

CS3000

5/7 - Weds.

Admin

• APP1 today!

Agenda

1. $T(n) \rightarrow$ complexity class
 2. sorting an array
 3. correctness/efficiency
- APP1

0. complexity classes

Algo design $\rightarrow$ pseudocode $\rightarrow T(n) \rightarrow$ complexity class

$$g(n) = n \lg n$$

$n!$
 n^2

3

$$\lg n$$

n^4

4^n

$$5n$$

slowest to fastest

3

$$\lg n$$

$$5n$$

$$n \lg n$$

$$n^2$$

$$n^4$$

$$4^n$$

$$n!$$

⋮

⋮

⋮

1. $T(n) \rightarrow$ complexity class

LINEARSEARCH(A, n, key)

cost

#times

1 for $i = 1$ to n

c_1

$n+1$

n

2 if $A[i] == key$

c_2

n

n

3 return i

c_3

0

1

4 return NIL

c_4

1

0

• worst case: key not found

$$T(n) = (c_1 + c_2)n + (c_3 + c_4)$$

• worst case: key is last item in A

$$n = 4$$

$$9, 11, 12, 7$$

$$key = 7$$

$i = 1$ $1 \leq 4$? yes

if $A[1] == 7$

$i = 2$ $2 \leq 4$? yes

if $A[2] == 7$

$i = 3$ $3 \leq 4$? yes

if $A[3] == 7$

$i = 4$ $4 \leq 4$? yes

if $A[4] == 7$

return 4

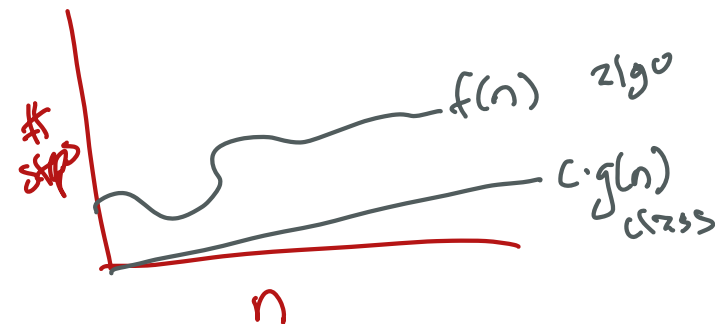
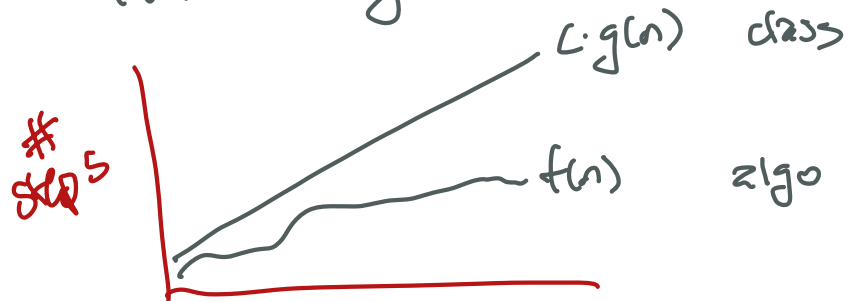
$$\begin{aligned} \hookrightarrow T(n) &= C_1 \cdot n + C_2 \cdot n + C_3 \cdot 1 + C_4 \cdot 0 \\ &= C_1 \cdot n + C_2 \cdot n + C_3 \\ &= (C_1 + C_2)n + C_3 \end{aligned}$$

- algo function: $f(n)$
- class function: $g(n)$

$g(n)$ as a band for $f(n)$

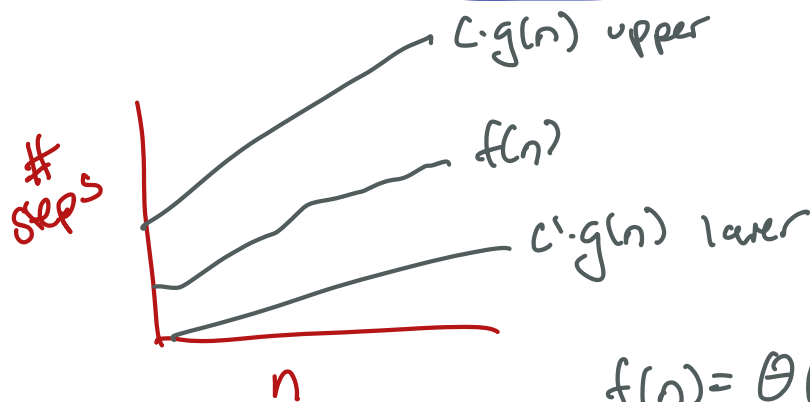
upper band $f(n) = O(g(n))$ iff
 $f(n) \leq C \cdot g(n)$

lower band $f(n) = \Omega(g(n))$
 iff
 $f(n) \geq C \cdot g(n)$



$T(n) \rightsquigarrow$ complexity class

- remove coeffs
- remove lower order terms
- gives 2 tight band



$$f(n) = \Theta(g(n))$$

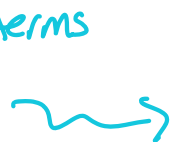
ex) $f(n) = 2n + 2$

- drop coeffs, lower order terms

$$\cancel{2n} + \cancel{2}$$

$$n$$

$$f(n) = \Theta(n)$$



$$g(n) = n$$

$\exists C, C'$ such that

$$f(n) \leq C \cdot g(n) \text{ and } f(n) \geq C' \cdot g(n)$$

$$2n + 2 \leq 4 \cdot n$$

$$2n + 2 \geq 1 \cdot n$$

$$f(n) = n^2 + 4n$$

$$= \Theta(n^2)$$

2. Sorting an Array

input: array A , length n
 output: permutation of A such that
 $a_1 \leq a_2 \leq a_3 \leq \dots \leq a_n$

Insertion Sort

$\rightarrow$ pseudo $\rightarrow T(n)$

- consider 2 subarrays, sorted and unsorted
- take next unsorted element, put in its correct position in sorted array

ⓧ 3 13 11 8 4
 1 2 3 4 5

Sorted

3
 3, 13
 3, 11, 13
 3, 8, 11, 13
 3, 4, 8, 11, 13

$i-1$
 $i-2$
 $i-3$
 $\vdots$
 1

Stop!
 in final position

- assume: can use comparison on any two objects
- if we modify A , we don't need to return it

$\rightarrow$ pseudocode

- loop using i
 - $A[i]$ is "next" unsorted element
- qs:

- what positions do I compare $A[i]$ to?
- if $A[i] >$ do what?
- else do what?

$\rightarrow$ go to next element to the left

3. Correctness + Efficiency

↳ does it work?

prove correctness: loop invariant

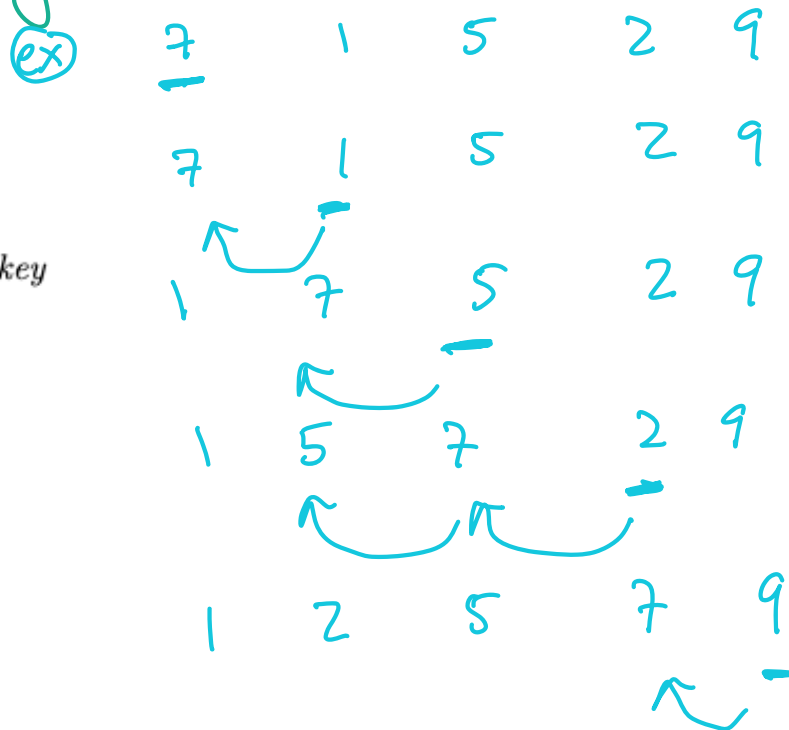
- holds before, during, after a loop

Insertion Sort loop invariant:

- $A[i]$ is "next" unsorted element
- $A[1..i-1]$ is correctly sorted

INSERTIONSORT(A, n)

```
1 for  $i = 2$  to  $n$ 
2    $key = A[i]$ 
3    $j = i - 1$ 
4   while  $j > 0$  and  $A[j] > key$ 
5      $A[j+1] = A[j]$ 
6      $j = j - 1$ 
7    $A[j+1] = key$ 
```



$i = 2$

$key = A[2] = 1$

$j = 2 - 1 = 1$

$i = 3$

$key = 3 - 1 = 2$

APP1!

ex

1	2	3	6	7
7	7	6	7	7
key			j	<u>i</u> j+1