

CS3000: Algorithms & Data — Summer 2025 — Laney Strange

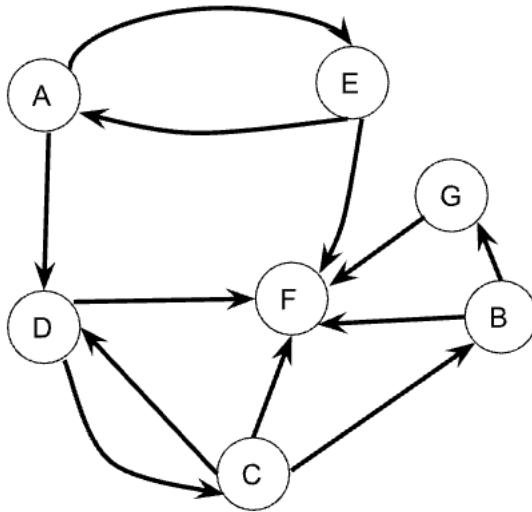
Recitation 4

Date: June 3rd, 2025

Name:

- Recitation problems are for practice only. We'll go over the solutions during your scheduled recitation on Tuesday!
- We will provide `.tex` starter files for recitations, just as we do for homeworks. For most recitations, we encourage you to work out your solution in \LaTeX to practice with typesetting.
- Collaboration is strongly encouraged during recitation!

Problem 1. BFS



- (a) How would you represent the graph above using an adjacency matrix? (We've started the table for you.

vertex	<i>A</i>	<i>B</i>	<i>C</i>	<i>D</i>	<i>E</i>	<i>F</i>	<i>G</i>
<i>A</i>	0	0	0	1	1	0	0
<i>B</i>							
<i>C</i>							
<i>D</i>							
<i>E</i>							
<i>F</i>							
<i>G</i>							

Solution:

vertex	<i>A</i>	<i>B</i>	<i>C</i>	<i>D</i>	<i>E</i>	<i>F</i>	<i>G</i>
<i>A</i>	0	0	0	1	1	0	0
<i>B</i>	0	0	0	0	0	1	1
<i>C</i>	0	1	0	1	0	1	0
<i>D</i>	0	0	1	0	0	1	0
<i>E</i>	1	0	0	0	0	1	0
<i>F</i>	0	0	0	0	0	0	0
<i>G</i>	0	0	0	0	0	1	0

- (b) In pseudocode, we use $G.A[v][u]$ to index into the adjacency matrix. For the example above, give a short pseudocode snippet that would print out all of E 's neighbors.

Solution:

```

1  for each vertex  $u \in G.V$ 
2      if  $G.A[E][u] == 1$ 
3          PRINT( $u$ )
  
```

Problem 2. *Counting Degrees*

In a directed graph, the *out-degree* of a vertex is its total outgoing edges, and the *in-degree* of a vertex is its total incoming edges. (For this problem, note that $G.adj[v]$ is the notation we use to access the adjacency list of vertex v .)

- (a) Describe (in English) how you would count the out-degree of every vertex in a directed graph, given an adjacency-list representation. What would be the run-time?

Solution: For each $v \in G.V$, count the length of its adjacency list. This would take $\Theta(V + E)$ time.

- (b) Give pseudocode for an algorithm that would compute the in-degree of every vertex for a directed graph, given an adjacency-list representation. Your algorithm should take G as its only parameter, and assume every vertex v has an attribute $v.indeg$.

Solution:

COUNT-DEG(G)

```
1  for each vertex  $u \in G.V$ 
2       $u.indeg = 0$ 
3  for each vertex  $u \in G.V$ 
4      for each vertex  $v \in G.adj[u]$ 
5           $v.indeg = v.indeg + 1$ 
```

Problem 3. Sinks

In a directed, unweighted graph, a vertex k is a "universal sink" if and only if k has in-degree $|G.V| - 1$ and out-degree 0. Can k be a universal sink if...

- (a) ...for any vertex $i \neq k$, $G.A[k][i] == 1$?

Solution:

No, if k has an outgoing edge, then its out-degree is at least 1 but needs to be zero by definition.

- (b) ... $G.A[k][k] == 1$?

Solution:

No, if k has a self-loop, it cannot be a universal sink.

- (c) ...for all vertices $i \neq k$, $G.A[i][k] == 1$?

Solution:

Yes, if there exists an edge from all vertices to k (other than edge from k itself), then k would be a universal sink.

- (d) ...for any vertices $i \neq k$, $G.A[i][k] == 0$?

Solution:

No, if there no edge from i to k then k 's in degree can't be $|G.V| - 1$ so it can't be a universal sink.