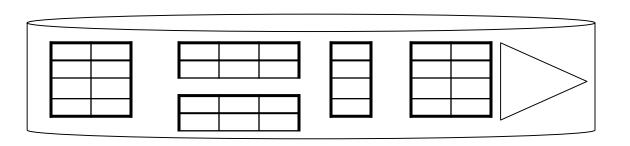
Logical Model ("<u>for relational databases</u>"): Tables, Constraints Functional Dependencies Normalization: Eliminates anomalies



3. Database Implementation

Physical Model

Physical storage details Result: Physical Schema



Database Design

- Database design: Why do we need it?
 - Agree on structure of the database before deciding on a particular implementation
- Consider issues such as:
 - What entities to model
 - How entities are related
 - What constraints exist in the domain
 - How to achieve good designs
- Several formalisms exist
 - We discuss two flavors of E/R diagrams
 - Chen notation: Stanford GUW book
 - Crow feet notation

This the first project

1. Requirements Analysis

2. Conceptual Design

3. Logical, Physical, Security, etc.

1. Requirements analysis

- What is going to be stored?
- How is it going to be used?
- What are we going to do with the data?
- Who should access the data?

Technical and nontechnical people are involved



2. Conceptual Design

3. Logical, Physical, Security, etc.

2. Conceptual Design

- A high-level description of the database
- Sufficiently precise that technical people can understand it
- But, not so precise that non-technical people can't participate

This is where E/R fits in.

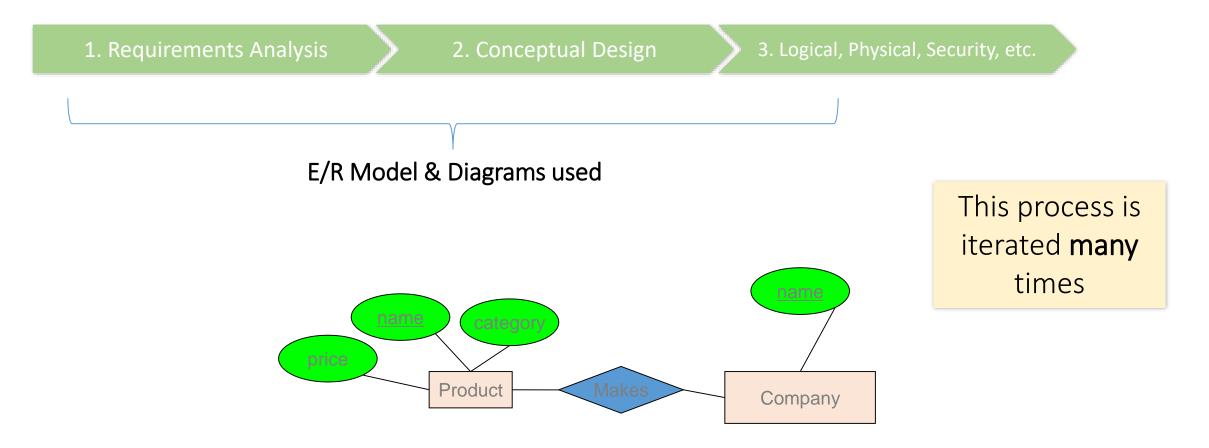
1. Requirements Analysis

2. Conceptual Design

3. Logical, Physical, Security, etc.

3. More:

- Logical Database Design
- Physical Database Design
- Security Design



E/R is a *visual syntax* for DB design which is *precise enough* for technical points, but *abstracted enough* for non-technical people

Interlude: Impact of the ER model

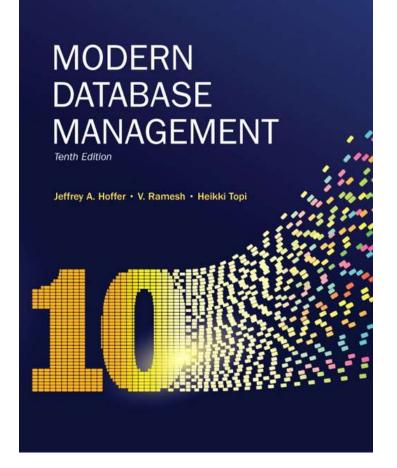
- The E/R model is one of the most cited articles in Computer Science
 - "The Entity-Relationship model toward a unified view of data" Peter Chen, 1976

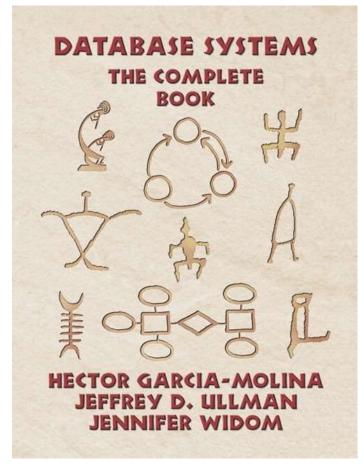
- Used by companies big and small
 - You'll know it soon enough
- "Chen notation": different from "UML"

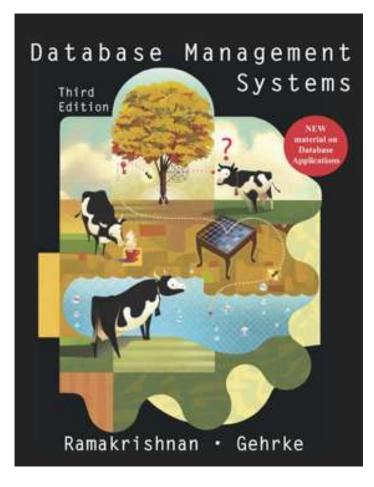


Some comments on Notations

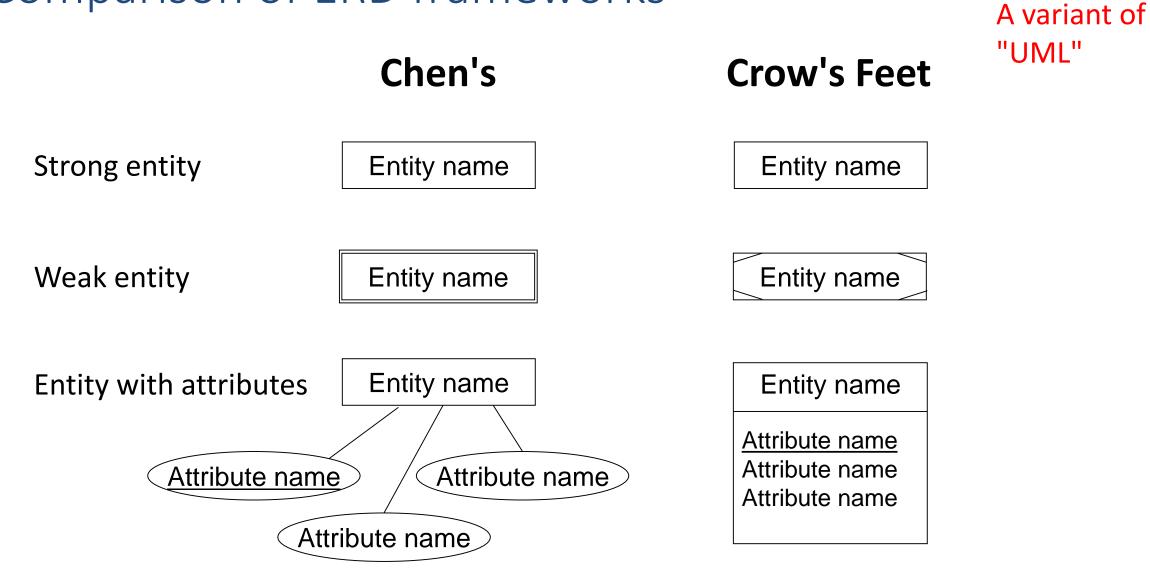
Different sources, different notations



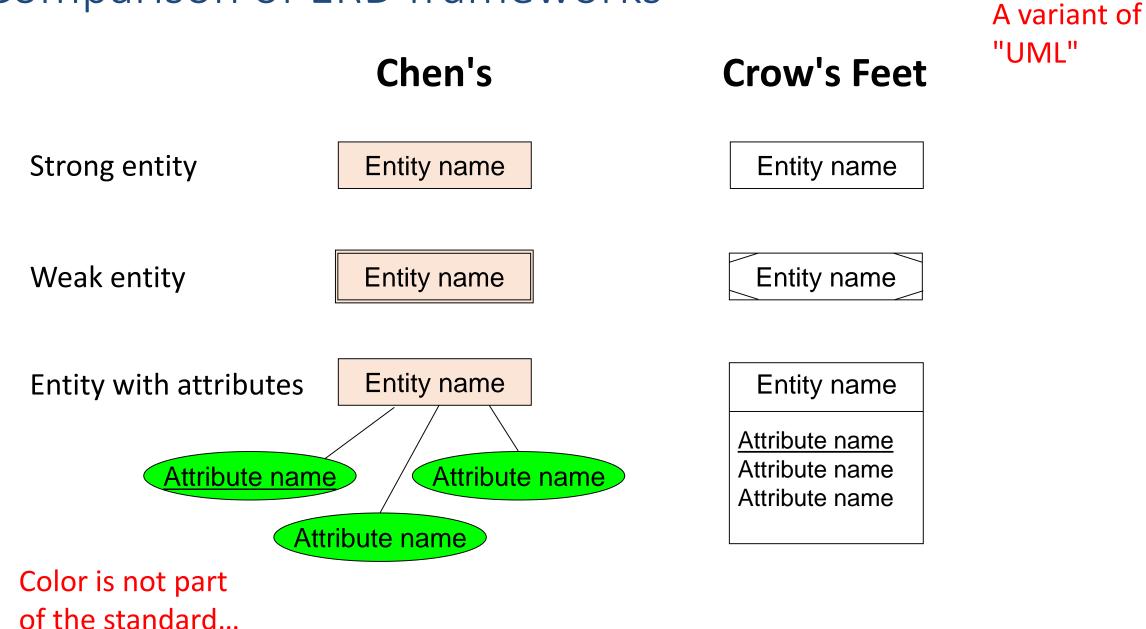




Comparison of ERD frameworks



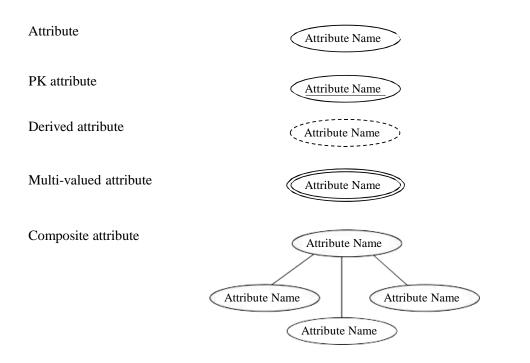
Comparison of ERD frameworks

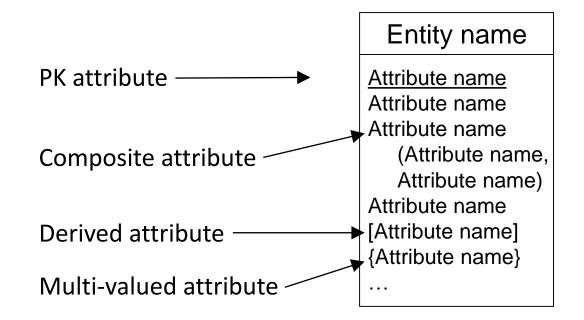


Attributes

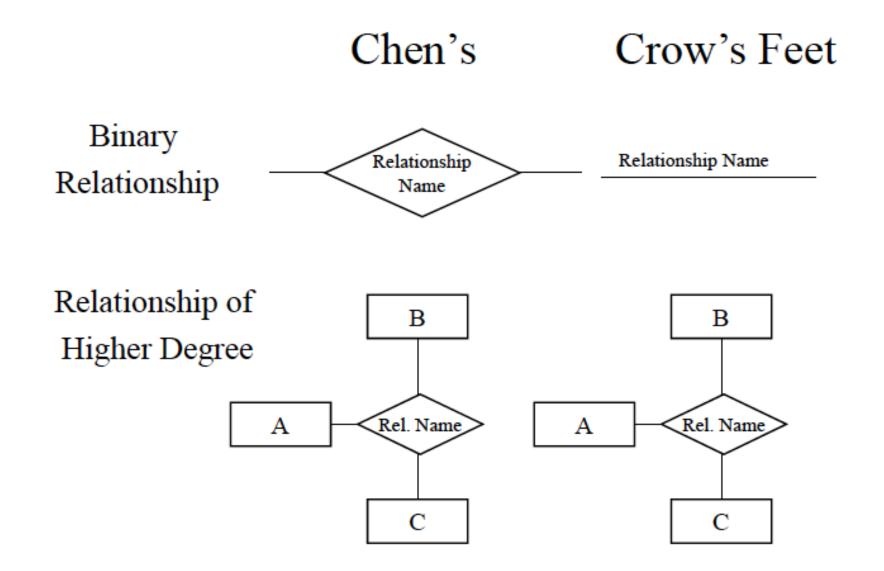
Chen's

Crow's Feet

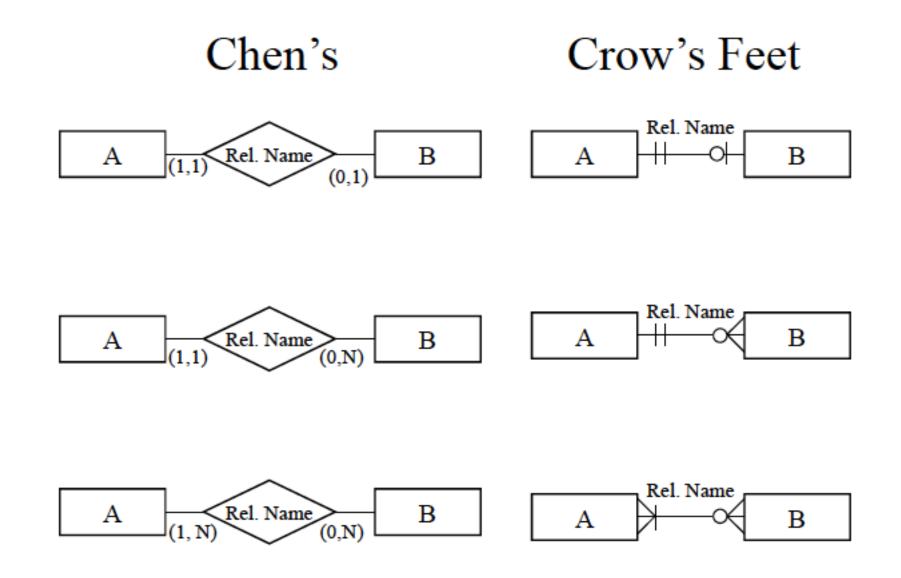




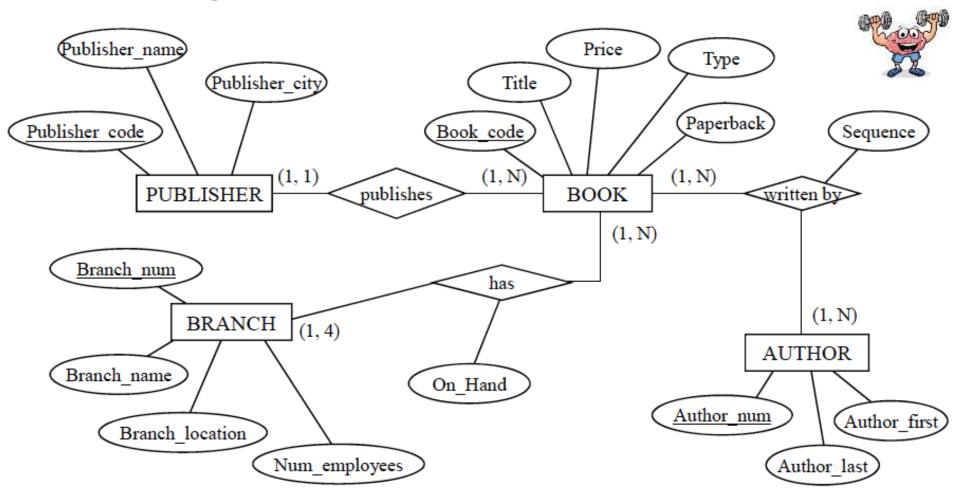
Relationships

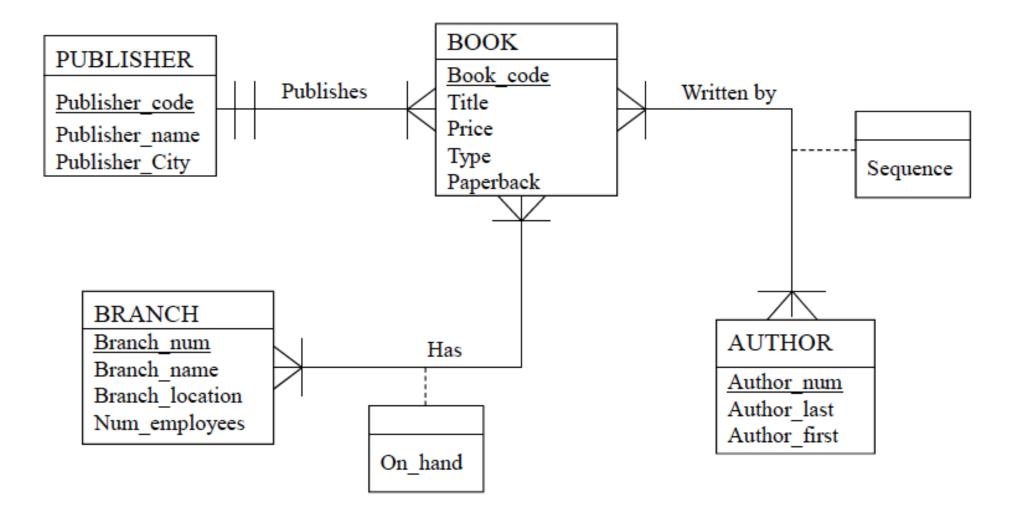


Types of Binary Relationships



Redo this ER diagram with Crow's feet notation





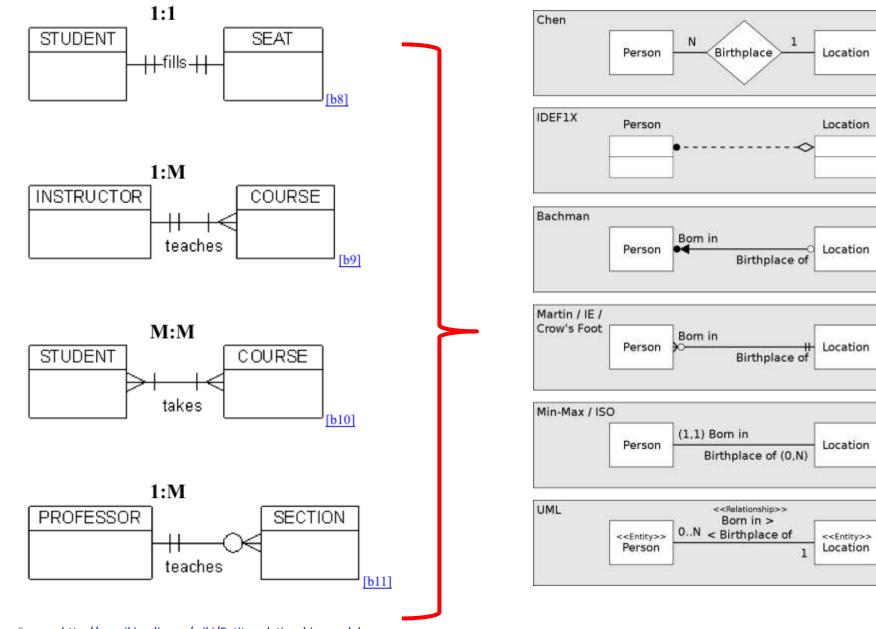
Modeling Notation

	Hoffer-Ramesh- Topi Notation	Visio PRO 2003	CA ERWin Data Modeler r7.3	Sybase PowerDesigner 15	Oracle Designer 10g
Basic Entity	Strong Weak	EMPLOYEE	EMPLOYEE	EMPLOYEE	PRODUCT LINE
Associative Entity	Associative	Image: State State Description History Image: State Image: State Image: State History History Image: State History History History History History Image: State History History History History History Image: State History History History History History	Order Lander Order Lander Order Land Order Land Order Land Order Land Order Land Fischer_E (Ph)		(No special symbol. Uses regular Entity symbol.)
Subtypes	EMPLOYEE HOURLY EMPLOYEE EMPLOYEE	PRUPLY EMPLOYEE PROUBLY EMPLO	HOURLY EMPLOYEE Employee_D HOURLY EMPLOYEE Employee_D (FR) Employee_D (FR)	BUYLDYEE Scalars S: Ser Scriet 121 Brates Vere Brates, Care Brates, Ca	SUPERTYPE SUBTYPE A SUBTYPE B
Recursive Relationship	Manages EMPLOYEE	Supervises As supervised by PK Employee ID Employee_Name Employee_Address Employee_Type	EMPLOYEE Employee_ID Employee_Name Employee_Address Employee_Type	EMPLOYEE EXERCISE Employee_larme Employee_larme Employee_lorme Employee	
Attributes	ENTITY NAME Identifier Partial Identifier Optional [Derived] (Multivalued) Composite()	EMPLOYEE PK Employee_ID Employee_Name Employee_Address Employee_Type Employee_Type	EMPLOYEE Employee_ID Employee_Address Employee_Name	DAPLOYDE <u>ernolloge U not Nurter</u> Prologe Unner Crastore (201) Gruptore Advise krystojes_10 kpt- Ernolloge_10 kpt-	PRODUCT LINE # PRODUCT_LINE_ID * PRODUCT_LINE_NAME

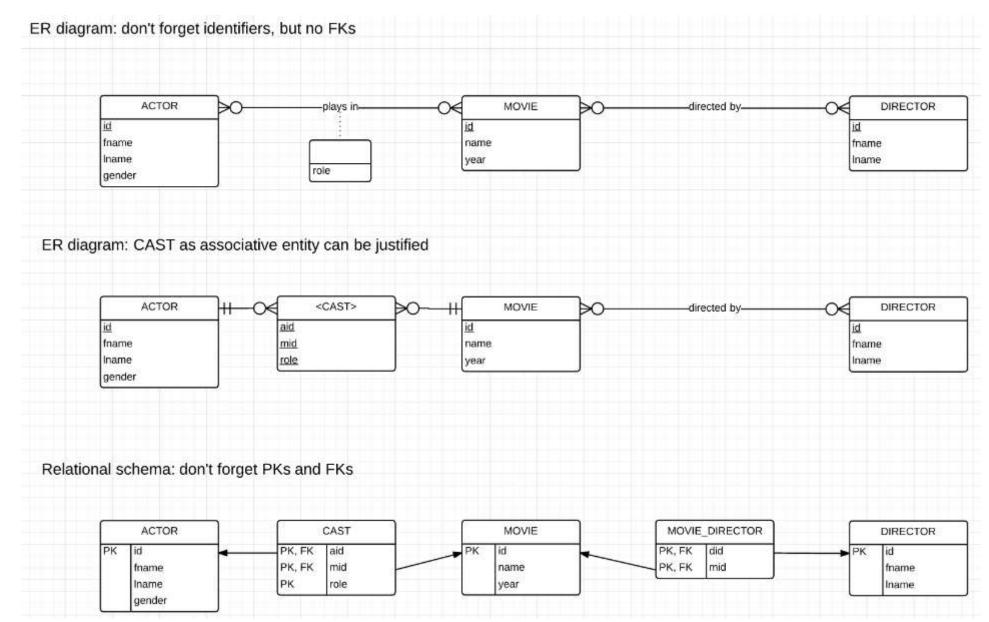
Modeling Cardinality/Optionality Notations

	Hoffer-Ramesh-Topi Notation	Visio PRO 2003	CA ERWin Data Modeler r7.3	Sybase PowerDesigner 15	Oracle Designer 10g
1:1		(Not available without cardinality)	(Not available without cardinality)	-0 ^{0,1} 0-	
1:M	+	(Not available without cardinality)	(Not available without cardinality)	-0 ^{0,1} 0,n	\longrightarrow
M:N	$\rightarrow \rightarrow \leftarrow$	(Not allowed)	$\rightarrow \rightarrow \leftarrow$		$\rightarrow \leftarrow$
Mandatory 1:1		-1111-	1	+	
Mandatory 1:M	-111<		-++€ ₽	+€	
Optional 1:M	-ю∞	+00+	-10014	-0 ^{0,1} 0,n	€

Crow's feet notation and alternatives



IMDB movie database in Lucidchart



Entities

Entities and Entity Sets

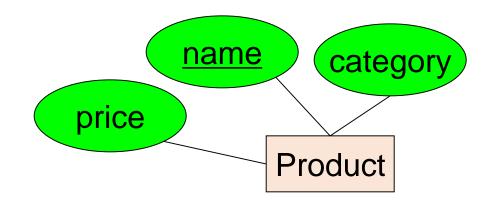
- Entities & entity sets are the primitive unit of the E/R model
 - <u>Entities</u>: the individual objects, which are members of entity sets
 - Ex: A specific person or product
 - <u>Entity sets</u>: the classes or types of objects in our model
 - Ex: Person, Product
 - These are what is shown in E/R diagrams as rectangles
 - Entity sets represent the sets of all possible entities





Entities and Entity Sets

- An entity set has attributes
 - Represented by ovals attached to an entity set

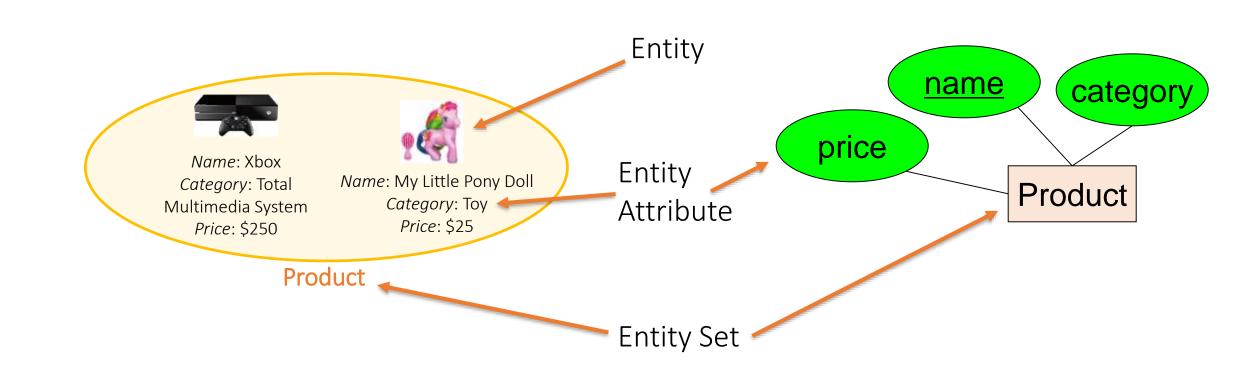


Shapes <u>are</u> important. Colors <u>are not</u>.

Entities vs. Entity Sets

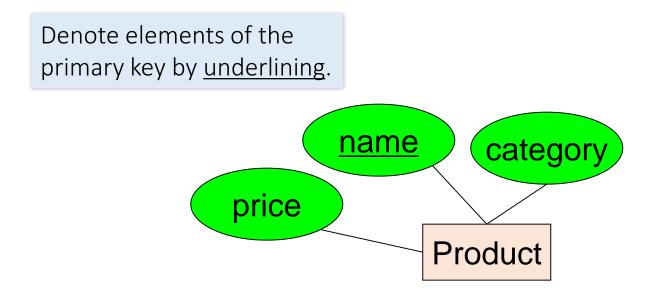
• Example:

Entities are <u>**not</u>** explicitly represented in E/R diagrams!</u>



Keys

• A key is a minimal set of attributes that uniquely identifies an entity.



Here, {name, category} is <u>**not**</u> a key (it is not *minimal*).

If it were, what would it mean?

The E/R model forces us to designate a single **primary** key, though there may be multiple <u>candidate keys</u>

Identifiers (Keys)

- Identifier (Key): An attribute (or combination of attributes) that uniquely identifies individual instances of an entity type
 - Can be simple or composite
 - Will not be null
 - Will not change in value

SUPEOGATE

- e.g., family name, or telephone number, or street address, if those can change over time (say through marriage...)
- Substitute new, simple keys for long, composite keys
- <u>Candidate Key</u>: an attribute (or set of) that could be a key...satisfies the requirements for being a key
- Primary Key

Naming Entities

Poor Examples	Go
FormerStudentFromIowa	St
Customers	С
ClientsWhoCameToBigEvent	Er
ObscureRecmdForFrtherAction	In
Order	Ρι
	-1

Good Examples Student Customer Employee Invoice Purchase Order Flight

- Guidelines for naming entity types:
 - Use <u>singular nouns</u>
 - Names should be specific to the organization
 - Be concise
 - Abbreviations are ok, as long as they are standardized
 - Event entity types should be named for the <u>result of the event</u> (e.g., "Order")
 - Be consistent

Exercise (Part I): Entities / Attributes

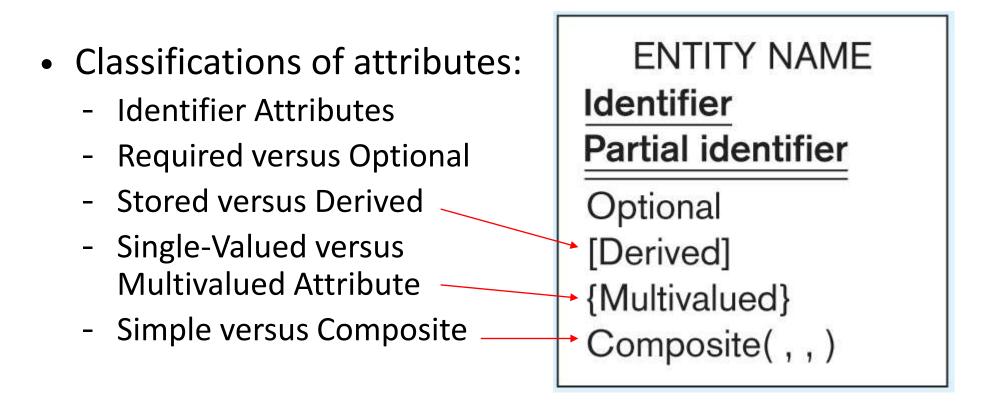


- Identify the entities that appear on the report card
- Identify the attributes of each previously identified entity

MILLENNIUM COLLEGE GRADE REPORT FALL SEMESTER 200X					
NAME: CAMPUS MAJOR:	ADDRESS:	Emily Williams 208 Brooks Hall Information Systems	ID: 268300	458	
COURSE	TITLE	INSTRUCTOR NAME	INSTRUCTOR LOCATION	GRADE	
IS 350 IS 465	Database Mgt. System Analysis	Codd Parsons	B104 B317	A B	

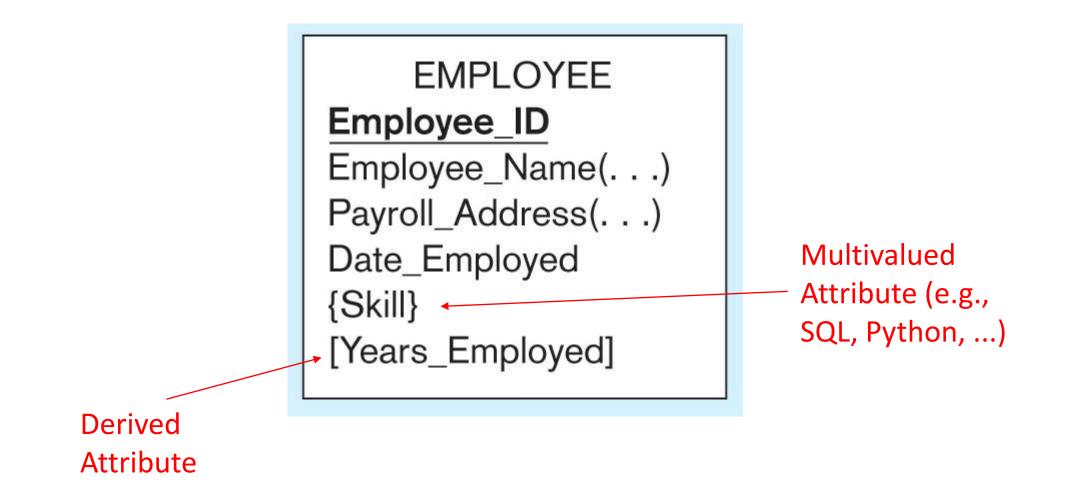
Attributes

• A property or characteristic of an entity type



Example: Describe the Attributes





Naming Attributes

Poor Examples TheDayThatThisPersonEnrolled

NumEnrollInSpecificClass Student_Names ClientLastName Good Examples Date Birth_Date NumberEnrolled StudentName CourseID Employee_ID

- Guidelines for naming attributes:
 - Be concise
 - Use <u>singular nouns</u> or noun phrases
 - Names should be unique (at least within an entity type)
 - Follow a standard format (e.g., either Camelcase or "_")
 - Similar attributes should use the same qualifiers and classes (e.g., CustomerID, ProductID)

Example: modeling flights



- Assume you want to model "flights"
- Attributes: FlightNumber, Date, NumberOfPassengers
- What would be the key / identifier?

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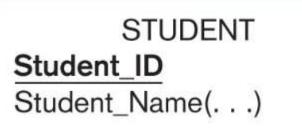


US Airways Flight 1549



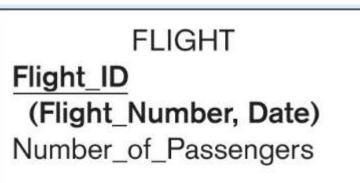
Identifier Examples: Simple and Composite

- Simple identifiers:
 - Single attribute uniquely identifies each entity instance
 - Identifier attribute <u>underlined</u>



. . .

- Composite identifiers:
 - Multiple attributes required to uniquely identifies each entity instance
 - Identifier attribute <u>underlined</u> and composite attributes listed below in (parentheses)



 \cdot

Example: modeling time-dependent data

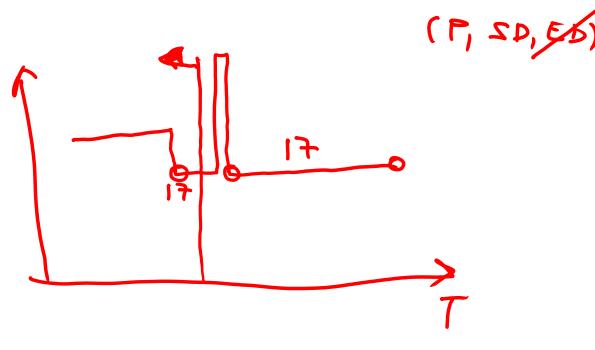


- Assume you have an entity "product"
- The price can change over time
- You would like to preserve the history of prices and the time period

Example: modeling time-dependent data

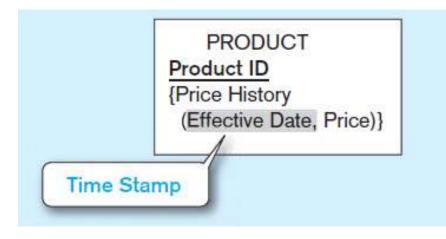


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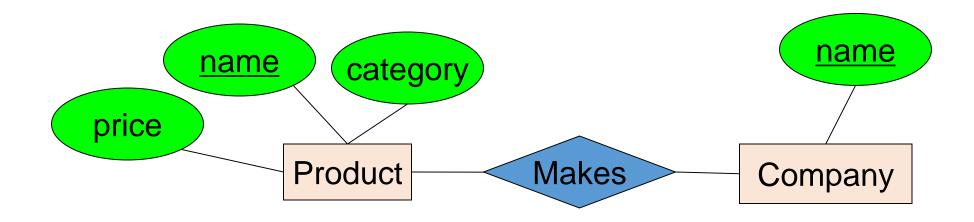
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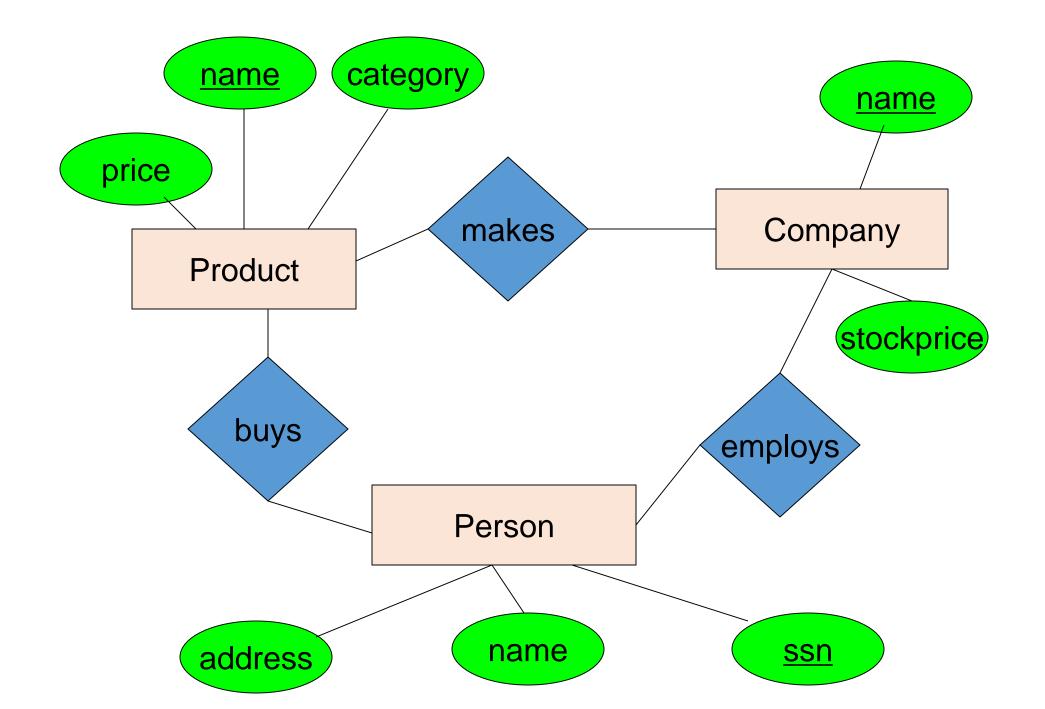


Time-stamping is commonly done with a <u>multi-valued</u> and <u>composite</u> attribute (or associative entities: see later) Relationships

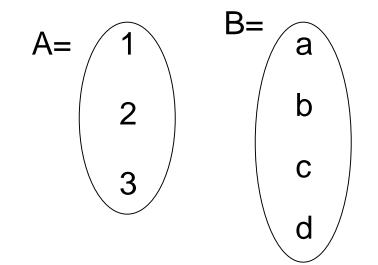
The R in E/R: Relationships

• A <u>relationship</u> is between two or more entities

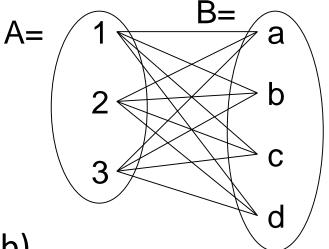




- A mathematical definition:
 - Let A, B be sets
 - A={1,2,3}, B={a,b,c,d}

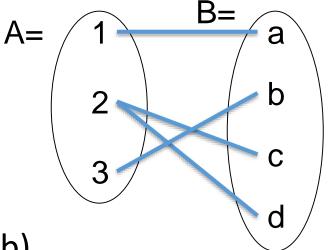


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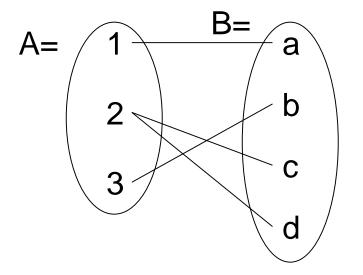
- A x B (the cross-product) is the set of all pairs (a,b)
 - $A \times B = \{(1,a), (1,b), (1,c), (1,d), (2,a), (2,b), (2,c), (2,d), (3,a), (3,b), (3,c), (3,d)\}$

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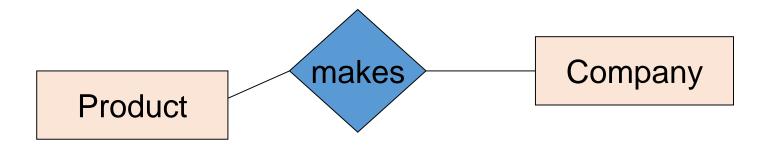


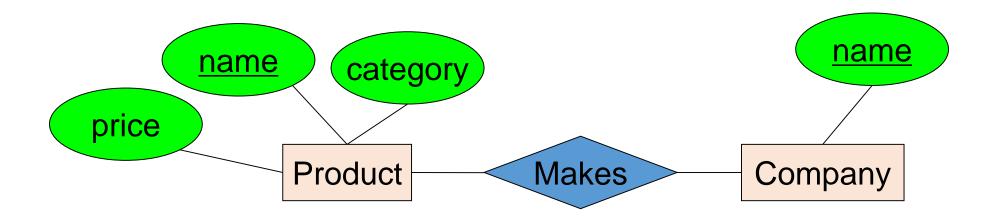
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- We define a <u>relationship</u> to be a subset of A x B
 - R = {(1,a), (2,c), (2,d), (3,b)}

- A mathematical definition:
 - Let A, B be sets
 - A x B (the cross-product) is the set of all pairs
 - A relationship is a subset of A x B



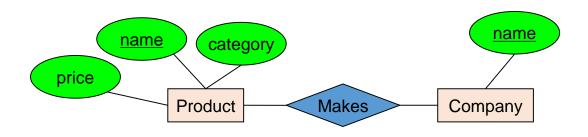
• Makes is a relationship: it is a subset of Product × Company:





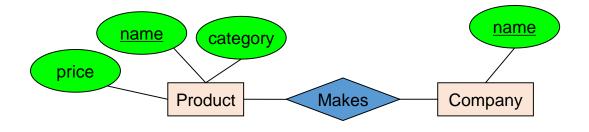
A <u>relationship</u> between entity sets P and C is a subset of all possible pairs of entities in P and C, with tuples uniquely identified by P and C's keys





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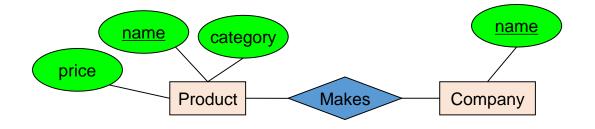


Company C \times Product P

<u>C.name</u>	P.name P.category		P.price
GizmoWorks	Gizmo	Electronics	\$9.99
GizmoWorks	GizmoLite	Electronics	\$7.50
GizmoWorks	Gadget	Toys	\$5.50
GadgetCorp	Gizmo	Electronics	\$9.99
GadgetCorp	GizmoLite	Electronics	\$7.50
GadgetCorp	Gadget	Toys	\$5.50

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Company C \times Product P

<u>C.name</u>	P.name P.categor		P.price
GizmoWorks	Gizmo	Electronics	\$9.99
GizmoWorks	GizmoLite	Electronics	\$7.50
GizmoWorks	Gadget	Toys	\$5.50
GadgetCorp	Gizmo	Electronics	\$9.99
GadgetCorp	GizmoLite	Electronics	\$7.50
GadgetCorp	Gadget	Toys	\$5.50



Makes

<u>C.name</u>	<u>P.name</u>
GizmoWorks	Gizmo
GizmoWorks	GizmoLite
GadgetCorp	Gadget

 There can only be one relationship (instance) for every unique combination of entities

- This also means that the relationship is uniquely determined by the keys of its entities
- Example: the "key" for Makes (to right) is {Product.name, Company.name}

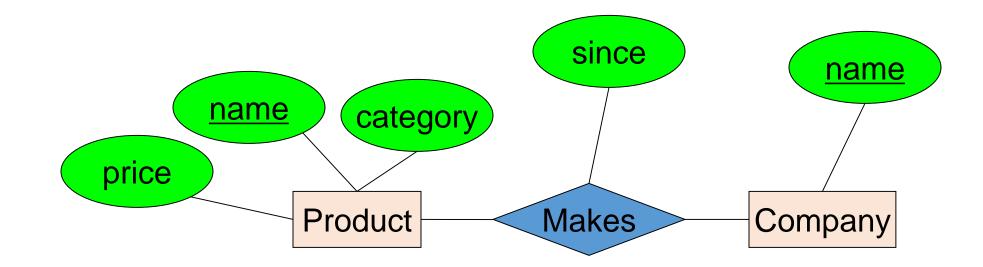
Key_{Makes} = Key_{Product} U Key_{Company} since name price Product Makes Company

Why does this make sense?

This follows from our mathematical definition of a relationship- it's a SET!

Relationships and Attributes

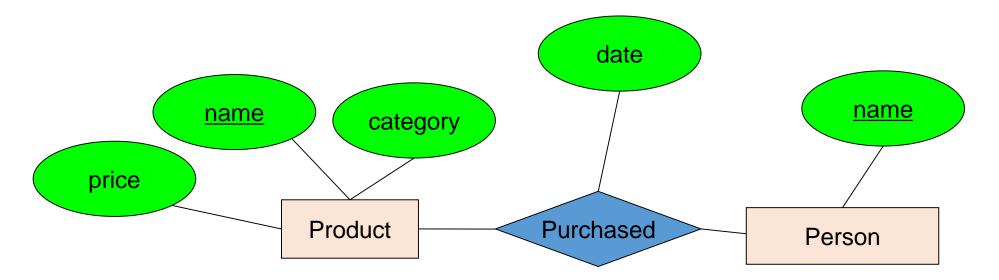
• Relationships may have attributes as well.



For example: "since" records when company started making a product Note: "*since*" is implicitly unique per pair here! Why? *Note #2: Why not "how long"?*

Decision: Relationship vs. Entity?

• Q: What does this say?

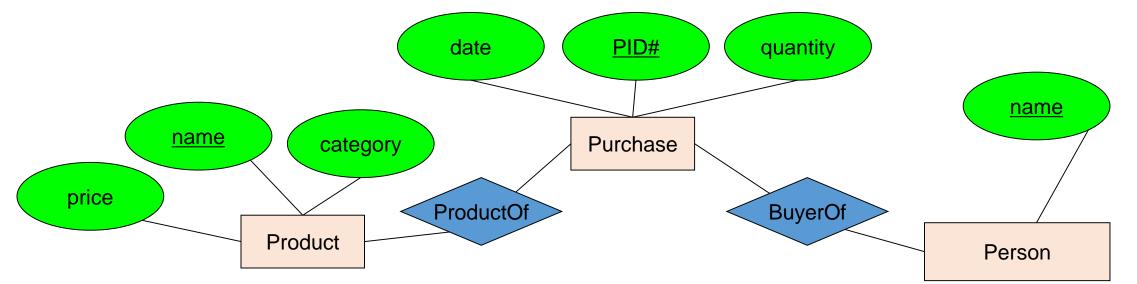


• A: A person can only buy a specific product once (on one date)

Modeling something as a relationship makes it unique; what if not appropriate?

Decision: Relationship vs. Entity?

• What about this way?



• Now we can have multiple purchases per product, person pair!

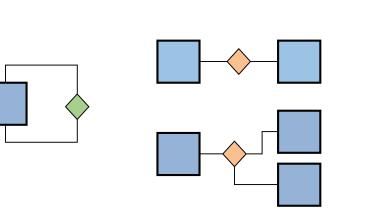
We can always use **a new entity** instead of a relationship. For example, to permit multiple instances of each entity combination!

Overview: 3 important concepts for relationships

- Cardinality ("arity"): number of entity instances that participate (~mainly max)
- Participation constraints: mandatory or optional (equivalent to minimum cardinality 0 or 1)

• **Degree**: number of entity

types that participate



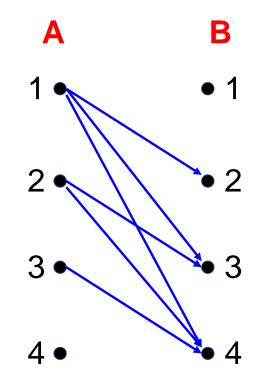
Random question: Why "relational model"?



Relations

Definition: Let A and B be sets. A binary relation from A to B is a subset of $A \times B$.

Example: $R = \{(1, 2), (1, 3), (1, 4), (2, 3), (2, 4), (3, 4)\}$ (R = {(a, b) | a < b} with a, b from A=B={1, 2, 3, 4})



		Δ			
	R	1	2	3	4
B	1				
	2	X			
	3	X	X		
	4	X	X	X	

Definition of <u>Function</u>: For nonempty sets *A* and *B*, a function *f* from *A* to *B*, denoted $f:A \rightarrow B$, is a relation from *A* to *B* in which <u>every element</u> of *A* appears exactly <u>once</u> as the first component of an ordered pair in the relation.