

CS2810 Feb 22

Day 11

(Linear) Dynamical System

- ecology

Determinants

Eigenvalues & Eigenvectors

- Definition

- Finding eigenvalues

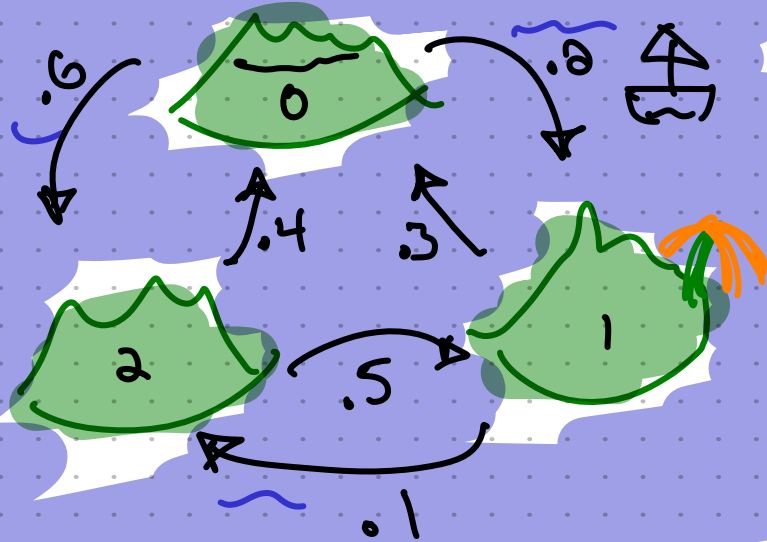
- Finding eigenvectors

- A matrix with distinct eigenvalues has linearly independent eigenvectors

Change of Basis and Eigenvectors

→ FROM (LAST CLASS)

MATH "MAGIC" TRICK



PEOPLE ISLAND 0
AFTER 1 MOVE

$$X_0' = .2X_0 + .3X_1 + .4X_2$$

$$X_1' = .2X_0 + .6X_1 + .5X_2$$

$$X_2' = .6X_0 + .1X_1 + .1X_2$$

$$x_0' = .2x_0 + .3x_1 + .4x_2$$

$$x_1' = .2x_0 + .6x_1 + .5x_2$$

$$x_2' = .6x_0 + .1x_1 + .1x_2$$

x' POP
AFTER
MOVE

POPULATION
ON EACH
ISLAND
INIT x

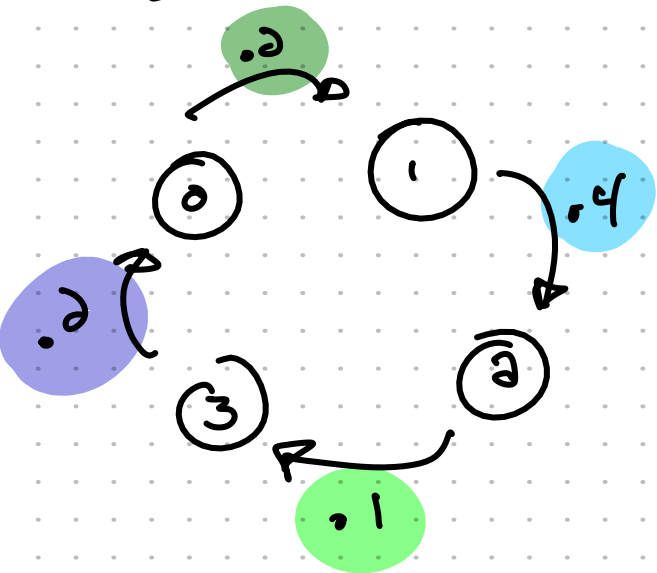


$$\begin{bmatrix} x_0' \\ x_1' \\ x_2' \end{bmatrix} = \begin{bmatrix} .2 \\ .2 \\ .6 \end{bmatrix} x_0 + \begin{bmatrix} .3 \\ .6 \\ .1 \end{bmatrix} x_1 + \begin{bmatrix} .4 \\ .5 \\ .1 \end{bmatrix} x_2 = \begin{bmatrix} .2 & .3 & .4 \\ .2 & .6 & .5 \\ .6 & .1 & .1 \end{bmatrix} \begin{bmatrix} x_0 \\ x_1 \\ x_2 \end{bmatrix}$$

$x' = Ax$

ICA 1

WRITE MATRIX
ISLAND POPULATION



A WHICH REPRESENTS
AFTER 1 STEP

$$X_0' = x_0 - 0.2x_0 + 0.2x_3$$

$$X_1' = x_1 + 0.2x_0 - 0.4x_1$$

$$X_2' = x_2 + 0.4x_1 - 0.1x_2$$

$$X_3' = x_3 + 0.1x_2 - 0.2x_3$$

DYNAMICAL SYSTEM QUESTION

- WHY / WHEN DOES IT HAVE STEADY STATE DISTRIBUTION?
- HOW CAN I FIND STEADY STATE DISTRIBUTION?

(MORE LATER)

Determinant 2×2 CASE

A value associated with each square matrix:

- A matrix with $\det = 0$ has linearly dependent columns
(some non-zero linear combination of columns = zero vector)

NOTATION

$$\text{DET}(A) = |A| = \begin{vmatrix} a & b \\ c & d \end{vmatrix} = ad - bc$$

2×2 CASE

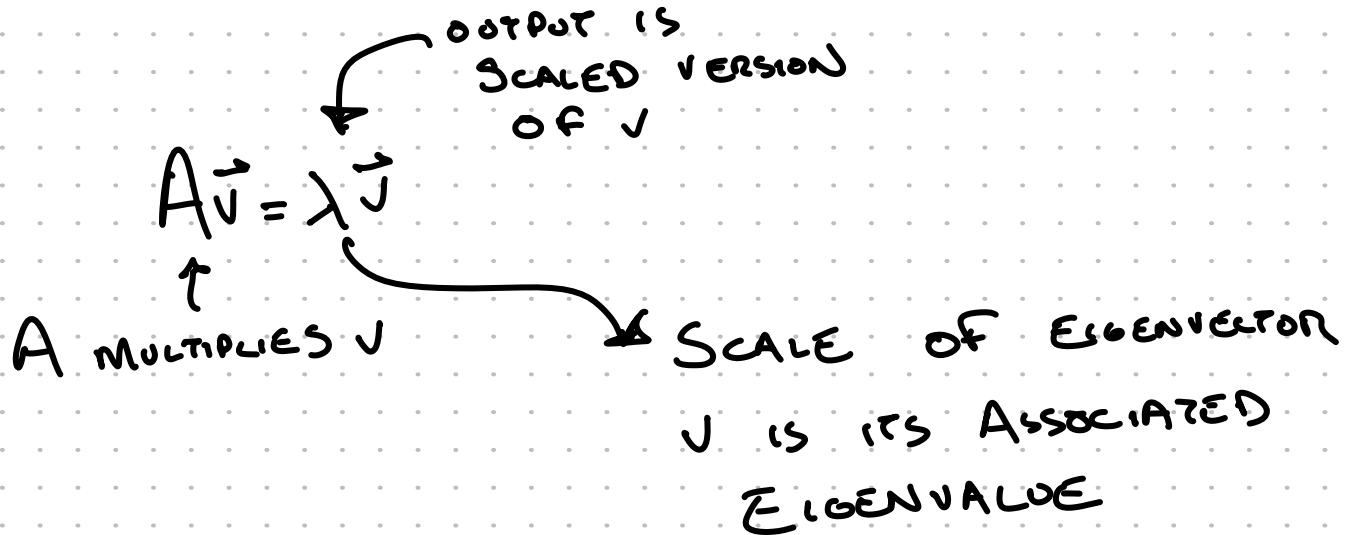
DETERMINANT (3x3 CASE)

$$|A| = \begin{vmatrix} a & b & c \\ d & e & f \\ g & h & i \end{vmatrix} = aei + bfg + cdh - afh - bdi - ceg$$

$$\begin{vmatrix} a & b & c \\ d & e & f \\ g & h & i \end{vmatrix}$$

EIGENVALUES + EIGENVECTOR

- An eigenvector is a non-zero vector, v , associated with a square matrix
 - multiplying Av scales v , but doesn't change its direction



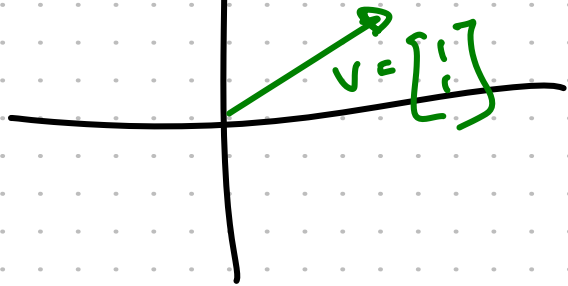
$$A \begin{bmatrix} 0 \\ 0 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix} = \lambda \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$



WHY $\vec{0}$ IS NOT EG VEC

GEOMETRY OF EIGENVECTOR / EIGENVALUE

$v = \begin{bmatrix} 1 \\ 1 \end{bmatrix}$ IS EIGENVECTOR
W/ EIGENVALUE $\lambda = 6$

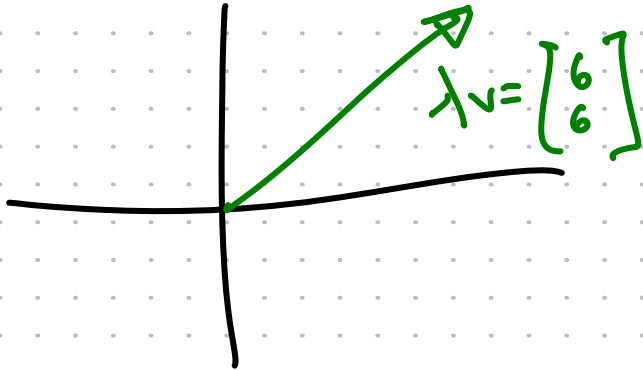


$$A = \begin{bmatrix} 1 & 5 \\ 0 & 4 \end{bmatrix}$$

$$Av = \lambda v$$

NOTICE:

$Av = \lambda v$ IS IN SAME DIRECTION AS v



DOMAIN

MUST BE
SAME DIMENSION

CODOMAIN

$$\begin{bmatrix} 1 \\ 1 \end{bmatrix} = v \quad \text{AND} \quad \lambda = 6$$

$$\begin{bmatrix} 1 & 5 \\ 2 & 4 \end{bmatrix}$$

$$Av = \lambda v$$

$$Av = \begin{bmatrix} 1 & 5 \\ 2 & 4 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} = 1 \begin{bmatrix} 1 \\ 2 \end{bmatrix} + 1 \begin{bmatrix} 5 \\ 4 \end{bmatrix} = \begin{bmatrix} 6 \\ 6 \end{bmatrix}$$

$$\lambda v = 6 \begin{bmatrix} 1 \\ 1 \end{bmatrix} = \begin{bmatrix} 6 \\ 6 \end{bmatrix}$$

ICA 2:

Below are all the eigenvectors / eigenvalues of A. Match each eigenvector to its corresponding eigenvalue.

$$A = \begin{bmatrix} 1 & 5 \\ 2 & 4 \end{bmatrix}$$

$$\lambda = 6 \text{ AND}$$

$$\lambda = -1$$

$$v = \begin{bmatrix} 1 \\ 1 \end{bmatrix}$$

$$v = \begin{bmatrix} -5 \\ 2 \end{bmatrix}$$

REMEMBER
EIG VEC / EIG VAL
PAIR WAS
 $AV = \lambda v$

$$A = \begin{bmatrix} 1 & 5 \\ 0 & 4 \end{bmatrix}$$

$$v = \begin{bmatrix} -5 \\ 0 \end{bmatrix}$$

$$\lambda = -1$$

$$Av = \lambda v$$

$$Av = \begin{bmatrix} 1 & 5 \\ 0 & 4 \end{bmatrix} \begin{bmatrix} -5 \\ 0 \end{bmatrix} = -5 \begin{bmatrix} 1 \\ 0 \end{bmatrix} + 0 \begin{bmatrix} 5 \\ 4 \end{bmatrix} = \begin{bmatrix} -5 \\ -0 \end{bmatrix} + \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

$$v\lambda = \begin{bmatrix} -5 \\ 0 \end{bmatrix} \cdot -1 = \begin{bmatrix} 5 \\ -0 \end{bmatrix}$$

$$= \begin{bmatrix} 5 \\ -0 \end{bmatrix}$$

$$Av = \lambda v$$

$$A(\underbrace{vc}_{\text{SCALAR}}) = c(Av) = c(\lambda v) = \lambda \underbrace{vc}$$

Any scaled version of an eigenvector is also an eigenvector
(with same eigenvalue)

OBSERVE: EIGENVECTORS ASSOCIATED w/ SAME λ

NOT UNIQUE

$$\begin{bmatrix} 1 & 5 \\ 0 & 4 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} = 1 \begin{bmatrix} 1 \\ 0 \end{bmatrix} + 1 \begin{bmatrix} 5 \\ 4 \end{bmatrix} = \begin{bmatrix} 6 \\ 6 \end{bmatrix} = 6 \begin{bmatrix} 1 \\ 1 \end{bmatrix} \quad A \begin{bmatrix} 1 \\ 1 \end{bmatrix} = 6 \begin{bmatrix} 1 \\ 1 \end{bmatrix}$$

$$\begin{bmatrix} 1 & 5 \\ 0 & 4 \end{bmatrix} \begin{bmatrix} 2 \\ 2 \end{bmatrix} = 2 \begin{bmatrix} 1 \\ 0 \end{bmatrix} + 2 \begin{bmatrix} 5 \\ 4 \end{bmatrix} = \begin{bmatrix} 12 \\ 12 \end{bmatrix} = 6 \begin{bmatrix} 2 \\ 2 \end{bmatrix} \quad A \begin{bmatrix} 2 \\ 2 \end{bmatrix} = 6 \begin{bmatrix} 2 \\ 2 \end{bmatrix}$$

ANY SCALAR MULTIPLE OF EIG VEC IS
ANOTHER EIG VEC w/ SAME λ

INSTEAD OF PUNCH LINE

$$\underline{\underline{A_v = \lambda v}}$$

$$A_x$$

TRY

$$A (c_0 v_0 + c_1 v_1) = c_0 A v_0 + c_1 A v_1 \\ = c_0 \lambda v_0 + c_1 \lambda v_1$$

SINCE

$$x = c_0 v_0 + c_1 v_1$$

FINDING EIGENVALUES

WANT: METHOD OF FINDING λ, v PAIRS FROM A

HAVE: $Av = \lambda v \rightarrow Av = \lambda I v$

IDENTITY MATRIX

$$Av - \lambda I v = 0$$

$$(A - \lambda I)v = 0$$

SOME NON-ZERO LINEAR
COMBO OF COLUMNS
OF THIS MATRIX
IS THE ZERO VECTOR

WANT: λ WITH $\text{DET}(A - \lambda I) = 0$

FIND EIGENVALUES OF $A = \begin{bmatrix} 1 & 5 \\ 2 & 4 \end{bmatrix}$

$$A - \lambda I = \begin{bmatrix} 1 & 5 \\ 2 & 4 \end{bmatrix} - \begin{bmatrix} \lambda & 0 \\ 0 & \lambda \end{bmatrix} = \begin{bmatrix} 1-\lambda & 5 \\ 2 & 4-\lambda \end{bmatrix}$$

$$0 = \text{DET}(A - \lambda I) = (1-\lambda)(4-\lambda) - 2 \cdot 5$$

$$= 4 - 4\lambda - \lambda + \lambda^2 - 10$$

$$= \lambda^2 - 5\lambda - 6$$

$$= (\lambda - 6)(\lambda + 1)$$

$$\lambda = 6 \text{ or } \lambda = -1$$

EVERY $N \times N$ MATRIX HAS N EIGENVALUES

SINCE

EVERY POLYNOMIAL OF ORDER N HAS
 N ROOTS

FIND CORRESPONDING EIGENVECTOR

$$A = \begin{bmatrix} 1 & 5 \\ 0 & 4 \end{bmatrix}$$

$$\lambda = -1 \text{ or } 6$$

$$(A - \lambda I)v = 0$$

$$(A - (-1)I)v = 0$$

$$\begin{bmatrix} 2 & 5 \\ 0 & 5 \end{bmatrix} \begin{bmatrix} v_0 \\ v_1 \end{bmatrix} = \begin{bmatrix} 2 \\ 0 \end{bmatrix} 10 + \begin{bmatrix} 5 \\ 5 \end{bmatrix} - 4 = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

$$\left(\begin{bmatrix} 1 & 5 \\ 0 & 4 \end{bmatrix} + \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \right) v = 0$$

$$v = \begin{bmatrix} 10 \\ -4 \end{bmatrix} \text{ or } \begin{bmatrix} -5 \\ 0 \end{bmatrix}$$

Finding an eigenvalue of square matrix:

- Find roots of "characteristic polynomial"

Solve $\text{DET}(A - \lambda I) = 0$

Finding an eigenvector associated with eigenvalue:

Solve $(A - \lambda I)v = \vec{0}$

ICA

FIND ALL EIGENVECTOR / EIGENVALUE PAIRS

OF $A = \begin{bmatrix} 7 & 3 \\ 3 & -1 \end{bmatrix}$

$$\text{DET} \left(\begin{bmatrix} 7 & 3 \\ 3 & -1 \end{bmatrix} - \begin{bmatrix} \lambda & 0 \\ 0 & \lambda \end{bmatrix} \right) = 0 = \text{DET} \left(\begin{bmatrix} 7-\lambda & 3 \\ 3 & -1-\lambda \end{bmatrix} \right)$$

$$\begin{aligned} 0 &= (7-\lambda)(-1-\lambda) - 9 \\ &= -7 + \lambda - 7\lambda + \lambda^2 - 9 = \lambda^2 - 6\lambda - 16 = (\lambda - 8)(\lambda + 2) \end{aligned}$$

$$(A - \lambda I)v = \vec{0}$$

$$A = \begin{bmatrix} 7 & 3 \\ 3 & -1 \end{bmatrix}$$

$$\lambda = 8 \text{ or } -2$$

$$\left(\begin{bmatrix} 7 & 3 \\ 3 & -1 \end{bmatrix} - \begin{bmatrix} -2 & 0 \\ 0 & -2 \end{bmatrix} \right) v = \vec{0}$$

$$v = \begin{bmatrix} 1 \\ -3 \end{bmatrix}$$

$$\begin{bmatrix} 9 & 3 \\ 3 & -1 \end{bmatrix} \begin{bmatrix} v_0 \\ v_1 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix} = 1 \begin{bmatrix} 9 \\ 3 \end{bmatrix} + -3 \begin{bmatrix} 3 \\ -1 \end{bmatrix}$$

$$A = \begin{bmatrix} 7 & 3 \\ 3 & -1 \end{bmatrix} \rightarrow (A - \lambda I)v = 0 \rightarrow \begin{bmatrix} 7-8 & 3 \\ 3 & -1-8 \end{bmatrix} v = 0$$

$$\rightarrow \begin{bmatrix} -1 & 3 \\ 3 & -9 \end{bmatrix} v = 0 \rightarrow v = \begin{bmatrix} 3 \\ -1 \end{bmatrix} \text{ has } \lambda = 8$$

Jumpy

How does the magic trick work?

$$\begin{bmatrix} x_0 \\ x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} .2 & .3 & .4 \\ .2 & .6 & .5 \\ .6 & .1 & .1 \end{bmatrix} \begin{bmatrix} x_0 \\ x_1 \\ x_2 \end{bmatrix}$$

↑
POP
AFTER
MOVE

↑
POP
BEFORE
MOVE

INSIGHT: WRITE X AS A
LINEAR COMBO
OF EIG VEC'S
OF A

$$X = C_0 v_0 + C_1 v_1 + C_2 v_2$$

$$EIG\ VEC @ C = X$$

$$C = (EIG\ VEC)^{-1} X$$

$$A_x^{100} = A^{100} (c_0 v_0 + c_1 v_1 + c_2 v_2)$$

$$= c_0 \underline{A_{v_0}^{100}} + c_1 \underline{A_{v_1}^{100}} + c_2 \underline{A_{v_2}^{100}}$$

$$= c_0 \lambda_0 v_0 + c_1 \lambda_1 v_1 + c_2 \lambda_2 v_2.$$

$$Ax = A(c_0 v_0 + c_1 v_1 + c_2 v_2)$$

IS THIS GOOD FOR ANYTHING BESIDES "MAGIC"?

"MATRIX DIAGONALIZATION" IS COMPUTATIONALLY EFFICIENT

$$A^{100} x = c_0 \lambda_0^{100} v_0 + c_1 \lambda_1^{100} v_1 + c_2 \lambda_2^{100} v_2$$

↑
100
MATRIX
MULTIPLICATIONS

ONE EXPONENT
COMPUTE