

CS3000

6/17-tues. !!

Admin

- Second chance HW 6/18 9pm } optional !!
- XL exam of 6/10 during class } → not scanned
- regrade requests for exam 2, HW5 close 6/18 9pm
↳ reg after that, or for 2nd chance in email later

Agenda

1. TSP
2. P vs. NP
3. TRACIE / grade confirmation

1. Travelling Salesperson Problem in TSP

Context first!
non-time classes

SSSP



Dijkstra's
BFS

APSP



Floyd Warshall

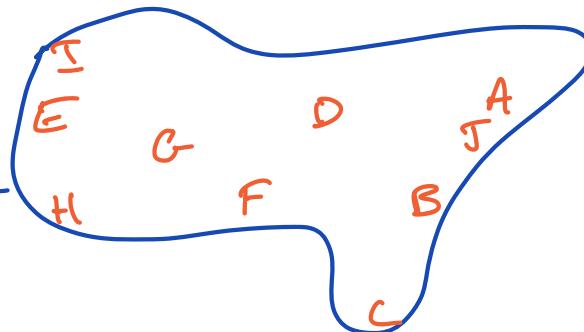
- optimization
- solve in poly time
- used with maps

$\Theta(1)$
 $\Theta(lgn)$
 $\Theta(n)$
 $\Theta(n^2)$ K is constant
- $\Theta(k^n)$ K is constant
 $\Theta(n!)$

intractable !!

TSP-similar {FedEX}

- visit n cities
- minimize: distance, time, cost
- s.t.: ordering of cities



the only known way for TSP

- try all orderings
- keep the best one

$\sim \Theta(n!)$

$n!$ solutions but that's
not a real solution

What we know about TSP

1. there is no poly time soln that we know of (?)
2. we haven't ruled out that it might exist ()

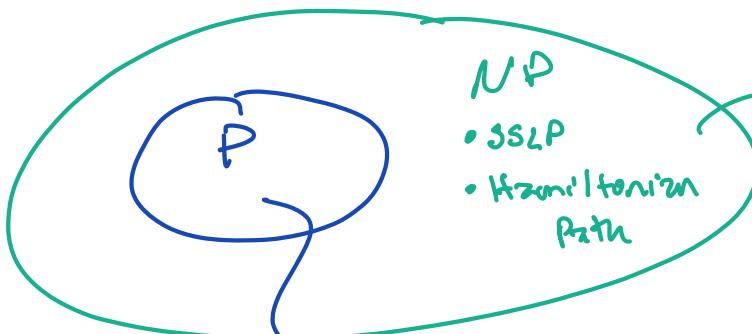
Unsolved in CS \sim millennium problem
\\$1M to solve

12. P vs. NP

$\hookrightarrow P = NP?$, $P \neq NP?$ nobody knows!

- P - solved in poly time
by a deterministic Turing Machine
(actual computer)

NP - solved in poly time
by nondeterministic Turing
(fake computer)



) poly time soln exists

- SSSP
- Euler path

\rightarrow haven't found poly time soln,
but can verify solution in poly time

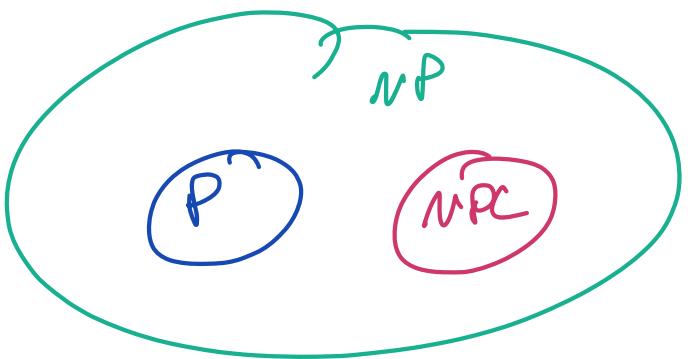
P, NP relate to : decision
problem

yes/no

\rightarrow opt \rightarrow decision

SSSP

is there a path
from $S \rightarrow u < 5$?



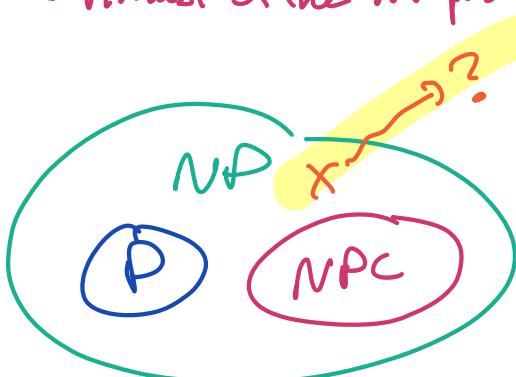
$NPC = NP\text{-Complete}$

- brute force soln exists
- no known poly time soln
- hardest of the NP problems

the problem ...

we know $P \subseteq NP$

we don't know $P = NP?$
 $P \subset NP?$

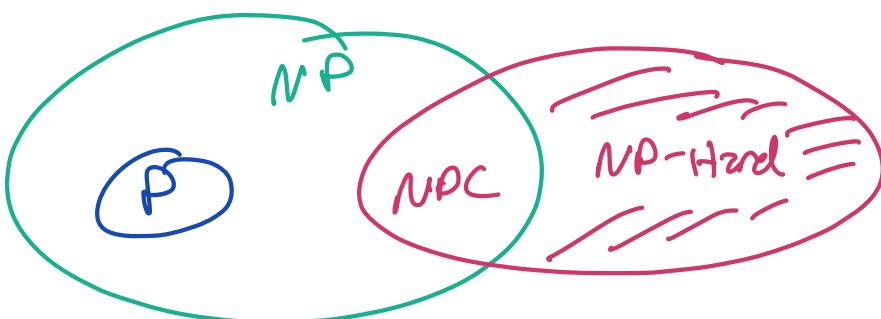


NP complete are related!

- solve one, solve them all !

what we know so far ...

| if a problem is in NP but not in P ,
then it is NP Complete



NP-Hard:

- might not be np complete
- might not be verifiable
in poly time

in NP Hard, not in NP
will this program finish?

Halting problem Undecidable